



Bayesian Networks

I. Bayesian Networks / 1. Probabilistic Independence and Separation in Graphs

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Outline of the Course



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section

I. Probabilistic Independence and Separation in Graphs

II. Inference

III. Learning

key concepts

Prob. independence, separation in graphs, Markov and Bayesian Network

Exact inference, Approx. inference

Parameter Learning, Parameter Learning with missing values, Learning structure by Constrained-based Learning, Learning Structure by Local Search



1. Basic Probability Calculus

2. Separation in undirected graphs

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Joint probability distributions

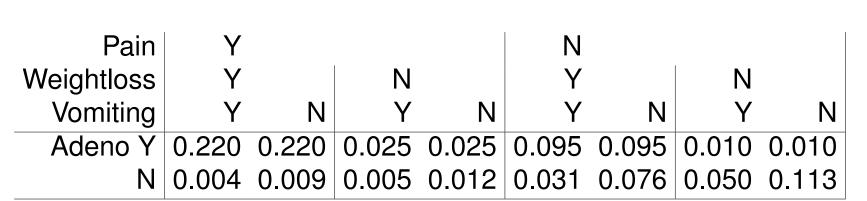


Figure 1: Joint probability distribution p(P, W, V, A) of four random variables P (pain), W (weight-loss), V (vomiting) and A (adeno).



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Joint probability distributions



Discrete JPDs are described by

- nested tables,
- multi-dimensional arrays,
- data cubes, or
- tensors

having entries in [0, 1] and summing to 1.

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Marginal probability distributions

Definition 1. Let p be a the joint probability of the random variables $\mathcal{X} := \{X_1, \ldots, X_n\}$ and $\mathcal{Y} \subseteq \mathcal{X}$ a subset thereof. Then

$$p(\mathcal{Y} = y) := p^{\downarrow \mathcal{Y}}(y) := \sum_{x \in \operatorname{dom} \mathcal{X} \backslash \mathcal{Y}} p(\mathcal{X} \setminus \mathcal{Y} = x, \mathcal{Y} = y)$$

is a probability distribution of $\mathcal Y$ called **marginal probability distribution**.

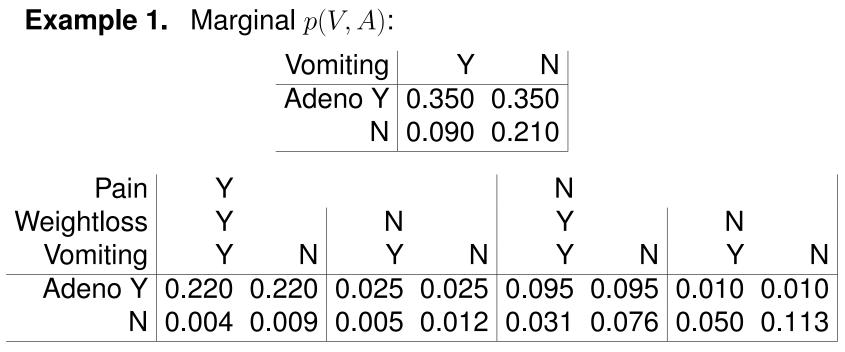


Figure 2: Joint probability distribution p(P, W, V, A) of four random variables P (pain), W (weightloss), V (vomiting) and A (adeno).

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Marginal probability distributions / example

