

Big Data Analytics

B. Distributed Storage / B.2 Partitioning of Relational Databases

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Syllabus

- | | | | |
|---|-------|------|---|
| Tue. | 9.4. | (1) | 0. Introduction |
| A. Parallel Computing | | | |
| Tue. | 16.4. | (2) | A.1 Threads |
| Tue. | 23.4. | (3) | A.2 Message Passing Interface (MPI) |
| Tue. | 30.4. | (4) | A.3 Graphical Processing Units (GPUs) |
| B. Distributed Storage | | | |
| Tue. | 7.5. | (5) | B.1 Distributed File Systems |
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| Tue. | 21.5. | (7) | B.3 NoSQL Databases |
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| Tue. | 28.5. | (8) | C.1 Map-Reduce |
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| Tue. | 11.6. | (9) | C.2 Resilient Distributed Datasets (Spark) |
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| Tue. | 25.6. | (11) | D.1 Distributed Stochastic Gradient Descent |
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Outline

1. Introduction
2. Horizontal Partitioning
3. Horizontal Partitioning / Parallel Query Processing
4. Vertical Partitioning
5. Sparse Data in Relational Databases

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Replication and Partitioning

- ▶ traditionally, relational databases have been hosted on a single server.
 - ▶ simple relational database implementations such as SQLite still do not offer partitioning today

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 - ▶ simple relational database implementations such as SQLite still do not offer partitioning today
- ▶ **replication:**
 - maintain several synchronized copies of a database
 - ▶ fault tolerance, availability
 - ▶ load balancing

Replication and Partitioning

- ▶ traditionally, relational databases have been hosted on a single server.
 - ▶ simple relational database implementations such as SQLite still do not offer partitioning today
- ▶ **replication:**
 - maintain several synchronized copies of a database
 - ▶ fault tolerance, availability
 - ▶ load balancing
- ▶ **partitioning:**
 - split a database table into parts (that can be distributed)
 - ▶ distributed computing

Horizontal vs. Vertical Partitioning

Relational databases can be partitioned different ways:

- ▶ **Horizontal Partitioning:** (row-wise)
 - ▶ a table is split into subtables of different rows.

Horizontal vs. Vertical Partitioning

Relational databases can be partitioned different ways:

- ▶ **Horizontal Partitioning:** (row-wise)
 - ▶ a table is split into subtables of different rows.

- ▶ **Vertical Partitioning:** (column-wise)
 - ▶ a table is split into subtables of different columns.

Horizontal vs. Vertical Partitioning

Relational databases can be partitioned different ways:

- ▶ **Horizontal Partitioning:** (row-wise)
 - ▶ a table is split into subtables of different rows.
- ▶ **Sharding:**
 - ▶ a large table is partitioned horizontally.
 - ▶ small tables are replicated.
 - ▶ e.g., for fact and dimension tables in data warehouses.
- ▶ **Vertical Partitioning:** (column-wise)
 - ▶ a table is split into subtables of different columns.

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Horizontal Partitioning

- ▶ Partitioning is not covered by the current SQL standard (SQL:2016).
- ▶ Most implementations nowadays have partitioning support, e.g., MySQL, Oracle, MariaDB, PostgreSQL.
 - ▶ for MySQL/MariaDB:
 - ▶ Tables can be partitioned using the **PARTITION BY** clause
 - ▶ at creation by **CREATE TABLE**
 - ▶ anytime by **ALTER TABLE**
 - ▶ Partitioning criteria:
 - ▶ RANGE
 - ▶ LIST
 - ▶ HASH
 - ▶ RANGE COLUMNS, LIST COLUMNS, HASH COLUMNS
 - ▶ KEY
 - ▶ LINEAR HASH, LINEAR KEY

Horizontal Partitioning / Ranges

Rows can be assigned to different partitions based on different criteria:

- ▶ **ranges**

```

1 PARTITION BY range(<partitionexpression>) (
2   PARTITION <partitionname> VALUES LESS THAN (<partitionthreshold>)
3   , PARTITION <partitionname> VALUES LESS THAN (<partitionthreshold>)
4   ...
5 )

