

Modern Optimization Techniques

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Gradient Descent

Outline



1. Unconstrained Optimization

2. Line search

3. Gradient Descent

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Unconstrained Optimization Problems

An unconstrained optimization problem has the form:

minimize $f_0(\mathbf{x})$

Where:

- $f_0 : \mathbb{R}^n \to \mathbb{R}$ is convex, twice differentiable
- An optimal \mathbf{x}^* exists and $f(\mathbf{x}^*)$ is attained and finite

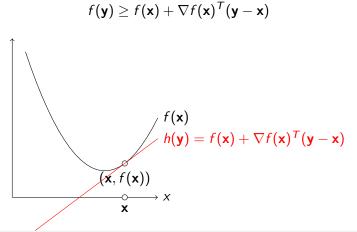




1st-order condition

1st-order condition: a differentiable function f is convex iff

- ▶ dom f is a convex set
- for all $\mathbf{x}, \mathbf{y} \in \operatorname{dom} f$





Optimality condition

 f_0 is differentiable if dom f_0 is open and the gradient exists:

$$\nabla f_0(\mathbf{x}) = \left(\frac{\partial f(\mathbf{x})}{\partial x_1}, \frac{\partial f(\mathbf{x})}{\partial x_2}, \dots, \frac{\partial f(\mathbf{x})}{\partial x_n}\right)$$

 \mathbf{x}^* is (localy) optimal iff: $abla f_0(\mathbf{x}) = 0$

 $f(\mathbf{x})$ $f(\mathbf{x})$ $h(\mathbf{y}) = f(\mathbf{x})$ \mathbf{x}



Methods for Unconstrained Optimization

- Start with an initial solution: \mathbf{x}^0
- Generate a sequence of points: \mathbf{x}^t with

 $\mathit{f}_0(\boldsymbol{x}^t) \rightarrow \mathit{f}_0(\boldsymbol{x}^*)$

- 1: procedure UnconstrainedMinimization
 input: f₀
- 2: Get initial point x⁰
- 3: $t \leftarrow 1$
- 4: repeat
- 5: $\mathbf{x}^t \leftarrow \text{NextPoint}(\mathbf{x}^{t-1})$
- 6: $t \leftarrow t+1$
- 7: **until** convergence
- 8: return \mathbf{x}^t , $f_0(\mathbf{x}^t)$
- 9: end procedure



Convergence Criterion



- May depend on the optimization method
- Intuitively, one would use something like

$$\|\mathbf{x}^t - \mathbf{x}^\star\|_2^2 < \epsilon$$

Since
$$\mathbf{x}^*$$
 is unknown: $\|\mathbf{x}^t - \mathbf{x}^{t-1}\|_2^2 < \epsilon$

Descent Methods

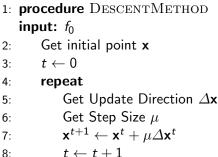
The next point is generated as:

$$\mathbf{x}^{t+1} := \mathbf{x}^t + \mu \Delta \mathbf{x}^t$$

Using:

- A step size μ
- A direction $\Delta \mathbf{x}$ such that

$$f_0(\mathbf{x}^t + \mu \Delta \mathbf{x}^t) < f_0(\mathbf{x}^t)$$



- 9: **until** convergence
- 10: return x, $f_0(x)$
- 11: end procedure





Descent Methods



- ► The descent algorithms differ in how they define the search direction ∆x
- ► The Step Size can be computed in various ways:
 - Fixed value
 - ► Line search
 - Various algorithm dependent heuristics

Outline



1. Unconstrained Optimization

2. Line search

3. Gradient Descent

Line search



Line Search is a practical method for computing the step lenght in descent algorithms

It solves the following problem for the variable μ :

 $\arg\min_{\mu>0}f_0(\mathbf{x}+\mu\varDelta\mathbf{x})$

Many variants of the line search:

- \blacktriangleright Exact throught derivation with respect to μ
- ► Approximative: e.g. Backtracking

