

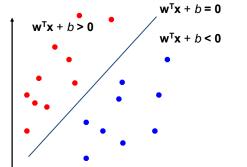
Classification with SVM

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Perceptron Revisited

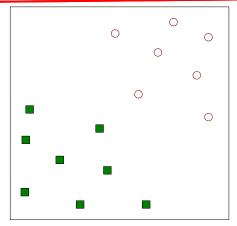
Binary classification can be viewed as the task of separating classes in feature space:



 $y(\mathbf{x}) = \operatorname{sign}(\mathbf{w}^{\mathsf{T}}\mathbf{x} + b)$

Linear Classification

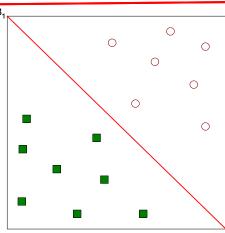




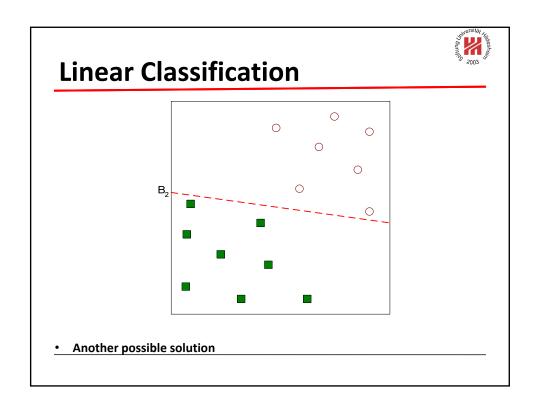
• Find a linear hyperplane (decision boundary) that will separate the data $y(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x}) + b$

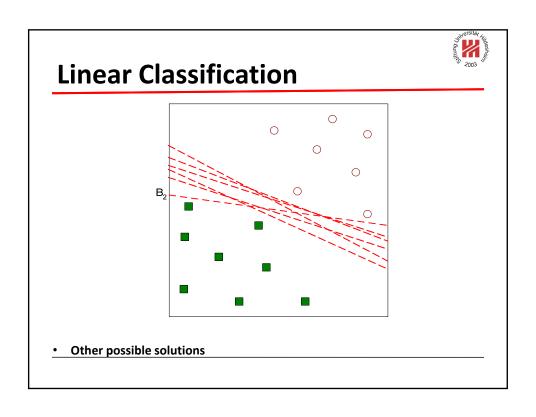




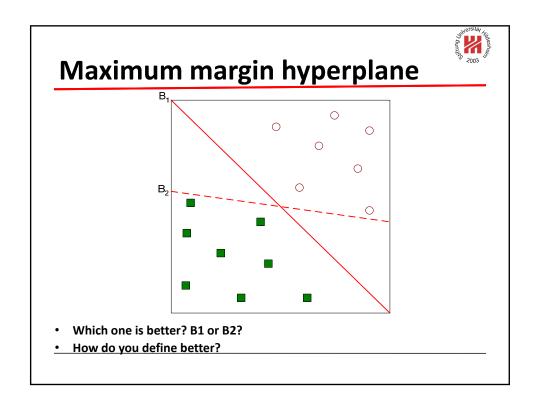


• One Possible Solution



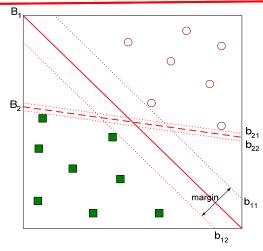


(Slide from Perceptron Lecture) • Which of these linear separators is optimal?