```

- ▶ a row is assigned to the first partition below whos `<partitionthreshold>` the row's `<partitionexpression>` is.
- ▶ the last `<partitionthreshold>` can be **MAXVALUE** to indicate no upper bound.
- ▶ `<partitionthreshold>` should be simple and fast.
- ▶ `<partitionthreshold>` can be just a column.

```

1 CREATE TABLE 'customer' (
2   region int      NOT NULL
3   , cid   int      NOT NULL
4   , name  char(30)
5   , ed    date     NOT NULL
6 )
7 PARTITION BY range(region) (
8   PARTITION p0 VALUES LESS THAN (10)
9   , PARTITION p1 VALUES LESS THAN (20)
10  , PARTITION p2 VALUES LESS THAN (30)
11 );

```

Horizontal Partitioning / Ranges (2/2)

- ▶ example with slightly more complicated <partitionexpression>:

```
1 CREATE TABLE 'customer' (
2     region int      NOT NULL
3     , cid    int      NOT NULL
4     , name   char(30)
5     , ed     date     NOT NULL
6 )
7 PARTITION BY RANGE(year(ed)) (
8     PARTITION p0 VALUES LESS THAN (1990)
9     , PARTITION p1 VALUES LESS THAN (2000)
10    , PARTITION p2 VALUES LESS THAN maxvalue
11 );
```

Horizontal Partitioning / Lists

- ▶ **lists:**

- ▶ partitioning values are explicitly enumerated.

```
1 CREATE TABLE 'customer' (
2     region  int      NOT NULL
3     , cid    int      NOT NULL
4     , name   char(30)
5     , ed     date     NOT NULL
6 )
7 PARTITION BY LIST(region) (
8     PARTITION p0 VALUES IN (1, 3, 5 )
9     , PARTITION p1 VALUES IN (2, 4, 6 )
10    , PARTITION p2 VALUES IN (10, 11, 12 )
11 );
```

Horizontal Partitioning /Column Ranges (or Lists)

► range columns, list columns:

- ▶ multiple expressions and thresholds (or value lists)
- ▶ a row is assigned to the first partition below whos <partitionvalue>s all its <partitionexpression>s are.
- ▶ limitation: only bare columns are allowed as expressions.

```
1 CREATE TABLE 'customer' (
2     region int      NOT NULL
3     , cid    int      NOT NULL
4     , name   char(30)
5     , ed     date     NOT NULL
6 )
7 PARTITION BY RANGE COLUMNS(region, cid) (
8     PARTITION p0 VALUES LESS THAN (10, 10000)
9     , PARTITION p1 VALUES LESS THAN (10, 20000)
10    , PARTITION p2 VALUES LESS THAN (20, 10000)
11    , PARTITION p3 VALUES LESS THAN (20, 20000)
12 );
```

Horizontal Partitioning / Hash Values

► hash

- partition based on expression mod N.
- leads to uniform size distribution
(for expressions with many levels, e.g., IDs)

```
1 CREATE TABLE 'customer' (
2     region int      NOT NULL
3     , cid   int      NOT NULL
4     , name  char(30)
5     , ed    date     NOT NULL
6 )
7 PARTITION BY LIST(MOD(region, 4)) (
8     PARTITION p0 VALUES IN (0)
9     , PARTITION p1 VALUES IN (1)
0     , PARTITION p2 VALUES IN (2)
1     , PARTITION p3 VALUES IN (3)
2 );
```

```
1 CREATE TABLE 'customer' (
2     region int      NOT NULL
3     , cid   int      NOT NULL
4     , name  char(30)
5     , ed    date     NOT NULL
6 )
7 PARTITION BY HASH(region)
8 PARTITIONS 4;
```

Horizontal Partitioning /Queries

- ▶ the **PARTITION** clause of the **SELECT** statement can be used to query data from given partitions only
 - ▶ i.e., from the local partition (stored on the queried machine)

```
1 SELECT * FROM customer PARTITION (p0)
```

Limitations

- ▶ indices are also partitioned
- ▶ all columns in the partitioning expression must be part of every key / unique column.
 - ▶ uniqueness constraint can be checked locally
 - ▶ for unique strings (e.g., email):
 - ▶ convert to int
 - ▶ **CHAR_LENGTH** length
 - ▶ **ASCII** code of first character
 - ▶ use **KEY** partitioning type
 - provides a hash value for any data type (of a list of columns)

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Parallel Query Processing / Selects