Line Search



Exact

► Used if the problem can be solved analytically or with a low cost

Backtracking

- Only aproximative
- Guarantees that the new function value is lower than an specific bound

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Backtracking Line Search

- procedure BACKTRACKINGLINESEARCH
 input: f₀, search direction ∆x, at x, a ∈ (0, 0.5), b ∈ (0, 1)
- 2: $\mu \leftarrow 1$
- 3: while $f_0(\mathbf{x} + \mu \Delta \mathbf{x}) > f_0(\mathbf{x}) + a\mu \nabla f_0(\mathbf{x})^T \Delta \mathbf{x}$ do
- 4: $\mu \leftarrow b\mu$
- 5: end while
- 6: return μ
- 7: end procedure

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Gradient Descent



- The gradient of a function $f : \mathbb{R} \to \mathbb{R}^n$ in **x** shows the direction in which the function is maximally growing at point **x**
- Gradient Descent is a descent algorithm that searches in the opposite direction of the gradient

$$\Delta \mathbf{x} = -\nabla f_0(\mathbf{x})$$

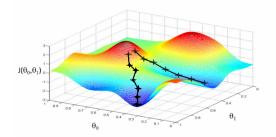
Gradient Descent



1: procedure

GRADIENTDESCENT input: f_0

- 2: Get initial point x
- 3: repeat
- 4: Get Step Size μ
- 5: $\mathbf{x} := \mathbf{x} \mu \nabla f_0(\mathbf{x})$
- 6: **until** convergence
- 7: return x, $f_0(x)$
- 8: end procedure



Gradient Descent - Considerations



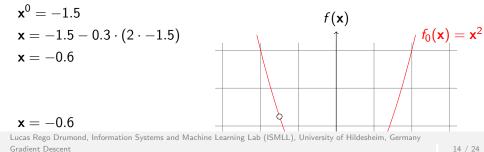
- Stopping criterion: $||\nabla f_0(\mathbf{x})||_2 \leq \epsilon$
- Simple and straightforward
- Usually slow convergence
- Works only well for convex problems, otherwise gets stuck in local minima
- ► Rarely used on practice

Gradient Descent Example Task:

minimize \mathbf{x}^2

- ► $\mu = 0.3$
- ► $-\nabla f_0(\mathbf{x}) = -2\mathbf{x}$

Initial point: $\mathbf{x}^0 = -1.5$





Considerations about the Step Size

► Crucial for the convergence of the algorithm

 \blacktriangleright Step size too low \Longrightarrow slow convergence

• Step size too high \implies divergence!

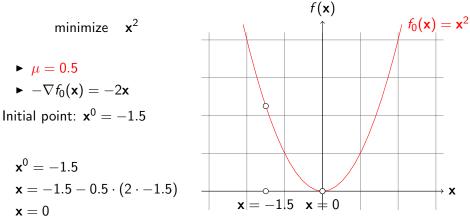


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Gradient Descent Example - A perfect Step Size

Task:





Gradient Descent Example - Too High Step Size Task:

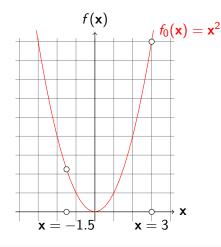
minimize \mathbf{x}^2

• $\mu = 1.5$ • $-\nabla f_0(\mathbf{x}) = -2\mathbf{x}$

Initial point: $\mathbf{x}^0 = -1.5$

$$\mathbf{x}^{0} = -1.5$$

 $\mathbf{x} = -1.5 - 1.5 \cdot (2 \cdot -1.5)$
 $\mathbf{x} = 3$



 $x^0 = 3$

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A More practical example



We do not want to always minimize parabolas so let us discuss a more practical example:

Linear Regression!

