Big Data Analytics

B. Distributed Storage / B.2 Partioning of Relational Databases

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Syllabus

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Tue. 24.4.	(3)	A.2 Message Passing Interface (MPI)
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Outline

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Replication and Partitioning

- traditionally, relational databases have been hosted on a single server.
  - simple relational database implementations such as SQLite still do not offer partitioning today

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- **replication**:
  maintain several synchronized copies of a database
  - fault tolerance, availability
  - load balancing

Replication and Partitioning

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  - simple relational database implementations such as SQLite still do not offer partitioning today
- **replication**:
  maintain several synchronized copies of a database
  - fault tolerance, availability
  - load balancing
- **partitioning**:
  split a database table into parts (that can be distributed)
  - distributed computing

Horizonal vs. Vertical Partitioning

Relational databases can be partitioned different ways:

- **Horizonal Partitioning**: (row-wise)
  - a table is split into subtables of different rows.

Horizonal vs. Vertical Partitioning

Relational databases can be partitioned different ways:

- **Horizonal Partitioning**: (row-wise)
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- **Vertical Partitioning**: (column-wise)
  - a table is split into subtables of different columns.

Horizonal vs. Vertical Partitioning

Relational databases can be partitioned different ways:

- **Horizonal Partitioning**: (row-wise)
  - a table is split into subtables of different rows.

  - **Sharding**:
    - a large table is partitioned horizontally.
    - small tables are replicated.
    - e.g., for fact and dimension tables in data warehouses.

- **Vertical Partitioning**: (column-wise)
  - a table is split into subtables of different columns.

Outline

Horizonal Partitioning

- Partitioning is not covered by the current SQL standard (SQL:2016).
- Most implementations nowadays have partitioning support, e.g., MySQL, Oracle, MariaDB, PostgreSQL.
  - for MySQL/MariaDB:
  - Tables can be partitioned using the **PARTITION BY** clause
    - at creation by **CREATE TABLE**
    - anytime by **ALTER TABLE**
  - Partitioning criteria:
    - RANGE
    - LIST
    - HASH
    - RANGE COLUMNS, LIST COLUMNS, HASH COLUMNS
    - KEY
    - LINEAR HASH, LINEAR KEY

Horizonal Partitioning / Ranges

Rows can be assigned to different partitions based on different criteria:

- **ranges**

```
1   PARTITION BY range(<partitionexpression>) (
2       PARTITION <partitionname> VALUES LESS THAN (<partitionthreshold>)
3     , PARTITION <partitionname> VALUES LESS THAN (<partitionthreshold>)
4       ...
5   )
```

  - a row is assigned to the first partition below whos <partitionthreshold> the row's <partitionexpression> is.
  - the last <partitionthreshold> can be **MAXVALUE** to indicate no upper bound.
  - <partitionthreshold> should be simple and fast.
  - <partitionthreshold> can be just a column.

```
1  CREATE TABLE 'kunde' (
2      region  int         NOT NULL
3    , nr      int         NOT NULL
4    , name    char(30)
5    , ed      date        NOT NULL
6  )
7  PARTITION BY range(region) (
8      PARTITION p0 VALUES LESS THAN (10)
9    , PARTITION p1 VALUES LESS THAN (20)
10   , PARTITION p2 VALUES LESS THAN (30)
11 );
```

Horizonal Partitioning / Ranges (2/2)

- example with slightly more complicated <partitionexpression>:

```
 1 CREATE TABLE ‘kunde‘ (
 2       region  int         NOT NULL
 3     , nr      int         NOT NULL
 4     , name    char(30)
 5     , ed      date        NOT NULL
 6 )
 7 PARTITION BY RANGE(year(ed)) (
 8       PARTITION p0 VALUES LESS THAN (1990)
 9     , PARTITION p1 VALUES LESS THAN (2000)
10     , PARTITION p2 VALUES LESS THAN maxvalue
11 );
```

Horizonal Partitioning / Lists

- lists:
  - partitioning values are explicitly enumerated.

```
 1 CREATE TABLE ‘kunde‘ (
 2       region  int         NOT NULL
 3     , nr      int         NOT NULL
 4     , name    char(30)
 5     , ed      date        NOT NULL
 6 )
 7 PARTITION BY LIST(region) (
 8       PARTITION p0 VALUES IN (1, 3, 5 )
 9     , PARTITION p1 VALUES IN (2, 4, 6 )
10     , PARTITION p2 VALUES IN (10, 11, 12 )
11 );
```

Horizonal Partitioning /Column Ranges (or Lists)

