

# Convolutional Neural Networks (CNN)

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Convolutional Neural Networks

# The Convolution Operation

- ▶ Generally speaking, convolution is an operation on two functions:

$$s(t) = \int x(a) w(t - a) da$$

- ▶ Often denoted with an asterisk:

$$s(t) = (x * w)(t)$$

- ▶ Example:

- ▶  $x(t)$ : a noisy measure the position of a spaceship
- ▶  $w(a)$ : relevance of a measurement with age  $a$  (Note:  $\int w(a)da = 1$ )
- ▶ Given a sequence of noisy measurements  $x(t), x(t - 1), \dots, x(t - \infty)$ , what is the relevance-corrected position  $s(t)$ ?

# Convolutions in Deep Learning

- ▶ Terminology:  $x(t)$ : **Input**,  $w(a)$ : **Kernel/Filter**,  $s(t)$ : **Feature Map**
- ▶ Assuming two-dimensional images  $I$  and kernels  $K$ :

$$S(i,j) = (I * K)(i,j) = \sum_n \sum_m I(i+m, j+n)K(m,n)$$

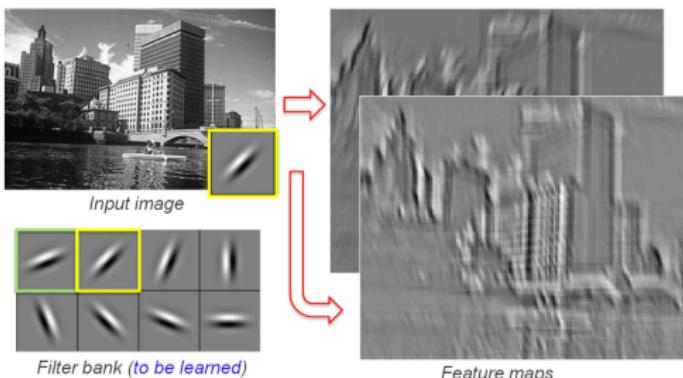
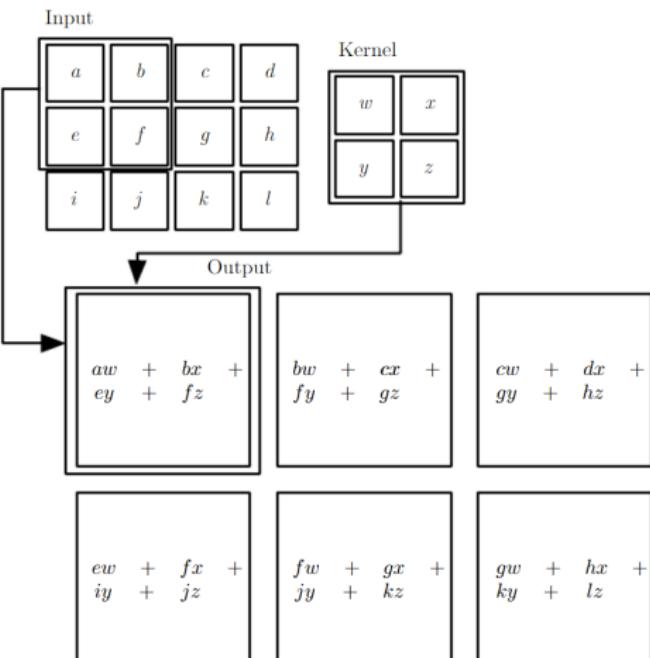


Figure 1:  $I$  top left,  $K$  bottom-left (green, yellow),  $S$  right; Credits: S. Lazebnik

# 2-D convolution (Source: Goodfellow et al., 2016)



Note: Kernel is **shared** and applied only in **valid** regions

# Sparse Interactions/Connectivity

- ▶ Small kernels detect meaningful features (e.g. edges)
- ▶ Reduces memory footprint and computations
- ▶  $m$  inputs,  $n$  outputs, kernel of size  $k$  reduce the activation complexity from  $\mathcal{O}(n \times m)$  to  $\mathcal{O}(n \times k)$ , for  $k \ll m$