- ▶ Assume tables are hash partitioned with hash function h
- ▶ How to answer a select query?

```
1   select * from T where C = c
```

```
1 if hash  $h$  depends only on attributes  $C$ :  
2   select matching local rows on partition  $h(c)$   
3 else:  
4   for all partitions in parallel :  
5     select matching local rows  
6   concatenate results
```

Parallel Query Processing / Joins / Example 1

► How to answer a join query?

```
1 select name, city from customer, address where customer.cid = address.cid
```

```
1 CREATE TABLE 'customer' (
2     region int      NOT NULL
3     , cid    int      NOT NULL
4     , name   char(30)
5     , ed     date     NOT NULL
6 )
7 PARTITION BY LIST(MOD(cid, 4)) (
8     PARTITION p0 VALUES IN (0)
9     , PARTITION p1 VALUES IN (1)
10    , PARTITION p2 VALUES IN (2)
11    , PARTITION p3 VALUES IN (3)
12 );
```

```
1 CREATE TABLE 'address' (
2     aid    int      NOT NULL
3     , street varchar(256) NOT NULL
4     , city   varchar(256) NOT NULL
5     , zip    varchar(256) NOT NULL
6     , cid    int      NOT NULL
7 )
8 PARTITION BY LIST(MOD(cid, 4)) (
9     PARTITION p0 VALUES IN (0)
10    , PARTITION p1 VALUES IN (1)
11    , PARTITION p2 VALUES IN (2)
12    , PARTITION p3 VALUES IN (3)
13 );
```

Parallel Query Processing / Joins / Example 1

customer table:

cid	name
0	Miller
1	Martin
2	Adebayo
3	Schneider
4	Lopez
5	Wong
6	Zhang
7	Rossi

address table:

aid	cid	city
0	2	Lagos
1	7	Milano
2	1	Nizze
3	5	Bejing
4	4	Toronto
5	6	Taiwan
6	3	Hamburg
7	0	Boston

Parallel Query Processing / Joins / Example 1

partition p0:

customer:

cid	name
0	Miller
4	Lopez

address:

aid	cid	city
7	0	Boston
4	4	Toronto

partition p1:

customer:

cid	name
1	Martin
5	Wong

address:

aid	cid	city
2	1	Nizze
3	5	Bejing

partition p2:

customer:

cid	name
2	Adebayo
6	Zhang

address:

aid	cid	city
0	2	Lagos
5	6	Taiwan

partition p3:

customer:

cid	name
3	Schneider
7	Rossi

address:

aid	cid	city
6	3	Hamburg
1	7	Milano

Parallel Query Processing / Joins / Example 2

► How to answer a join query?

```
1 select name, city from customer, address where customer.cid = address.cid
```

```
1 CREATE TABLE 'customer' (
2     region int      NOT NULL
3     , cid    int      NOT NULL
4     , name   char(30)
5     , ed     date     NOT NULL
6 )
7 PARTITION BY LIST(MOD(cid, 4)) (
8     PARTITION p0 VALUES IN (0)
9     , PARTITION p1 VALUES IN (1)
10    , PARTITION p2 VALUES IN (2)
11    , PARTITION p3 VALUES IN (3)
12 );
```

```
1 CREATE TABLE 'address' (
2     aid    int      NOT NULL
3     , street varchar(256) NOT NULL
4     , city   varchar(256) NOT NULL
5     , zip    varchar(256) NOT NULL
6     , cid    int      NOT NULL
7 )
8 PARTITION BY LIST(MOD(aid, 4)) (
9     PARTITION p0 VALUES IN (0)
10    , PARTITION p1 VALUES IN (1)
11    , PARTITION p2 VALUES IN (2)
12    , PARTITION p3 VALUES IN (3)
13 );
```

Parallel Query Processing / Joins / Example 2

partition p0:

customer:

cid	name
0	Miller
4	Lopez

address:

aid	cid	city
0	2	Lagos
4	4	Toronto

partition p1:

customer:

cid	name
1	Martin
5	Wong

address:

aid	cid	city
1	7	Milano
5	6	Taiwan

partition p2:

customer:

cid	name
2	Adebayo
6	Zhang

address:

aid	cid	city
2	1	Nizze
6	3	Hamburg

partition p3:

customer:

cid	name
3	Schneider
7	Rossi

address:

aid	cid	city
3	5	Beijing
7	0	Boston

Parallel Query Processing / Joins

- ▶ How to answer a join query?