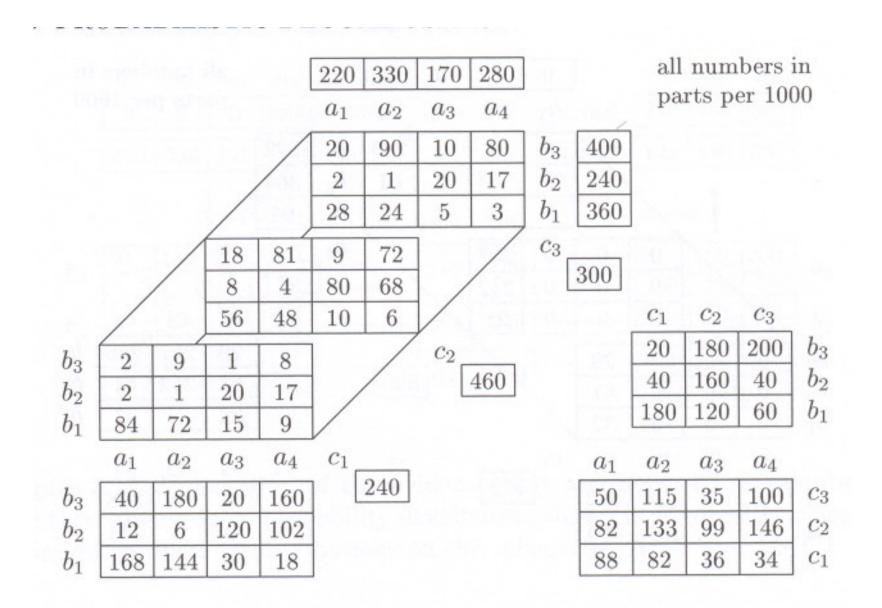


Figure 3: Joint probability distribution and all of its marginals [?, p. 75].

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Extreme and non-extreme probability distributions

Definition 2. By p > 0 we mean p(x) > 0, for all $x \in \prod \text{dom}(p)$ Then p is called **non-extreme**.

Example 2.



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Conditional probability distributions



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Definition 3. For a JPD p and a subset $\mathcal{Y} \subseteq \operatorname{dom}(p)$ of its variables with $p^{\downarrow \mathcal{Y}} > 0$ we define

$$p^{\mid \mathcal{Y}} := \frac{p}{p^{\downarrow \mathcal{Y}}}$$

as conditional probability distribution of p w.r.t. \mathcal{Y} .

A conditional probability distribution w.r.t. $\mathcal Y$ sums to 1 for all fixed values of $\mathcal Y$, i.e.,

$$(p^{|\mathcal{Y})}{}^{\downarrow\mathcal{Y}}\equiv 1$$

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Conditional probability distributions / example

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Example 3. Let p be the JPD

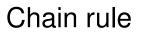
 $p := \begin{pmatrix} 0.4 & 0.1 \\ 0.2 & 0.3 \end{pmatrix}$

on two variables R (rows) and C (columns) with the domains $dom(R) = dom(C) = \{1, 2\}$.

The conditional probability distribution w.r.t. C is

$$p^{|C} := \begin{pmatrix} 2/3 & 1/4 \\ 1/3 & 3/4 \end{pmatrix}$$

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Lemma 1 (Chain rule). Let p be a JPD on variables X_1, X_2, \ldots, X_n with $p(X_1, \ldots, X_{n-1}) > 0$. Then

 $p(X_1, X_2, \dots, X_n) = p(X_n | X_1, \dots, X_{n-1}) \cdots p(X_2 | X_1) \cdot p(X_1)$

The chain rule provides a **factorization** of the JPD in some of its conditional marginals.

The factorizations stemming from the chain rule are trivial as they have as many parameters as the original JPD:

#parameters = $2^{n-1} + 2^{n-2} + \dots + 2^1 + 2^0 = 2^n - 1$

(example computation for all binary variables)

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Bayes formula

Lemma 2 (Bayes Formula). Let p be a JPD and X, Y be two disjoint sets of its variables. Let p(Y) > 0. Then

$$p(\mathcal{X} \mid \mathcal{Y}) = \frac{p(\mathcal{Y} \mid \mathcal{X}) \cdot p(\mathcal{X})}{p(\mathcal{Y})}$$



Thomas Bayes (1701/2-1761)

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Independent variables



Definition 4. Two sets \mathcal{X}, \mathcal{Y} of variables are called **independent**, when

$$p(\mathcal{X}=x,\mathcal{Y}=y)=p(\mathcal{X}=x)\cdot p(\mathcal{Y}=y)$$

for all x and y or equivalently

$$p(\mathcal{X}=x|\mathcal{Y}=y)=p(\mathcal{X}=x)$$

for y with $p(\mathcal{Y} = y) > 0$.

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Independent variables / example

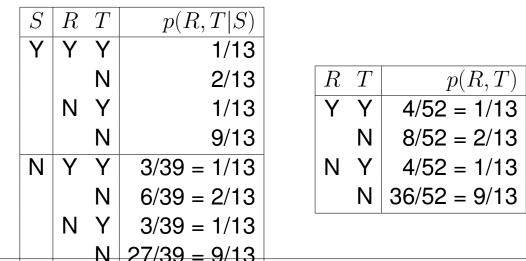
Example 4. Let Ω be the cards in an ordinary deck and

- R =true, if a card is royal,
- T =true, if a card is a ten or a jack,
- S =true, if a card is spade.