Maximum margin hyperplane





• Find hyperplane maximizes the margin => B1 is better than B2

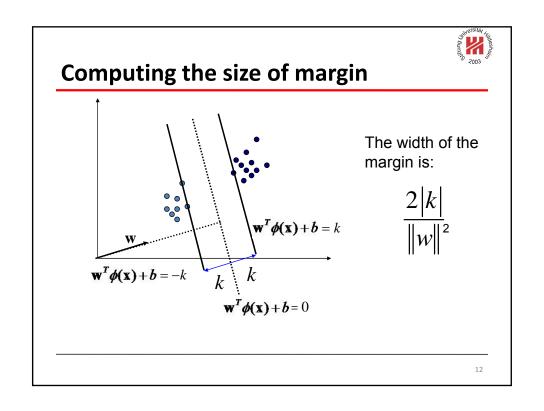
Theoretical Justification for Maximum Margins



Vapnik has proved the following:

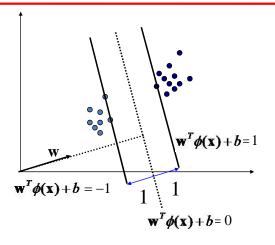
The class of optimal linear separators has VC dimension (complexity measure) h bounded from above as $h \leq \min \left\{ \left\lceil \frac{D^2}{\rho^2} \right\rceil, m_0 \right\} + 1$

where ρ is the margin, D is the diameter of the smallest sphere that can enclose all of the training examples, and m_0 is the dimensionality.





Setting Up the Optimization Problem



There is a scale and unit for data so that k=1. Then problem becomes:



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The Optimization Problem

We want to maximize: Margin = $\frac{2}{\|w\|^2}$

Which is equivalent to minimizing: $L(w) = \frac{\|w\|^2}{2}$

But subjected to the following constraints:

$$\begin{cases} class 1: & y(x_n) = w^T \phi(x_n) + b \ge 1 \\ class 2: & y(x_n) = w^T \phi(x_n) + b \le -1 \end{cases}$$



Restating the Optimization Problem

 $t_{\rm n}$ = 1 for class 1 and $t_{\rm n}$ = -1 for class 2 For all data points: $t_{\rm n}$ $y(\mathbf{x}_{\rm n}) \ge 1$

The optimization problem becomes:

$$\underset{\mathbf{w},b}{\operatorname{arg\,min}} \frac{1}{2} \|\mathbf{w}\|^2 \text{ subject to } t_n(\mathbf{w}^T \phi(\mathbf{x}_n) + b) \ge 1, \ n = 1,...,N$$

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Solution with Lagrange multipliers

$$L(\mathbf{w}, b, \mathbf{a}) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} a_n \left\{ t_n(\mathbf{w}^T \phi(\mathbf{x}_n) + b) - 1 \right\}$$

Subject to
$$a_n \ge 0$$
 and
$$\sum_{n=1}^{N} a_n \{t_n y(\mathbf{x}_n) - 1\} = 0$$
 Karush-Kuhn-Tucker conditions

$$\frac{\partial L}{\partial w} = 0 \Longrightarrow w = \sum_{n=1}^{N} a_n t_n \phi(x_n)$$



Dual representation

$$\widetilde{L}(\mathbf{a}) = \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m k(\mathbf{x}_n, \mathbf{x}_m)$$
subject to $a_n \ge 0$, $n = 1, ..., N$

$$\sum_{n=1}^{N} a_n \left\{ t_n y(\mathbf{x}_n) - 1 \right\} = 0$$

Solve with quadratic programming in O(N³)

where $k(\mathbf{x}_n, \mathbf{x}_m) = \phi(\mathbf{x}_n)\phi(\mathbf{x}_m)$

Only function of Lagrange multipliers
The dual representation is for maximization

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Classifying New Data

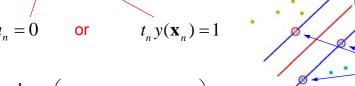
$$y(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x}) + b \implies y(\mathbf{x}) = \sum_{n=1}^N a_n t_n k(\mathbf{x}, \mathbf{x}_n) + b$$