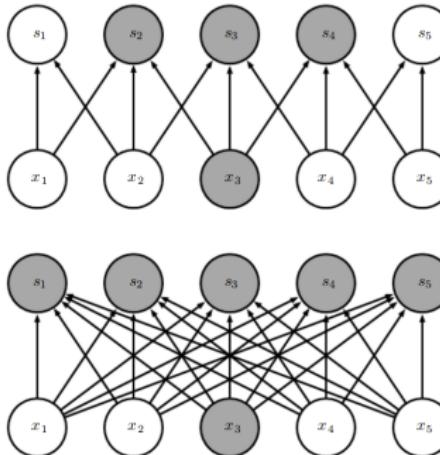


Figure 2: Sparse connectivity; the influence of  $x_3$ ? (Source: Goodfellow et al., 2016)

# Multi-layered Sparse Connectivity

- ▶ Stacked convolutions interact with larger portions of the input
- ▶ Capture interactions through sparse connections

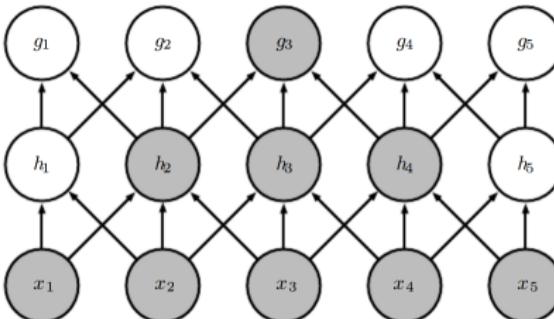


Figure 3: Stacked convolution (Source: Goodfellow et al., 2016)

- ▶ Illustration above:
  - ▶ 2-layer convolution: 26 ops. and 6 weights (assume per-layer kernel)
  - ▶ 2-layer full-nn: 50 ops. and 50 weights

# Parameter Sharing or Tied-Weights

- In a convolutional setup weights are **tied/shared**:

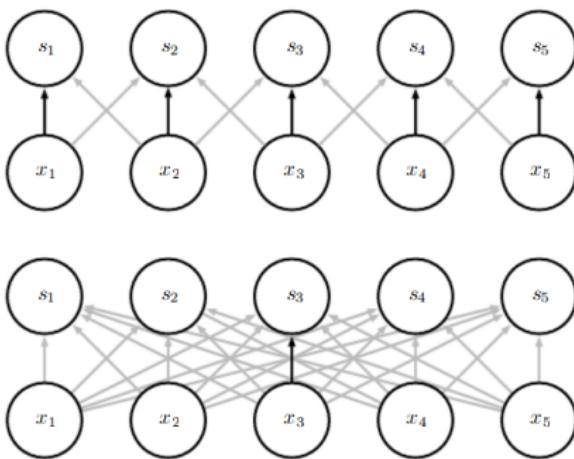


Figure 4: Black arrow represents the same weight (Source: Goodfellow et al., 2016)

- Achieves a translation-invariant capturing of patterns

# Stacked Convolutions with Nonlinear Activations

- ▶ Input image:  $V^{(0)} \in \mathbb{R}^{I^{(0)} \times X \times Y}$
- ▶ Kernels:  $K^{(1)} \in \mathbb{R}^{I^{(1)} \times C \times M^{(1)} \times N^{(1)}}$ , ...,  $K^{(\ell)} \in \mathbb{R}^{I^{(\ell)} \times I^{(\ell-1)} \times M^{(\ell)} \times N^{(\ell)}}$
- ▶ Feature Maps:  $V^{(1)} \in \mathbb{R}^{I^{(1)} \times X \times Y}$ , ...,  $V^{(\ell)} \in \mathbb{R}^{I^{(\ell)} \times X \times Y}$

$$Z_{i,x,y}^{(1)} = \sum_{c=1}^{I^{(0)}} \sum_{m=1}^{M^{(1)}} \sum_{n=1}^{N^{(1)}} V_{c,x+m-1,y+n-1}^{(0)} K_{i,c,m,n}^{(1)}$$

$$V_{i,x,y}^{(1)} = f\left(Z_{i,x,y}^{(1)}\right), \text{ e.g. } f(x) = \max(0, x)$$