- **range columns**, **list columns**:
  - multiple expressions and thresholds (or value lists)
  - a row is assigned to the first partition below whos <partitionvalue>s all its <partitionexpression>s are.
  - limitation: only bare columns are allowed as expressions.

```
CREATE TABLE 'kunde' (
      region  int         NOT NULL
    , nr      int         NOT NULL
    , name    char(30)
    , ed      date        NOT NULL
)
PARTITION BY RANGE COLUMNS(region, nr) (
      PARTITION p0 VALUES LESS THAN (10, 10000)
    , PARTITION p1 VALUES LESS THAN (10, 20000)
    , PARTITION p2 VALUES LESS THAN (20, 10000)
    , PARTITION p3 VALUES LESS THAN (20, 20000)
);
```

Horizonal Partitioning / Hash Values

- **hash**
  - partition based on expression mod N.
  - leads to uniform size distribution
    (for expressions with many levels, e.g., IDs)

```
1  CREATE TABLE 'kunde' (
2        region  int          NOT NULL
3      , nr      int          NOT NULL
4      , name    char(30)
5      , ed      date         NOT NULL
6  )
7  PARTITION BY LIST(MOD(region, 4)) (
8        PARTITION p0 VALUES IN (0)
9      , PARTITION p1 VALUES IN (1)
10     , PARTITION p2 VALUES IN (2)
11     , PARTITION p3 VALUES IN (3)
12 );
```

```
1  CREATE TABLE 'kunde' (
2        region  int          NOT NULL
3      , nr      int          NOT NULL
4      , name    char(30)
5      , ed      date         NOT NULL
6  )
7  PARTITION BY HASH(region)
8  PARTITIONS 4;
```

Horizonal Partitioning /Queries

- the **PARTITION** clause of the **SELECT** statement can be used to query data from given partitions only
  - i.e., from the local partition (stored on the queried machine)

```
1 SELECT * FROM kunde PARTITION (p0)
```

Limitations

- indices are also partitioned
- all columns in the partitioning expression must be part of every key / unique column.
  - uniqueness constraint can be checked locally
  - for unique strings (e.g., email):
    - convert to int
    - **CHAR_LENGTH** length
    - **ASCII** code of first character

Parallel Query Processing / Selects

- Assume tables are hash partitioned with hash function h
- How to answer a select query?

```
1  select * from T where C = c
```

```
1 if hash h depends only on attributes C:
2   select matching local rows on partition h(c)
3 else:
4   for all partitions in parallel:
5     select matching local rows
6   concatenate results
```

Parallel Query Processing / Joins

- How to answer a join query?

```
1   select * from T,S where T.A = a, S.B = b, T.C = S.C
```

- both tables need to be partitioned w.r.t. C the same way
  - they either are already partitioned w.r.t. C
  - or they need to be **repartitioned** that way:
    define new hash function:

$$\tilde{h} : \mathcal{C} \to \{1, \ldots, P\}$$

```
1  if hash h depends only on attributes C:
2    for all partitions in parallel :
3      join matching local rows of T and S over C
4    concatenate results
5  else :
6    for all partitions in parallel :
7      send all local rows x of T with x.A = a to partition h̃(x.C)
8      send all local rows x of S with x.B = b to partition h̃(x.C)
9    for all partitions in parallel :
10     join matching received rows of T and S over C
11   concatenate results
```

Note: Here $\mathcal{C}$ denotes the domain of attribute C.

Parallel Query Processing / Cartesian Products

- How to answer a cartesian product query?

```
1    select * from T,S
```

- naive method: broadcast the smaller table (say S):

```
1 for all partitions in parallel :
2   send all rows of S to all partitions
3 for all partitions in parallel :
4   combine all local rows of T with all (received) rows of S
5 concatenate results
```

  - communication cost: $P \cdot N_S$
    — for P partitions, N_T rows in table T and N_S rows in table S

Parallel Query Processing / Cartesian Products (2/2)

- more efficient method:
  - arrange the P partitions in a $P_T \times P_S$ grid: $P = P_T \cdot P_S$
  - define new hash functions:

$$h_T : \mathcal{X} \to \{1, \ldots, P_T\}, \quad h_S : \mathcal{X} \to \{1, \ldots, P_S\}$$

```
1 for all partitions in parallel :
2   send all local rows x of T to all partitions (h_T(x), *)
3   send all local rows x of S to all partitions (*, h_S(x))
4 for all partitions in parallel :
5   combine all received rows of T with all received rows of S
6 concatenate results
```

  - communication cost: $P \cdot (\frac{N_T}{P_T} + \frac{N_S}{P_S})$
    - minimal for $\frac{N_T}{P_T} = \frac{N_S}{P_S}$, thus $P_T = \sqrt{P \frac{N_T}{N_S}}, \quad P_S = \sqrt{P \frac{N_S}{N_T}}$
  - $\rightsquigarrow$ communication cost: $2\sqrt{P \cdot N_T \cdot N_S}$
    - smaller than naive costs $P \cdot N_S$ for tables of similar size by a factor of $\sqrt{P}/2$, i.e., for large P

Note: Here $\mathcal{X}$ denotes the union of domains of tables T and S.