1 select * from T,S where T.A = a, S.B = b, T.C = S.C

- ▶ both tables need to be partitioned w.r.t. C the same way
 - ▶ they either are already partitioned w.r.t. C
 - ▶ or they need to be **repartitioned** that way:
define new hash function:

$$\tilde{h} : \mathcal{C} \rightarrow \{1, \dots, P\}$$

```

1 if hash  $h$  depends only on attributes  $C$ :
2   for all partitions in parallel :
3     join matching local rows of  $T$  and  $S$  over  $C$ 
4   concatenate results
5 else :
6   for all partitions in parallel :
7     send all local rows  $x$  of  $T$  with  $x.A = a$  to partition  $\tilde{h}(x.C)$ 
8     send all local rows  $x$  of  $S$  with  $x.B = b$  to partition  $\tilde{h}(x.C)$ 
9   for all partitions in parallel :
10    join matching received rows of  $T$  and  $S$  over  $C$ 
11  concatenate results

```

Note: Here \mathcal{C} denotes the domain of attribute C .

Parallel Query Processing / Cartesian Products

- ▶ How to answer a cartesian product query?

```
1 select * from T,S
```

- ▶ naive method: broadcast the smaller table (say S):

```
1 for all partitions in parallel :  
2   send all rows of  $S$  to all partitions  
3 for all partitions in parallel :  
4   combine all local rows of  $T$  with all (received) rows of  $S$   
5 concatenate results
```

- ▶ communication cost: $P \cdot N_S$
 - for P partitions, N_T rows in table T and N_S rows in table S

Parallel Query Processing / Cartesian Products (2/2)

- ▶ more efficient method:

- ▶ arrange the P partitions in a $P_T \times P_S$ grid: $P = P_T \cdot P_S$
- ▶ define new hash functions:

$$h_T : \mathcal{X} \rightarrow \{1, \dots, P_T\}, \quad h_S : \mathcal{X} \rightarrow \{1, \dots, P_S\}$$

- 1 for all partitions in parallel :
- 2 send all local rows x of T to all partitions $(h_T(x), *)$
- 3 send all local rows x of S to all partitions $(*, h_S(x))$
- 4 for all partitions in parallel :
- 5 combine all received rows of T with all received rows of S
- 6 concatenate results

- ▶ communication cost: $P \cdot \left(\frac{N_T}{P_T} + \frac{N_S}{P_S} \right)$

- ▶ minimal for $\frac{N_T}{P_T} = \frac{N_S}{P_S}$, thus $P_T = \sqrt{P \frac{N_T}{N_S}}$, $P_S = \sqrt{P \frac{N_S}{N_T}}$

- ▶ \rightsquigarrow communication cost: $2\sqrt{P \cdot N_T \cdot N_S}$

- ▶ smaller than naive costs $P \cdot N_S$ for tables of similar size by a factor of $\sqrt{P}/2$, i.e., for large P

Note: Here \mathcal{X} denotes the union of domains of tables T and S .

Parallel Query Processing / Multiway Joins

- ▶ How to answer a multiway join query?

1 `select * from T,S,R where T.A = S.A, S.B = R.B`

- ▶ naive method:
 - ▶ first join T and S
 - ▶ then join result of the first step with R
- ▶ naive method possibly could produce large intermediate results
- ▶ better method:
 - ▶ Shares / HyperCube algorithm [Afrati and Ullman, 2010]

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Vertical Partitioning

- ▶ create a table for subsets of columns, linked by keys
- ▶ less useful for analytics as most often, if there are many columns, they are sparse
 - e.g., word indicators in texts, pattern indicators in images etc.
 - ▶ sparse data needs to be stored in a different way anyway in relational databases

```
1 CREATE TABLE 'customer' (
2     nr      int      NOT NULL
3     , region  int      NOT NULL
4 )
5 CREATE TABLE 'customer2' (
6     nr      int      NOT NULL
7     , name   char(30)
8 )
9 CREATE TABLE 'customer3' (
10    nr      int      NOT NULL
11    , ed     date     NOT NULL
12 )
```

- ▶ no explicit support by MySQL

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Sparse Data: Key-Value Tables