$$\vdots$$

$$Z_{i,x,y}^{(\ell)} = \sum_{c=1}^{I^{(\ell-1)}} \sum_{m=1}^{M^{(\ell)}} \sum_{n=1}^{N^{(\ell)}} V_{c,x+m-1,y+n-1}^{(\ell-1)} K_{i,c,m,n}^{(\ell)}$$

$$V_{i,x,y}^{(\ell)} = f\left(Z_{i,x,y}^{(\ell)}\right)$$

# Nonlinear Activation of Feature Maps

$$V_{i,x,y}^{(\ell)} = \max \left( 0, \sum_{c=1}^{I^{(\ell-1)}} \sum_{m=1}^{M^{(\ell)}} \sum_{n=1}^{N^{(\ell)}} V_{c,x+m-1,y+n-1}^{(\ell-1)} K_{i,c,m,n}^{(\ell)} \right)$$

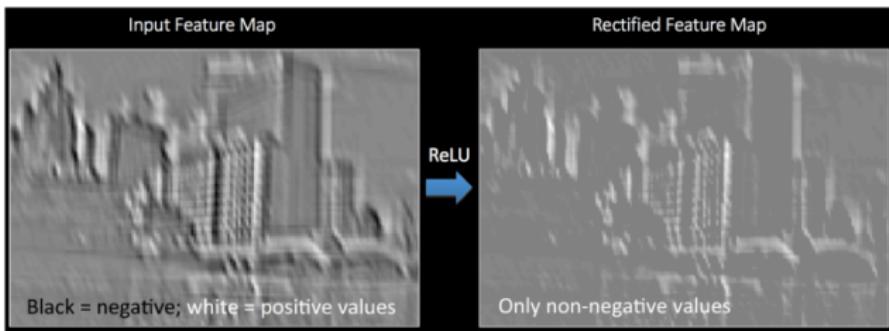


Figure 5: Rectified Feature Map, Credits: Rob Fergus

# Strided Convolutions

- ▶ Convolve with every  $s$ -th position in each dimension:

$$Z_{i,x,y}^{(\ell)} = \sum_{c=1}^{I^{(\ell-1)}} \sum_{m=1}^{M^{(\ell)}} \sum_{n=1}^{N^{(\ell)}} V_{c,(x-1)s+m,(y-1)s+n}^{(\ell-1)} K_{i,c,m,n}^{(\ell)}$$

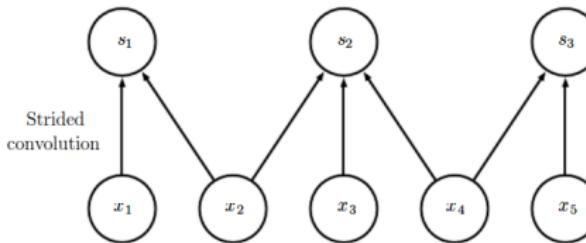


Figure 6: Strided convolutions  $s = 2$ , (Source: Goodfellow et al., 2016)