Parallel Query Processing / Multiway Joins

- How to answer a multiway join query?

```
1    select * from T,S,R where T.A = S.A, S.B = R.B
```

- naive method:
  - first join T and S
  - then join result of the first step with R
- naive method possibly could produce large intermediate results
- better method:
  - Shares / HyperCube algorithm [Afrati and Ullman, 2010]

Outline

Vertical Partitioning

- create a table for subsets of columns, linked by keys
- less useful for analytics as most often, if there are many columns, they are sparse
  e.g., word indicators in texts, pattern indicators in images etc.
  - sparse data needs to be stored in a different way anyway in relational databases

```
 1 CREATE TABLE ‘kunde‘ (
 2       nr       int          NOT NULL
 3     , region   int          NOT NULL
 4 )
 5 CREATE TABLE ‘kunde2‘ (
 6       nr       int          NOT NULL
 7     , name     char(30)
 8 )
 9 CREATE TABLE ‘kunde3‘ (
10       nr       int          NOT NULL
11     , ed       date         NOT NULL
12 )
```

Outline

Sparse Data: Key-Value Tables

- column attribute representation:
  email:

id	spam	buy	great	now	university	program	course	...
77dd	1	1	1	0	0	0	0	...
2314	0	0	0	1	0	1	1	...
⋮								

- **key/value representation**:

email:

id	spam
77dd	1
2314	0
:	

email_words:

email_id	word	value
77dd	buy	1
77dd	great	1
2314	now	1
2314	program	1
2314	course	1

Sparse Data: Key-Value Tables

column attribute representation:

- useful for dense data
- stores sparse data in a dense way
  - e.g., 99% sparsity $\rightsquigarrow$ 100 times storage size

key/value representation:

- stores data in two tables
  - one table for the objects itself
  - one table for the attributes
    - object ID
    - attribute ID
    - attribute value
  - composite key $(objectID, attributeID)$
  - works OK if all / most attributes have the same type
  - requires joins to query information

JSON Format

- JSON — JavaScript Object Notation
- Data serialization format for dictionaries
  - = "objects consisting of attribute-value pairs"
- text format, human-readable
- schemaless
- programming-language independent (despite its name)
- alternatives: YAML — Yet Another Markup Language
- open standard (RFC 7159 and ECMA-404)

JSON Format / Example

Elementary data types:

- string: " " string
- number
- boolean: **true**, **false**
- value **null**

Composite data types:

- object: { }
  - key/value pairs
- array: [ ]

```
1 {
2   "FirstName": "Bob",
3   "Age": 35,
4   "Address": "5 Oak St.",
5   "Hobby": "sailing"
6 }
```

```
1 {
2   "FirstName": "Jonathan",
3   "Age": 37,
4   "Address": "15 Wanamassa Point Road",
5   "Languages": [ "English", "German" ]
6 }
```

JSON Datatypes in RDBMS: Sparse Data

- Since SQL:2016 covered by the SQL standard.
- Modern RDBMS allow to store (parsed) JSON datatypes.
  - e.g, Postgres, Oracle
- JSON fields can be queried.
- JSON fields can be indexed.
- good tutorial: https://blog.codeship.com/unleash-the-power-of-storing-json-in-postgres/

JSON Operators

- object: -> : get value for specified key

```
'{"id": 4, "name": "X202", "price":"199.99" }':: json->'name'
"X202"
```

- array: -> : get value at specified index

```
'[ "now", "program", "course" ]:: json->1
"program"
```

- object/array: #> : get value at specified path

```
'{"class": 0, words: [ "now", "program", "course" ] }':: json#>'{words, 2}'
"course"
```

- ->, #> returns typed value (e.g, a json object),
  ->>, #>> returns a string.

JSON Datatypes in RDBMS / Example Todo List

- define JSON columns:

```
1  CREATE TABLE cards (
2     id  integer  NOT NULL,
3     board_id integer  NOT NULL,
4     data  jsonb
5  );
```

- insert JSON data:

```
1  INSERT INTO cards VALUES (1, 1, '{"name": "Paint house", "tags": ["Improvements", "Office"],
2     " finished ":  true }');
3  INSERT INTO cards VALUES (2, 1, '{"name": "Wash dishes", "tags": ["Clean", "Kitchen"],
4     " finished ":  false }');
5  INSERT INTO cards VALUES (3, 1, '{"name": "Cook lunch", "tags": ["Cook", "Kitchen", "Tacos"],
6     " ingredients ":  [" Tortillas ",  "Guacamole"], " finished ":  false }');
7  INSERT INTO cards VALUES (4, 1, '{"name": "Vacuum", "tags": ["Clean", "Bedroom", "Office"],
8     " finished ":  false }');
9  INSERT INTO cards VALUES (5, 1, '{"name": "Hang paintings", "tags": ["Improvements", "Office"],
10    " finished ":  false }');
```

