# Machine Learning <br> Exercise Sheet 4 

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## Exercise 13: Decision Trees (5 Points)

Given is the following training data:

| Day | Outlook | Temp. | Humidity | Wind | PlayTennis |
| :--- | :--- | :--- | :--- | :--- | :--- |
| D1 | Sunny | Hot | High | Weak | No |
| D2 | Sunny | Hot | High | Strong | No |
| D3 | Overcast | Hot | High | Weak | Yes |
| D4 | Rain | Mild | High | Weak | Yes |
| D5 | Rain | Cool | Normal | Weak | Yes |
| D6 | Rain | Cool | Normal | Strong | No |
| D7 | Overcast | Cool | Normal | Strong | Yes |
| D8 | Sunny | Mild | High | Weak | No |
| D9 | Sunny | Cool | Normal | Weak | Yes |
| D10 | Rain | Mild | Normal | Weak | Yes |
| D11 | Sunny | Mild | Normal | Strong | Yes |
| D12 | Overcast | Mild | High | Strong | Yes |
| D13 | Overcast | Hot | Normal | Weak | Yes |
| D14 | Rain | Mild | High | Strong | No |

The target variable PlayTennis with possible values yes and no needs to be predicted for different Saturdays depending on the attributes of the respective mornings.
Create two binary decision trees using the method introduced in the lecture (,greedy strategy"). You can stop after the first two levels (root plus children).
Use the a) Information Gain and b) Gini Index as the split quality criterion, respectively.

## Exercise 14: Decision Trees - Regularization (5 Points)

The decision tree in Figure 1 was learned without regularization. How would the tree look like if one of the following regularization methods was applied.

- Minimum number of points per cell is set to 4 .
- Maximum number of cells is set to 2 .
- Maximum depth is set to 3 .

Draw all three resulting trees.

## Exercise 15: Perceptron (5 Points)

a)

| $x_{1}$ | $x_{2}$ | $x_{3}$ | class |
| :---: | :---: | :---: | :---: |
| 4 | 3 | 6 | negative |
| 2 | -2 | 3 | positive |
| 1 | 0 | -3 | positive |
| 4 | 2 | 3 | negative |

Apply the perceptron learning algorithm until convergence on the given data. Use a step length $\alpha=1$ and start with $\beta=0, \beta_{0}=1$. Use the algorithm with a small difference: choose the training instances sequentially instead randomly (line 6).
b)

| $x_{1}$ | $x_{2}$ | class |
| :---: | :---: | :---: |
| 1 | 1 | positive |
| 1 | 0 | negative |
| 0 | 0 | positive |
| 0 | 1 | negative |

Show that the problem given in the table above cannot be solved with a single perceptron.

## Exercise 16: SVM (5 Points)

| $D$ | a | b | c | d | e | f | g | h | i |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $x$ | -3 | -2 | -1 | -0.5 | 0 | 0.5 | 1 | 2 | 3 |
| Klasse | -1 | -1 | +1 | +1 | +1 | +1 | +1 | -1 | -1 |

a) Plot the data $D$. Is it possible to seperate

1. Which shape does a hyperplane have in the 1-dimensional space? Which in the 2-dimensional, which in the 3-dimensional space?
2. Plot the data $D$.
3. Is the data $D$ linear separable? If yes, sketch the maximum margin hyperplane, the margin planes and the support vectors. If not explain briefly.
b) Given is the mapping function $h: \mathbb{R} \rightarrow \mathbb{R}^{2}$ :

$$
h(x)=\binom{x}{x^{2}}
$$

1. Apply $h$ to the data $D$.
2. Plot the transformed data.
3. Is the data linear separable in the transformed space? If yes, sketch the maximum margin hyperplane, the margin planes and the support vectors. If not explain briefly.
c) Explain in your own words how a SVM is optimized by the submanifold minimization.


Abbildung 1: Decision tree for Exercise 14