Cards for a single color:

2 3 4 5 6 7 8 9 10 J Q K A

ROYALS



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Conditionally independent variables



Definition 5. Let \mathcal{X}, \mathcal{Y} , and \mathcal{Z} be sets of variables.

 \mathcal{X}, \mathcal{Y} are called **conditionally independent given** \mathcal{Z} , when for all events $\mathcal{Z} = z$ with $p(\mathcal{Z} = z) > 0$ all pairs of events $\mathcal{X} = x$ and $\mathcal{Y} = y$ are conditionally independend given $\mathcal{Z} = z$, i.e.

$$p(\mathcal{X} = x, \mathcal{Y} = y, \mathcal{Z} = z) = \frac{p(\mathcal{X} = x, \mathcal{Z} = z) \cdot p(\mathcal{Y} = y, \mathcal{Z} = z)}{p(\mathcal{Z} = z)}$$

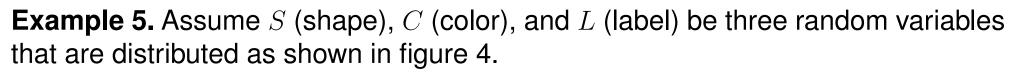
for all x, y and z (with $p(\mathcal{Z} = z) > 0$), or equivalently

$$p(\mathcal{X} = x | \mathcal{Y} = y, \mathcal{Z} = z) = p(\mathcal{X} = x | \mathcal{Z} = z)$$

We write $I_p(\mathcal{X}, \mathcal{Y}|\mathcal{Z})$ for the statement, that \mathcal{X} and \mathcal{Y} are conditionally independent given \mathcal{Z} .

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Conditionally independent variables



We show $I_p(\{L\}, \{S\}|\{C\})$, i.e., that label and shape are conditionally independent given the color.

C	S	L	p(L C,S)			
black	square	1	2/6 = 1/3			
		2	4/6 = 2/3	C	L	p(L C)
	round	1	1/3	black	1	3/9 = 1/3
		2	2/3		2	6/9 = 2/3
white	square	1	1/2	white	1	2/4 = 1/2
		2	1/2		2	2/4 = 1/2
	round	1	1/2			
		2	1/2			

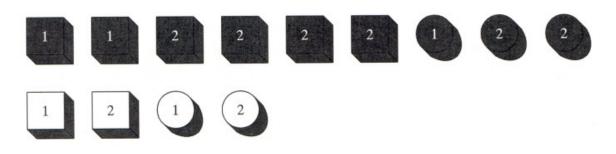


Figure 4: 13 objects with different shape, color, and label [?, p. 8].

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1. Basic Probability Calculus

2. Separation in undirected graphs

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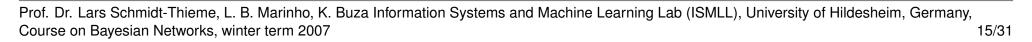
Graphs

Definition 6. Let V be any set and

 $E \subseteq \mathcal{P}^2(V) := \{\{x, y\} \mid x, y \in V\}$

be a subset of sets of unordered pairs of V. Then G := (V, E) is called an **undirected graph**. The elements of V are called **vertices** or **nodes**, the elements of E edges.

Let $e = \{x, y\} \in E$ be an edge, then we call the vertices x, y **incident** to the edge *e*. Figure 5: Example graph.





Graphs Representation



The most useful methods of representing graphs are:

- Symbolically as (V, E)
- Pictorially
- Numerically, using certain types of matrices

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Characteristics of Undirected Graphs

Definition 7. We call two vertices $x, y \in V$ adjacent, or neighbors if there is an edge $\{x, y\} \in E$.

The set of all vertices adjacent with a given vertex $x \in V$ is called its **fan** or **boundary**:

 $fan(x) := \{ y \in V \, | \, \{x, y\} \in E \}$

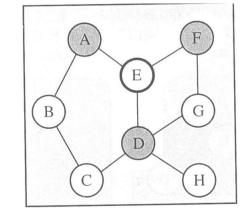


Figure 6: Neighbors of node E [?, p. 120].

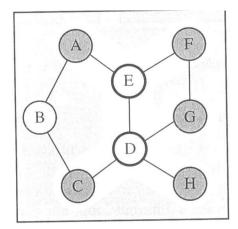


Figure 7: Boundary of the set $\{D, E\}$ [?, p. 120].