- column attribute representation:

email:

id	spam	buy	great	now	university	program	course	...
77dd	1	1	1	0	0	0	0	...
2314	0	0	0	1	0	1	1	...
:								

- key/value representation:

email:

email_words:

id	spam
77dd	1
2314	0
:	

email_id	word	value
77dd	buy	1
77dd	great	1
2314	now	1
2314	program	1

Sparse Data: Key-Value Tables

column attribute representation:

- ▶ useful for dense data
- ▶ stores sparse data in a dense way
 - ▶ e.g., 99% sparsity \rightsquigarrow 100 times storage size

key/value representation:

- ▶ stores data in two tables
 - ▶ one table for the objects itself
 - ▶ one table for the attributes
 - ▶ object ID
 - ▶ attribute ID
 - ▶ attribute value
 - ▶ composite key ($objectID, attributeID$)
 - ▶ works OK if all / most attributes have the same type
 - ▶ requires joins to query information

JSON Format

- ▶ JSON — JavaScript Object Notation
- ▶ Data serialization format for dictionaries
 - ▶ = "objects consisting of attribute-value pairs"
- ▶ text format, human-readable
- ▶ schemaless
- ▶ programming-language independent (despite its name)
- ▶ alternatives: YAML — Yet Another Markup Language
- ▶ open standard (RFC 7159 and ECMA-404)

JSON Format / Example

Elementary data types:

- ▶ string: " " string
- ▶ number
- ▶ boolean: true, false
- ▶ value null

Composite data types:

- ▶ object: {}
 - ▶ key/value pairs
- ▶ array: []

```
1 {  
2   "FirstName": "Bob",  
3   "Age": 35,  
4   "Address": "5 Oak St.",  
5   "Hobby": "sailing"  
6 }
```

```
1 {  
2   "FirstName": "Jonathan",  
3   "Age": 37,  
4   "Address": "15 Wanamassa Point Road",  
5   "Languages": [ "English", "German" ]  
6 }
```

JSON Datatypes in RDBMS: Sparse Data

- ▶ Since SQL:2016 covered by the SQL standard.
- ▶ Modern RDBMS allow to store (parsed) JSON datatypes.
 - ▶ e.g, MySQL, Postgres, Oracle
- ▶ JSON fields can be queried.
- ▶ JSON fields can be indexed.
- ▶ good tutorial:
<https://blog.codeship.com/unleash-the-power-of-storing-json-in-postgres/>

JSON Operators

- ▶ object: `->` : get value for specified key

```
1 '{"id": 4, "name": "X202", "price":"199.99" }': json->'name'  
2 "X202"
```

- ▶ array: `->` : get value at specified index

```
1 '[ "now", "program", "course" ]': json->1  
2 "program"
```

- ▶ object/array: `#>` : get value at specified path

```
1 '{"class": 0, words: [ "now", "program", "course" ] }': json#>'{words, 2}'  
2 "course"
```

- ▶ `->`, `#>` returns typed value (e.g, a json object),
`->>`, `#>>` returns a string.

JSON Datatypes in RDBMS / Example Todo List

► define JSON columns:

```
1 CREATE TABLE cards (
2     id integer NOT NULL,
3     board_id integer NOT NULL,
4     data jsonb
5 );
```

► insert JSON data:

```
1 INSERT INTO cards VALUES (1, 1, '{"name": "Paint house", "tags": ["Improvements", "Office"],  
2     "finished": true});  
3 INSERT INTO cards VALUES (2, 1, '{"name": "Wash dishes", "tags": ["Clean", "Kitchen"],  
4     "finished": false});  
5 INSERT INTO cards VALUES (3, 1, '{"name": "Cook lunch", "tags": ["Cook", "Kitchen", "Tacos"],  
6     "ingredients": ["Tortillas", "Guacamole"], "finished": false});  
7 INSERT INTO cards VALUES (4, 1, '{"name": "Vacuum", "tags": ["Clean", "Bedroom", "Office"],  
8     "finished": false});  
9 INSERT INTO cards VALUES (5, 1, '{"name": "Hang paintings", "tags": ["Improvements", "Office"],  
10    "finished": false});
```