▶ have *m* many data instances $\mathbf{a} \in \mathbb{R}^n$ with *n* many features / predictors

▶ want to learn a linear model parametrized by a vector $\beta \in \mathbb{R}^n$ to predict a real value $y \in \mathbb{R}$



Practical Example: Household Spending

If we have data about m households, we can represent it as:

$$A_{m,n} = \begin{pmatrix} 1 & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ 1 & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & a_{m,1} & a_{m,2} & a_{m,3} & a_{m,4} \end{pmatrix} \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{pmatrix}$$

We can model the household consumption is a linear combination of the household features with parameters β :

$$\hat{y}_i = \beta^T \mathbf{a_i} = \beta_0 1 + \beta_1 a_{i,1} + \beta_2 a_{i,2} + \beta_3 a_{i,3} + \beta_4 a_{i,4}$$



Practical Example: Household Spending

We have:

$$\begin{pmatrix} 1 & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ 1 & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & a_{m,1} & a_{m,2} & a_{m,3} & a_{m,4} \end{pmatrix} \cdot \begin{pmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} \approx \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{pmatrix}$$

We want to find parameters β such that the measured error of the predictions is minimal:

$$\sum_{i=1}^{m} (\beta^{T} \mathbf{a}_{i} - y_{i})^{2} + \lambda \sum_{j=1}^{n} \beta_{j}^{2} = \|A\beta - y\|_{2}^{2} + \lambda \|\beta\|_{2}^{2}$$

Linear Regression

Let us look at the function to optimize:



$$\mathcal{L}(\beta, A, y) + \lambda \operatorname{Reg}(\beta) = \sum_{i=1}^{m} (\beta^{\top} a_i - y_i)^2 + \lambda \|\beta\|_2^2$$
$$= \sum_{i=1}^{m} \left(\sum_{j=1}^{n} \beta_j a_{ij} - y_i\right)^2 + \lambda \sum_{j=1}^{n} \beta_j^2$$

Then we can compute the gradient component wise:

$$\frac{\partial}{\partial\beta_k}\mathcal{L}(\beta, A, y) + \lambda \operatorname{Reg}(\beta) = \frac{\partial}{\partial\beta_k} \sum_{i=1}^m (\sum_{j=1}^n \beta_j a_{ij} - y_i)^2 + \lambda \sum_{j=1}^n \beta_j^2$$
$$= \sum_{i=1}^m 2 \cdot \left(\sum_{j=1}^n \beta_j a_{ij} - y_i\right) \cdot a_{ik} + 2\lambda\beta_k$$

Linear Regression



We obtain the update for every component of $\boldsymbol{\beta}$ as

$$\beta_{k}^{t+1} = \beta_{k}^{t} - \mu \nabla_{\beta} (\mathcal{L}(\beta, A, y) + \lambda \operatorname{Reg}(\beta))$$
$$= \beta_{k}^{t} - \mu \left(2 \sum_{i=1}^{m} \cdot \left(\sum_{j=1}^{n} \beta_{j} a_{ij} - y_{i} \right) \cdot a_{ik} + 2\lambda \beta_{k}^{t} \right)$$

- ► see that $\left(\sum_{j=1}^{n} \beta_j a_{ij} y_i\right)$ is actually the error of the model on the *i*-th instance
- error is the same for all k, can be precomputed

Linear Regression



- procedure LEARN LINEAR REGRESSION MODEL input: Data A, Labels y, inital parameters β⁰, Step Size μ, Regularization constant λ, precision ε
- 2: repeat

3: Compute Error: $e_i = \left(\sum_{j=1}^n \beta_j a_{ij} - y_i\right)$ 4: for k = 1 n do

4: **for** k = 1, ..., n **do**

5:
$$\beta_k^{t+1} = \beta_k^t - \mu \left(\sum_{i=1}^m e_i a_{ik} + \lambda \beta_k^t \right)$$

6: end for

$$7: t = t + 1$$

8: **until**
$$\|\nabla_{\beta}\mathcal{L}(\beta, A, y)\|_{2}^{2} \leq \epsilon$$

9: return
$$\beta$$
, $\mathcal{L}(\beta, A, y)$

10: end procedure

Outlook



We will see in the next lectures:

- Stochastic Gradient Descent
 - Gradient is only computed on one instance, not on all
- Coordinate Descent
 - β is optimized in each coordinate
- Newton's Method
 - ▶ involves second order derivatives (curvature) information