Characteristics of Undirected Graphs

Definition 8. Let G = (V, E) be an undirected graph. An undirected graph $G_X = (X, E_X)$ is called a **subgraph** of *G* iff $X \subseteq V$ and $E_X = (X \times X) \cap E$

An undirected graph is said to be **complete** iff its set of edges is complete, i.e. iff all possible edges are present, or formally iff $E = V \times V - \{(A, A) | A \in V\}$

A complete subgraph is called a **clique**. A clique is called **maximal** iff it is not a subgraph of a larger clique.

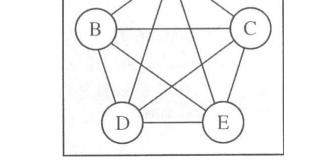


Figure 8: Example of complete graph [?, p. 118].

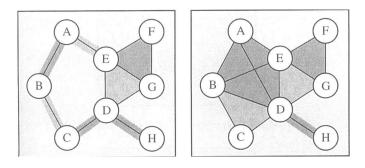


Figure 9: Example of cliques[?, p. 119].



Paths on graphs

Definition 9. Let V be a set. We call $V^* := \bigcup_{i \in \mathbb{N}} V^i$ the **set of finite sequences in** V. The length of a sequence $s \in V^*$ is denoted by |s|.

Let G = (V, E) be a graph. We call $G^* := V_{|G}^* := \{ p \in V^* \mid \{ p_i, p_{i+1} \} \in E,$ $i = 1, \dots, |p| - 1 \}$

the set of paths on G.

Any contiguous subsequence of a path $p \in G^*$ is called a **subpath of** p, i.e. any path $(p_i, p_{i+1}, \ldots, p_j)$ with $1 \le i \le j \le n$. The subpath $(p_2, p_3, \ldots, p_{n-1})$ is called the **interior of** p. A path of length $|p| \ge 2$ is called **proper**.

HFigure 10: Example graph. The sequences (A, D, G, H)(C, E, B, D)(F)are paths on G, but the sequences

(A, D, E, C)(A, H, C, F)

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Types of Undirected Graphs

Definition 10. Let G = (V, E) be an undirected graph. Two distinct nodes $A, B \in V$ are called **connected** in *G* iff there exists at least one path between every two nodes.

A connected undirected graph is said to be a **tree** if for every pair of nodes there exists a unique path.

A connected undirected graph is called **multiply-connected** if it contains at least one pair of nodes that are joined by more than one path.

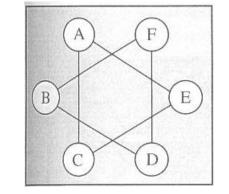


Figure 11: Disconnected graph [?, p. 121].

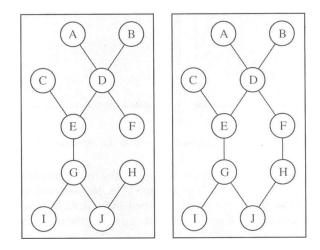


Figure 12: Examples of a tree and a multiplyconnected graph [?, p. 122].



Separation in graphs (u-separation)

Definition 11. Let G := (V, E) be a | We write $I_G(X, Y|Z)$ for the statement, graph. Let $Z \subseteq V$ be a subset of vertices. We say, two vertices $x, y \in V$ are **u-separated by** Z in G, if every path from x to y contains some vertex of Z $(\forall p \in G^* : p_1 = x, p_{|p|} = y \Rightarrow \exists i \in I)$ $\{1, \ldots, n\} : p_i \in Z$).

Let $X, Y, Z \subseteq V$ be three disjoint subsets of vertices. We say, the vertices Xand Y are **u-separated by** Z in G, if every path from any vertex from X to any vertex from Y is separated by Z, i.e., contains some vertex of Z.

that X and Y are u-separated by Z in G_{\bullet}

 I_G is called **u-separation relation in** G.

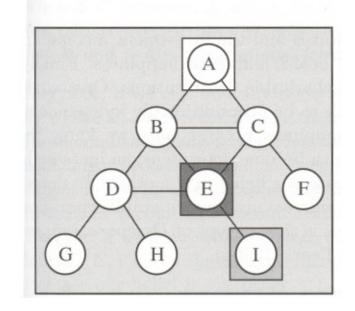


Figure 13: Example for u-separation [?, p. 179].