# Zero Padding - Avoid Size Shrinking

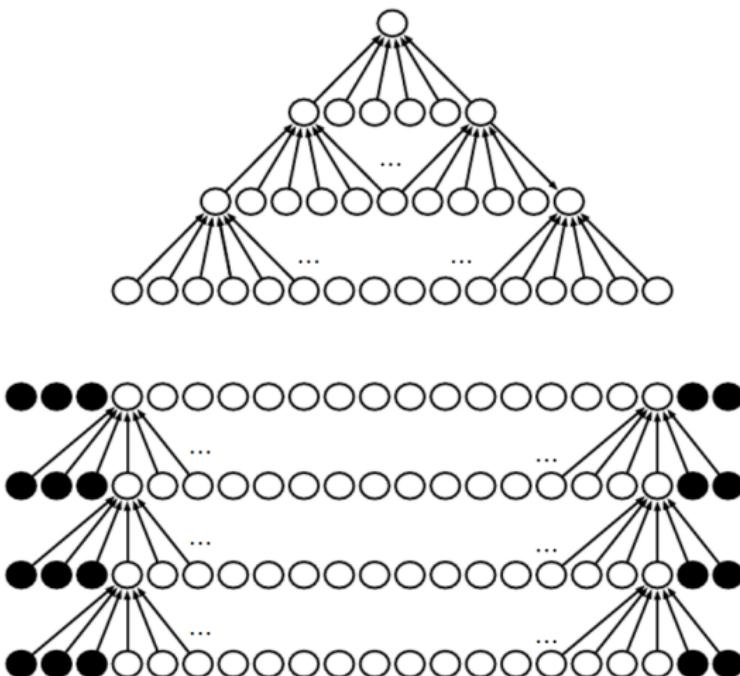


Figure 7: Top: No padding, Bottom: padding (Source: Goodfellow et al., 2016)

# Pooling

- ▶ A convolutional network has three stages:
  1. **Convolutions** (in parallel) for multiple kernels
  2. **Nonlinear activations** of the convolutions (ReLU)
  3. **Pooling** (summary statistics)
- ▶ Reduces the dimensionality of the latent representation
- ▶ Ensure invariance to small translations of the input

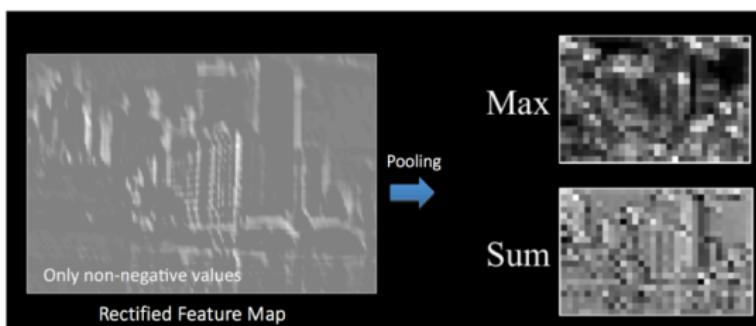


Figure 8: Max and Avg Pooling, Credits: Rob Fergus

# Pooling - Translation Invariance Illustration

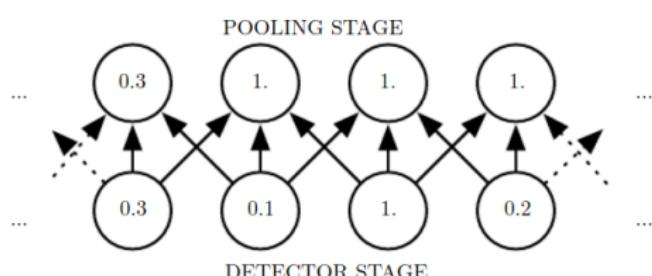
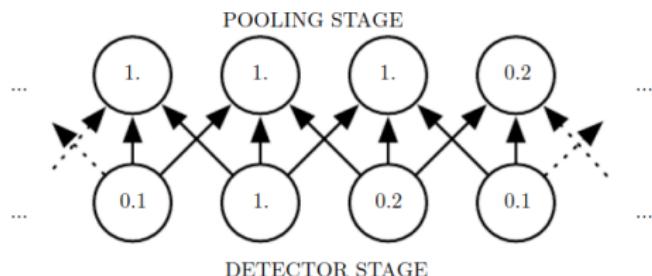


Figure 9: Shifting the input one pixel to the right has smaller effect on the pooling layer, compared to the detector layer (conv+nonlinearity). (Source: Goodfellow et al., 2016)

# Pooling - Down-sampling and Strides

Pooling (**max** or **avg**) squared regions of size  $\phi \times \phi$  with a stride  $s$ :

$$V_{i,x,y}^{(\ell, \text{Pooled})} := \underset{\begin{array}{l} \tilde{x} \in \{(x-1)s+1, \dots, (x-1)s+\phi\} \\ \tilde{y} \in \{(y-1)s+1, \dots, (y-1)s+\phi\} \end{array}}{\text{Pooling}^{(\ell)}} V_{i,\tilde{x},\tilde{y}}^{(\ell)}$$