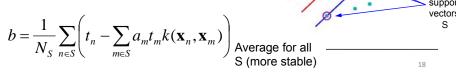
$$t_n y(\mathbf{x}_n) - 1 \ge 0$$

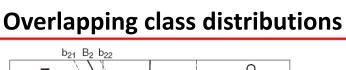
$$a_n \{t_n y(\mathbf{x}_n) - 1\} = 0$$

$$f(\mathbf{x}_n) = 0$$

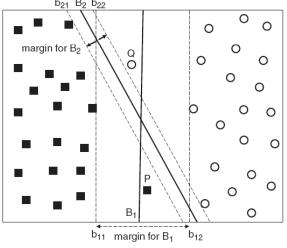
$$f(\mathbf{x}_n) = 0$$











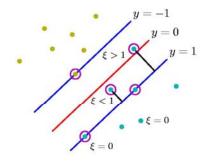
Tradeoff: Allow training errors to increase margin

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Soft margin



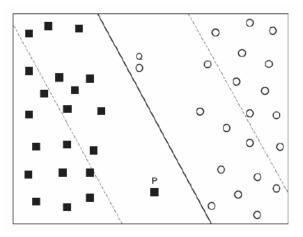
Allow some misclassified examples Introduce slack variables $\xi_n \ge 0, \ n = 1,...,N$



$$t_n y(\mathbf{x}_n) = t_n (\mathbf{w}^T \phi(\mathbf{x}_n) + b) \ge 1 \implies t_n y(\mathbf{x}_n) \ge 1 - \xi_n$$



Need to control slack variables



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Soft Margin Solution

$$L(\mathbf{w}, b, \mathbf{a}) = \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^{N} \xi_n - \sum_{n=1}^{N} a_n \{t_n y(\mathbf{x}_n) - 1 + \xi_n\} - \sum_{n=1}^{N} \mu_n \xi_n$$

$$a_n \ge 0$$

$$t_n y(\mathbf{x}_n) - 1 + \xi_n \ge 0$$

KKT conditions:
$$a_n(t_n y(\mathbf{x}_n) - 1 + \xi_n) = 0$$

$$a_n = 0$$
 or

 $\mu_n \ge 0$
 $\xi_n \ge 0$

$$t_n y(\mathbf{x}_n) = 1 - \xi_n \qquad \qquad \mu_n \xi_n = 0$$

: support vectors



Dual representation

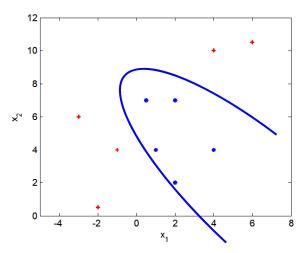
$$\begin{split} \widetilde{L}(\mathbf{a}) &= \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m k(\mathbf{x}_n, \mathbf{x}_m) \\ \text{subject to } &0 \leq a_n \leq C, \ n = 1, \dots, N \\ &\sum_{n=1}^{N} a_n t_n = 0 \end{split}$$
 This constraint stems from setting dev of L by slack equal to 0

Same equation for dual but different constraints for Lagrangian multipliers

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Nonlinear Support Vector Machines

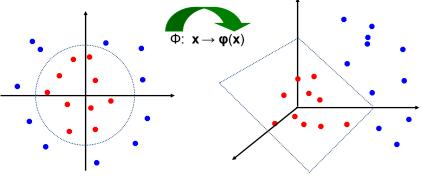
What if decision boundary is not linear?





Non-linear SVMs: Feature spaces

General idea: the original feature space can always be mapped to some higher-dimensional feature space where the training set is separable:





The "Kernel Trick"

The SVM only relies on the inner-product between vectors $\phi(\mathbf{x}_n)\cdot\phi(\mathbf{x}_m)$

$$\widetilde{L}(\mathbf{a}) = \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m k(\mathbf{x}_n, \mathbf{x}_m) \qquad y(\mathbf{x}) = \sum_{n=1}^{N} a_n t_n k(\mathbf{x}, \mathbf{x}_n) + b$$

If every datapoint is mapped into high-dimensional space via some transformation Φ : $\mathbf{x} \rightarrow \phi(\mathbf{x})$, the inner-product becomes: $k(\mathbf{x}_m, \mathbf{x}_n) = \phi(\mathbf{x}_m) \cdot \phi(\mathbf{x}_n)$

 $k(\mathbf{x_m}, \mathbf{x_n})$ is called the kernel function.