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Separation in graphs (u-separation)

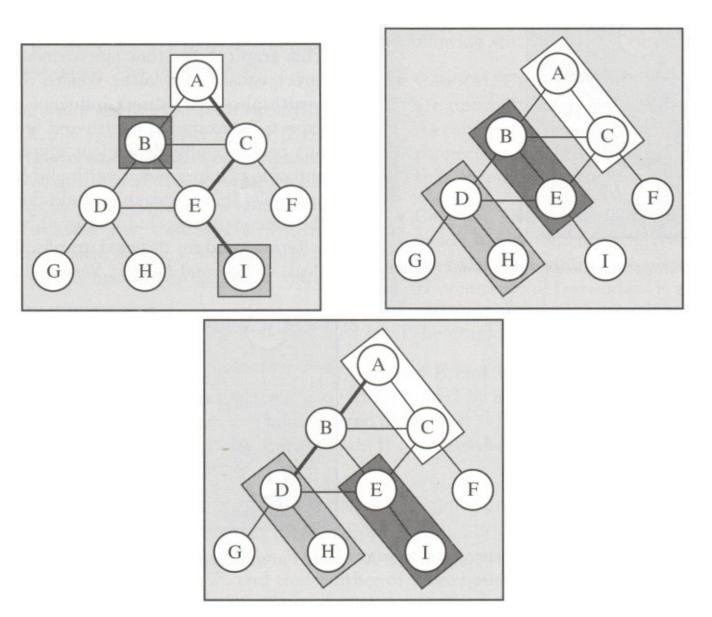


Figure 14: More examples for u-separation [?, p. 179].

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Definition 12. Let V be any set and I a ternary relation on $\mathcal{P}(V)$, i.e., $I \subseteq (\mathcal{P}(V))^3$.

I is called **symmetric**, if

 $I(X,Y|Z) \Rightarrow I(Y,X|Z)$

I is called **decomposable**, if

 $I(X,Y\cup W|Z) \Rightarrow I(X,Y|Z) \text{ and } I(X,W|Z)$

I is called **composable**, if

 $I(X,Y|Z) \text{ and } I(X,W|Z) \Rightarrow I(X,Y\cup W|Z)$

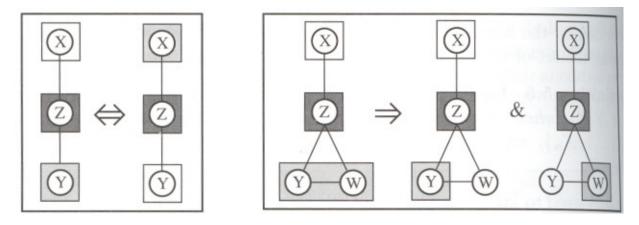


Figure 15: Examples for a) symmetry and b) decomposition [?, p. 186]. Prof. Dr. Lars Schmidt-Thieme, L. B. Marinho, K. Buza Information Systems and Machine Learning Lab (ISMLL), University of Hildesheim, Germany, Course on Bayesian Networks, winter term 2007 23/31

Definition 13. I is called strongly unionable, if

 $I(X,Y|Z) \Rightarrow I(X,Y|Z \cup W)$

I is called **weakly unionable**, if

 $I(X,Y\cup W|Z) \Rightarrow I(X,W|Z\cup Y) \text{ and } I(X,Y|Z\cup W)$

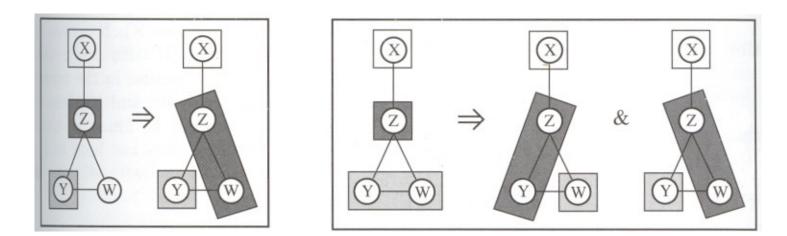


Figure 16: Examples for a) strong union and b) weak union [?, p. 186,189].