JSON Datatypes in RDBMS / Example Todo List

- query JSON data:

```
SELECT data->>'name' AS name FROM cards
name
------------------
Paint house
Wash dishes
Cook lunch
Vacuum
Hang paintings
(5 rows)
```

- filtering JSON data:

```
SELECT * FROM cards WHERE data->>'finished' = 'true';
id | board_id |                                                data
----+----------+-------------------------------------------------------
 1 |        1 | {"name": "Paint house", "tags": ["Improvements", "Office"], "finished": true}
(1 row)
```

JSON Datatypes in RDBMS / Example Todo List

- checking column existence:

```
SELECT count(*) FROM cards WHERE data ? 'ingredients';
count
-------
     1
(1 row)
```

- expanding data:

```
SELECT
  jsonb_array_elements_text(data->'tags') as tag
FROM cards
WHERE id = 1;
tag
----------------
Improvements
 Office
(2 rows)
```

JSON Datatypes in RDBMS / Example Todo List

- query JSON fields without indices (slow):

```
1  SELECT count(*) FROM cards WHERE data->>'finished' = 'true';
2  count
3  -------
4  4937
5  (1 row)
6  Aggregate (cost=335.12..335.13 rows=1 width=0) (actual time=4.421..4.421 rows=1 loops=1) -> Seq Scan o
7        Filter: ((data ->> 'finished'::text) = 'true'::text)
8        Rows Removed by Filter: 5062
9  Planning time: 0.071 ms
10 Execution time: 4.465 ms
```

- query JSON fields with indices (faster):

```
1  CREATE INDEX idxfinished ON cards ((data->>'finished'));
2  count
3  -------
4  4937
5  (1 row)
6  Aggregate (cost=118.97..118.98 rows=1 width=0) (actual time=2.122..2.122 rows=1 loops=1) -> Bitmap He
7        Recheck Cond: ((data ->> 'finished'::text) = 'true'::text)
8        Heap Blocks: exact=185
9        -> Bitmap Index Scan on idxfinished (cost=0.00..4.66 rows=50 width=0) (actual time=0.671..0.671 rows
10             Index Cond: ((data ->> 'finished'::text) = 'true'::text)
11 Planning time: 0.084 ms
12 Execution time: 2.199 ms
```

JSON Datatypes in RDBMS / Example Todo List

- query JSON arrays/dictionaries without indices (slow):

```
SELECT count(*) FROM cards
WHERE
  data->'tags' ? 'Clean'
  AND data->'tags' ? 'Kitchen';
count
-------
1537
(1 row)
Aggregate (cost=385.00..385.01 rows=1 width=0) (actual time=6.673..6.673 rows=1 loops=1) -> Seq Scan o
      Filter: (((data -> 'tags'::text) ? 'Clean'::text) AND ((data -> 'tags'::text) ? 'Kitchen'::text))
      Rows Removed by Filter: 8463
Planning time: 0.063 ms
Execution time: 6.710 ms
(6 rows)

Time: 7.314 ms
```

- query JSON arrays/dictionaries with indices (gin = generalized inverted index):

```
CREATE INDEX idxgintags ON cards USING gin ((data->'tags'));
count
-------
1537
(1 row)
Aggregate (cost=20.03..20.04 rows=1 width=0) (actual time=2.665..2.666 rows=1 loops=1) -> Bitmap Heap
```

Summary

- For relational databases **partioning** and **replication** are considered separately.
- Relational databases can be partitioned:
  - horizontally: row-wise
  - vertically: column-wise
  - sharded: row-wise for large tables, small tables are replicated.
- The SQL standard describes neither replication nor partioning.

Summary

- MariaDB tables can be partitioned based on a **partition expression**:
  - assigning value **ranges** to a partition
  - assigning value **lists** to a partition
  - assigning **hash** values to a partition.

- **Sparse data** can be represented in relational databases using a separate **key/value attribute table**.
  - efficient for storage
  - expensive to query due to joins

- SQL:2016 and most modern RDBMs support (parsed) JSON columns
  - type **jsonb**
  - access fields/elements with -> and #>
  - supports indexing by json keys

References

Foto N. Afrati and Jeffrey D. Ullman. Optimizing joins in a map-reduce environment. In *Proceedings of the 13th International Conference on Extending Database Technology*, pages 99–110. ACM, 2010.