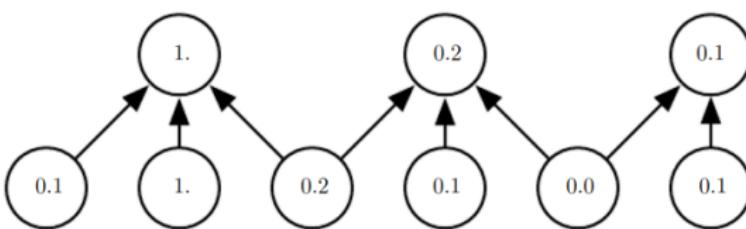
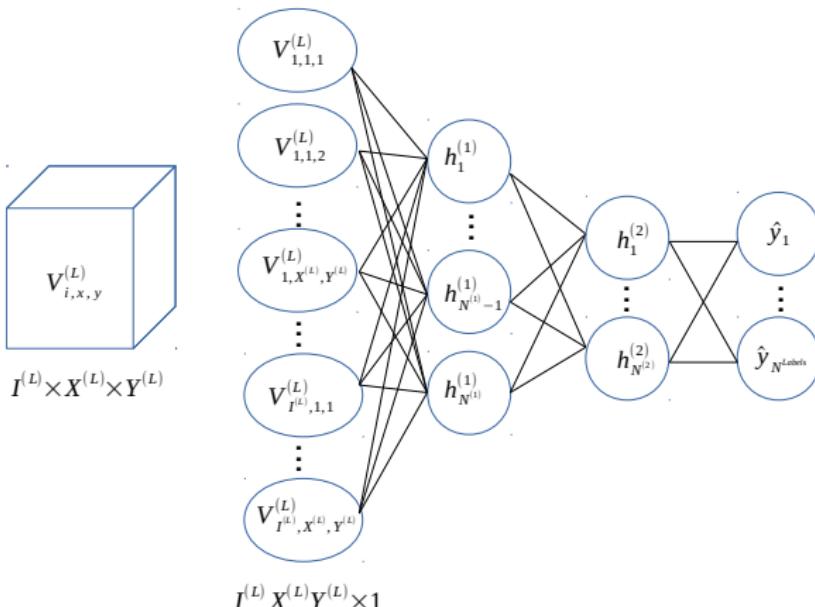


Figure 10: Max-pooling with  $s = 2$ ,  $\phi = 3$  (Source: Goodfellow et al., 2016)

Note: For simplicity, we assume  $s = \phi$  in the following slides!

# Reshaping and Fully Connected Layers



Remember  $\frac{\partial \mathcal{L}(Y, \hat{Y})}{\partial V_{i,x,y}^{(L)}} = \sum_i \frac{\partial \mathcal{L}(Y, \hat{Y})}{\partial h_i^{(1)}} \frac{\partial h_i^{(1)}}{\partial V_{i,x,y}^{(L)}}$