JSON Datatypes in RDBMS / Example Todo List

► query JSON data:

```
1 SELECT data->>'name' AS name FROM cards
2 name
3 -----
4 Paint house
5 Wash dishes
6 Cook lunch
7 Vacuum
8 Hang paintings
9 (5 rows)
```

► filtering JSON data:

```
1 SELECT * FROM cards WHERE data->>'finished' = 'true';
2 id | board_id | data
3 -----+-----+
4 1 | 1 | {"name": "Paint house", "tags": ["Improvements", "Office"], "finished": true}
5 (1 row)
```

JSON Datatypes in RDBMS / Example Todo List

► checking column existence:

```
1 SELECT count(*) FROM cards WHERE data ? 'ingredients';
2 count
3 -----
4     1
5 (1 row)
```

► expanding data:

```
1 SELECT
2   jsonb_array_elements_text(data->'tags') as tag
3 FROM cards
4 WHERE id = 1;
5 tag
6 -----
7 Improvements
8 Office
9 (2 rows)
```

JSON Datatypes in RDBMS / Example Todo List

- ▶ query JSON fields without indices (slow):

```

1 SELECT count(*) FROM cards WHERE data->>'finished' = 'true';
2 count
3 -----
4 4937
5 (1 row)
6 Aggregate (cost=335.12..335.13 rows=1 width=0) (actual time=4.421..4.421 rows=1 loops=1) -> Seq Scan o
7   Filter : ((data ->> 'finished':: text) = 'true ':: text)
8   Rows Removed by Filter: 5062
9 Planning time: 0.071 ms
10 Execution time: 4.465 ms

```

- ▶ query JSON fields with indices (faster):

```

1 CREATE INDEX idxfinished ON cards ((data->>'finished'));
2 count
3 -----
4 4937
5 (1 row)
6 Aggregate (cost=118.97..118.98 rows=1 width=0) (actual time=2.122..2.122 rows=1 loops=1) -> Bitmap He
7   Recheck Cond: ((data ->> 'finished':: text) = 'true ':: text)
8   Heap Blocks: exact=185
9   -> Bitmap Index Scan on idxfinished (cost=0.00..4.66 rows=50 width=0) (actual time=0.671..0.671 rows
10     Index Cond: ((data ->> 'finished':: text) = 'true ':: text)
11 Planning time: 0.084 ms
12 Execution time: 2.199 ms

```

JSON Datatypes in RDBMS / Example Todo List

- ▶ query JSON arrays/dictionaries without indices (slow):

```
1 SELECT count(*) FROM cards
2 WHERE
3   data->'tags' ? 'Clean'
4   AND data->'tags' ? 'Kitchen';
5 count
6 -----
7 1537
8 (1 row)
9 ...
10 Planning time: 0.063 ms
11 Execution time: 6.710 ms
12 (6 rows)
13
14 Time: 7.314 ms
```

- ▶ query JSON arrays/dictionaries with indices (gin = generalized inverted index):

```
1 CREATE INDEX idxgintags ON cards USING gin ((data->'tags'));
2 count
3 -----
4 1537
5 (1 row)
6 ...
7 Planning time: 0.088 ms
8 Execution time: 2.706 ms
```

Summary (1/2)

- ▶ For relational databases **partitioning** and **replication** are considered separately.
- ▶ Relational databases can be partitioned:
 - ▶ horizontally: row-wise
 - ▶ vertically: column-wise
 - ▶ sharded: row-wise for large tables, small tables are replicated.
- ▶ The SQL standard describes neither replication nor partitioning.

Summary (2/2)

- ▶ MariaDB tables can be partitioned based on a **partition expression**:
 - ▶ assigning value **ranges** to a partition
 - ▶ assigning value **lists** to a partition
 - ▶ assigning **hash** values to a partition.
- ▶ **Sparse data** can be represented in relational databases using a separate **key/value attribute table**.
 - ▶ efficient for storage
 - ▶ expensive to query due to joins
- ▶ SQL:2016 and most modern RDBMs support (parsed) JSON columns
 - ▶ type **jsonb**
 - ▶ access fields/elements with -> and #>
 - ▶ supports indexing by json keys

References

Foto N. Afrati and Jeffrey D. Ullman. Optimizing joins in a map-reduce environment. In *Proceedings of the 13th International Conference on Extending Database Technology*, pages 99–110. ACM, 2010.