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Definition 14. *I* is called **contractable**, if

 $I(X, W|Z \cup Y)$ and $I(X, Y|Z) \Rightarrow I(X, Y \cup W|Z)$

I is called **intersectable**, if

 $I(X, W|Z \cup Y)$ and $I(X, Y|Z \cup W) \Rightarrow I(X, Y \cup W|Z)$

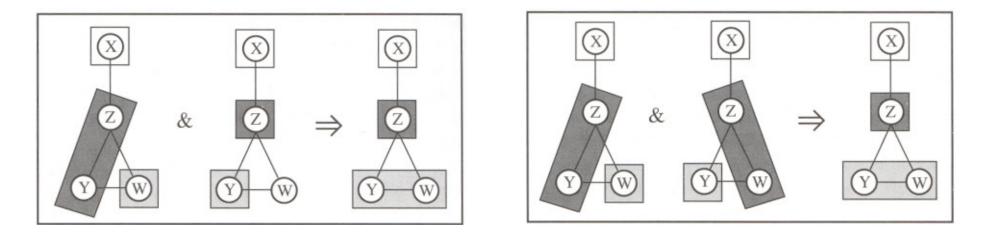


Figure 17: Examples for a) contraction and b) intersection [?, p. 186].



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Definition 15. I is called strongly transitive, if

 $I(X,Y|Z) \Rightarrow I(X,\{v\}|Z) \text{ or } I(\{v\},Y|Z) \quad \forall v \in V \setminus Z$

I is called **weakly transitive**, if

 $I(X,Y|Z) \text{ and } I(X,Y|Z\cup\{v\}) \Rightarrow I(X,\{v\}|Z) \text{ or } I(\{v\},Y|Z) \quad \forall v \in V \setminus Z$

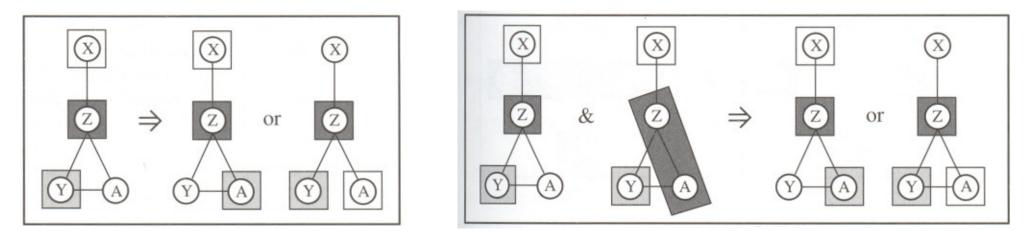


Figure 18: Examples for a) strong transitivity and b) weak transitivity. [?, p. 189]

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Definition 16. I is called chordal, if

 $I(\{a\},\{c\}|\{b,d\}) \text{ and } I(\{b\},\{d\}|\{a,c\}) \Rightarrow I(\{a\},\{c\}|\{b\}) \text{ or } I(\{a\},\{c\}|\{d\})$

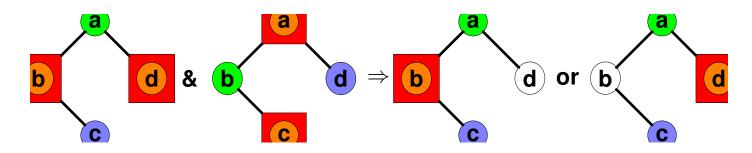


Figure 19: Example for chordality.

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Properties of u-separation / no chordality

For u-separation the chordality property does not hold (in general).

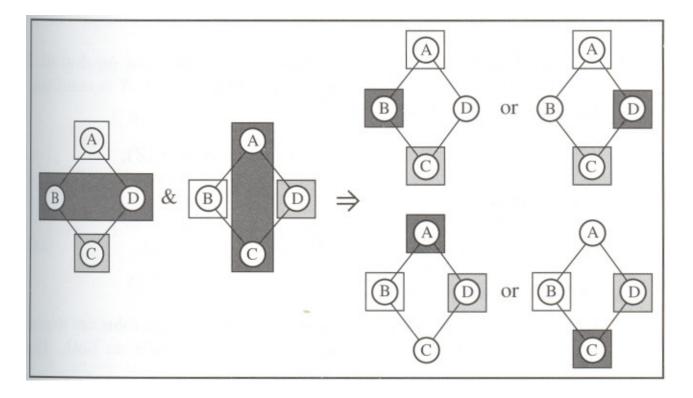
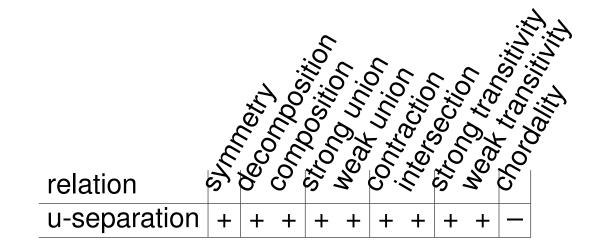


Figure 20: Counterexample for chordality in undirected graphs (u-separation) [?, p. 189].