# CNN - Forward Prediction

## Algorithm 1: Convolutional Neural Network

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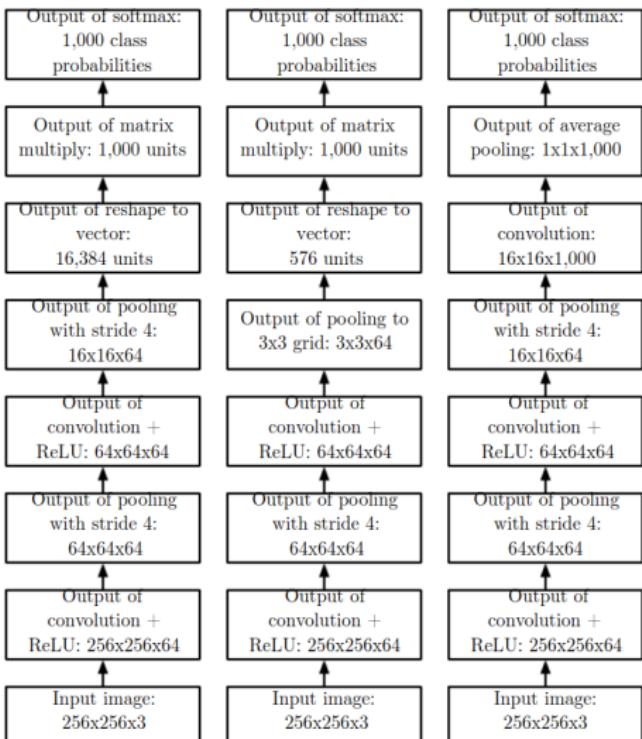
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1: {Convolutional steps:  $L^{\text{Conv}} \times \{\text{Convolution, Nonlinear, Pooling}\}$ }
2: for  $\ell = 1, \dots, L^{\text{Conv}}$  do
3:    $Z_{i,x,y}^{(\ell)} := \sum_{c=1}^{I^{(\ell-1)}} \sum_{m=1}^{M^{(\ell)}} \sum_{n=1}^{N^{(\ell)}} V_{c,(x-1)s^{(\ell,\text{Conv})}+m,(y-1)s^{(\ell,\text{Conv})}+n}^{((\ell-1),\text{Pool})} K_{i,c,m,n}^{(\ell)}$ 
4:    $V_{i,x,y}^{(\ell)} := f^{(\ell)}(Z_{i,x,y}^{(\ell)})$ 
5:    $V_{i,x,y}^{(\ell,\text{Pool})} := \begin{array}{c} \text{Pooling}^{(\ell)} \\ \tilde{x} \in \{(x-1)s^{(\ell,\text{Pool})}+1, \dots, (x-1)s^{(\ell,\text{Pool})}+\phi^{(\ell)}\} \\ \tilde{y} \in \{(y-1)s^{(\ell,\text{Pool})}+1, \dots, (y-1)s^{(\ell,\text{Pool})}+\phi^{(\ell)}\} \end{array} V_{i,\tilde{x},\tilde{y}}^{(\ell)}$ 
6: {Fully connected layers}
7:  $h^{(0)} := [V_{1,1,1}^{(L^{\text{Conv}})}, \dots, V_{I^{(L)},X^{(L)},Y^{(L)}}^{(L^{\text{Conv}})}]$ 
8: for  $\ell = 1, \dots, L^{\text{Full}}$  do
9:    $h_{\cdot}^{(\ell)} = f^{(\ell)}(W_{\cdot,\cdot}^{(\ell)} h_{\cdot}^{(\ell-1)} + b_{\cdot}^{(\ell)})$ 
10: return  $\hat{Y} := h_{\cdot}^{L^{\text{Full}}}$ 

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# Example Architectures (Source: Goodfellow et al., 2016)



# Gradients

- ▶ Convolutions and pooling are computational graph nodes
- ▶ Apply the standard back-propagation for computational graphs
- ▶ Remember a convolution:

$$Z_{i,x,y}^{(\ell)} = \sum_{c=1}^{I^{(\ell-1)}} \sum_{m=1}^{M^{(\ell)}} \sum_{n=1}^{N^{(\ell)}} V_{c,(x-1)s+m,(y-1)s+n}^{(\ell-1)} K_{i,c,m,n}^{(\ell)}$$

- ▶ Given  $\frac{\partial \mathcal{L}(\mathcal{Y}, \hat{\mathcal{Y}})}{\partial V_{i,x,y}^{(\ell)}}$ , define  $G_{i,x,y}^{(\ell)} := \frac{\partial \mathcal{L}(\mathcal{Y}, \hat{\mathcal{Y}})}{\partial Z_{i,x,y}^{(\ell)}} = \frac{\partial \mathcal{L}(\mathcal{Y}, \hat{\mathcal{Y}})}{\partial V_{i,x,y}^{(\ell)}} \left( f^{(\ell)}'(Z_{i,x,y}^{(\ell)}) \right)$
- ▶ Yielding:

$$\frac{\partial \mathcal{L}(\mathcal{Y}, \hat{\mathcal{Y}})}{\partial K_{i,c,m,n}^{(\ell)}} = \sum_{x=1}^{X^{(\ell)}} \sum_{y=1}^{Y^{(\ell)}} G_{i,x,y}^{(\ell)} V_{c,(x-1)s+m,(y-1)s+n}^{(\ell-1)}$$