For SVM, we only need specify the kernel **without** need to know the corresponding non-linear mapping, $\phi(\mathbf{x})$.



Examples of Kernel Trick (1)

- For the example in the previous figure:
 - The non-linear mapping

$$x \to \varphi(x) = (x, x^2)$$

- The kernel

$$\varphi(x_i) = (x_i, x_i^2), \quad \varphi(x_j) = (x_j, x_j^2)
K(x_i, x_j) = \varphi(x_i) \cdot \varphi(x_j)
= x_i x_j (1 + x_i x_j)$$

· Where is the benefit?



Examples of Kernel Trick (2)

- · Polynomial kernel of degree 2 in 2 variables
 - The non-linear mapping:

$$\mathbf{x} = (x_1, x_2)$$

$$\varphi(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, x_2^2, \sqrt{2}x_1x_2)$$

The kernel

$$\varphi(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, x_2^2, \sqrt{2}x_1x_2)$$

$$\varphi(\mathbf{y}) = (1, \sqrt{2}y_1, \sqrt{2}y_2, y_1^2, y_2^2, \sqrt{2}y_1y_2)$$

$$K(\mathbf{x}, \mathbf{y}) = \varphi(\mathbf{x}) \cdot \varphi(\mathbf{y})$$

$$= (1 + \mathbf{x} \cdot \mathbf{y})^2$$



Examples of Kernel Functions

- Linear kernel: $K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i \cdot \mathbf{x}_j$
- Polynomial kernel of power p: $K(\mathbf{x}_i, \mathbf{x}_j) = (1 + \mathbf{x}_i \cdot \mathbf{x}_j)^p$
- Gaussian kernel: $K(\mathbf{x}_i, \mathbf{x}_j) = e^{-\|\mathbf{x}_i \mathbf{x}_j\|^2/2\sigma^2}$
 - In the form, equivalent to RBFNN, but has the advantage of that the center of basis functions, i.e., support vectors, are optimized in a supervised.
- Two-layer perceptron: $K(\mathbf{x}_i, \mathbf{x}_j) = \tanh(\alpha \mathbf{x}_i \cdot \mathbf{x}_j + \beta)$



What Functions are Kernels?

For some functions $K(\mathbf{x}_i, \mathbf{x}_j)$ checking that $K(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i) \phi(\mathbf{x}_j)$ can be cumbersome.

Mercer's theorem:

Every semi-positive definite symmetric function is a kernel

Semi-positive definite symmetric functions correspond to a semi-positive definite symmetric Gram matrix:

	$K(\mathbf{x}_1,\mathbf{x}_1)$	$K(\mathbf{x}_1,\mathbf{x}_2)$	$K(\mathbf{x}_1,\mathbf{x}_3)$	•••	$K(\mathbf{x}_1,\mathbf{x}_n)$
	$K(\mathbf{x}_2,\mathbf{x}_1)$	$K(\mathbf{x}_2,\mathbf{x}_2)$	$K(\mathbf{x}_2,\mathbf{x}_3)$		$K(\mathbf{x}_2,\mathbf{x}_n)$
K=					
	•••			•••	•••
	$K(\mathbf{x}_n, \mathbf{x}_1)$	$K(\mathbf{x}_n, \mathbf{x}_2)$	$K(\mathbf{x}_n,\mathbf{x}_3)$	•••	$K(\mathbf{x}_n,\mathbf{x}_n)$

http://en.wikipedia.org/wiki/Positive-definite_matrix