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Properties of u-separation





Breadth-First Search



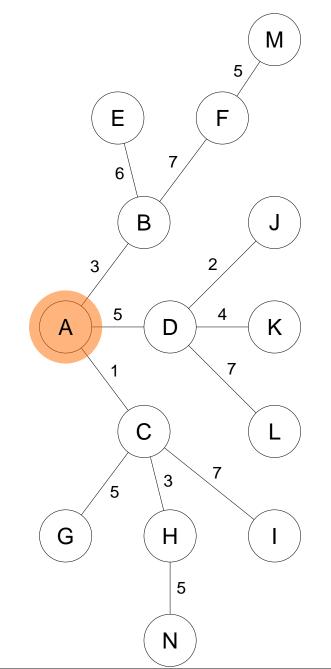
Idea:

- start with initial node as border.
- iteratively replace border by all nodes reachable from the old border.

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Breadth-First Search / Example

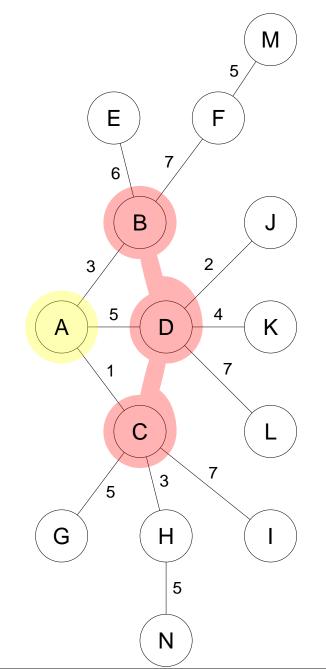




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Breadth-First Search / Example

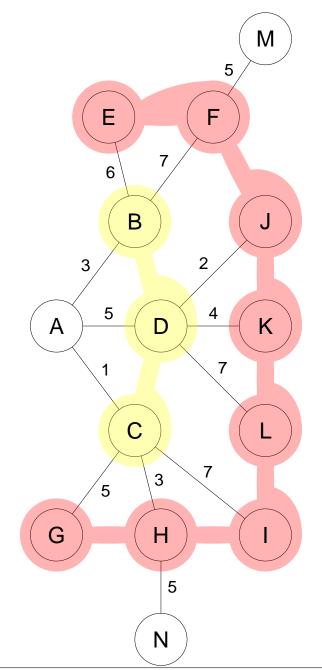




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Breadth-First Search / Example





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To test, if for a given graph G = (V, E)two given sets $X, Y \subseteq V$ of vertices are u-separated by a third given set $Z \subseteq V$ of vertices, we may use standard breadth-first search to compute all vertices that can be reached from X (see, e.g., [?], [?]).

i breadth-first search(G, X) : *i* border := X *i* reached := Ø *i* while border $\neq Ø$ do *i* reached := reached \cup border *i* border := fan_G(border) \ reached *i* od *i* return reached

For checking u-separation we have to tweak the algorithm

- 1. not to add vertices from Z to the border and
- 2. to stop if a vertex of Y has been reached.
 - i check-u-separation(G, X, Y, Z):
 - ² border := X
 - *s* reached $:= \emptyset$
 - 4 <u>while</u> border $\neq \emptyset$ <u>do</u>
 - *s* reached := reached \cup border
 - $border := \operatorname{fan}_G(border) \setminus reached \setminus Z$
 - 7 **<u>if</u>** border $\cap Y \neq \emptyset$
 - <u>return</u> false
 - 9 <u>fi</u>
 - 10 <u>od</u>

8

11 return true

Figure 24: Breadth-first search algorithm for
enumerating all vertices reachable from X.
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Course on Bayesian Networks, winter term 2007Figure 25: Breadth-first search algorithm for
checking u-separation of X and Y by Z.
Checking u-separation of X and Y by Z.
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31/31