# Gradients (II)

- We need the gradient w.r.t.  $V_{:,:,}^{(\ell-1)}$  to propagate the error down:

$$\frac{\partial \mathcal{L}(\mathcal{Y}, \hat{\mathcal{Y}})}{\partial V_{i,x,y}^{(\ell-1)}} = \sum_{\substack{x',p \\ (x'-1)s+p=x}} \sum_{\substack{y',q \\ (y'-1)s+q=y}} \sum_{c=1}^{I^{(\ell)}} K_{c,i,p,q}^{(\ell)} G_{c,x',y'}^{(\ell)}$$

- Gradients of pooling are simpler, e.g. for max layer and  $s = \phi$ :

$$\frac{\partial V_{i,x,y}^{(\ell, \text{Pooled})}}{\partial V_{i,\tilde{x},\tilde{y}}^{(\ell)}} = \begin{cases} 1 & \text{if } (\tilde{x}, \tilde{y}) = \underset{\substack{\tilde{x}^* \in \{(x-1)s+1, \dots, (x-1)s+\phi\} \\ \tilde{y}^* \in \{(y-1)s+1, \dots, (y-1)s+\phi\}}}{\operatorname{argmax}} V_{i,\tilde{x}^*,\tilde{y}^*}^{(\ell)} \\ 0 & \text{else} \end{cases}$$

# CNN - Back-Propagation

## Algorithm 2: CNN's parameters gradients (Only Convolutional Layers)

$$1: \frac{\partial \mathcal{L}(y, \hat{y})}{\partial V_{i,x,y}^{(L^{\text{Conv}}, \text{Pool})}} = \sum_i \frac{\partial \mathcal{L}(y, \hat{y})}{\partial h_i^{(1)}} \frac{\partial h_i^{(1)}}{\partial V_{i,x,y}^{(L^{\text{Conv}}, \text{Pool})}}$$

2: **for**  $\ell = L^{\text{Conv}}, \dots, 1$  **do**

$$3: \frac{\partial \mathcal{L}(y, \hat{y})}{\partial V_{i,\tilde{x},\tilde{y}}^{(\ell)}} = \frac{\partial \mathcal{L}(y, \hat{y})}{\partial V_{i,x,y}^{(\ell, \text{Pool})}} \times \begin{cases} 1 & (\tilde{x}, \tilde{y}) = \underset{\substack{\tilde{x}^* \in \{(x-1)s+1, \dots, (x-1)s+\phi\} \\ \tilde{y}^* \in \{(y-1)s+1, \dots, (y-1)s+\phi\}}}{\text{argmax}} \\ 0 & \text{else} \end{cases} V_{i,\tilde{x}^*,\tilde{y}^*}^{(\ell)}$$

$$4: G_{i,\tilde{x},\tilde{y}}^{(\ell)} := \frac{\partial \mathcal{L}(y, \hat{y})}{\partial V_{i,\tilde{x},\tilde{y}}^{(\ell)}} \left( f^{(\ell)'}(Z_{i,\tilde{x},\tilde{y}}^{(\ell)}) \right)$$

$$5: \frac{\partial \mathcal{L}(y, \hat{y})}{\partial K_{i,c,m,n}^{(\ell)}} = \sum_{\tilde{x}=1}^{X^{(\ell)}} \sum_{\tilde{y}=1}^{Y^{(\ell)}} G_{i,\tilde{x},\tilde{y}}^{(\ell)} V_{c,(\tilde{x}-1)s+m,(\tilde{y}-1)s+n}^{(\ell-1, \text{Pool})}$$

$$6: \frac{\partial \mathcal{L}(y, \hat{y})}{\partial V_{i,\tilde{x},\tilde{y}}^{(\ell-1, \text{Pool})}} = \sum_{\substack{x',p \\ (x'-1)s+p=\tilde{x}}} \sum_{\substack{y',q \\ (y'-1)s+q=\tilde{y}}} \sum_{c=1}^{I^{(\ell)}} K_{c,i,p,q}^{(\ell)} G_{c,x',y'}^{(\ell)}$$

$$7: \text{return } \frac{\partial \mathcal{L}(y, \hat{y})}{\partial K}$$