

Modern Optimization Techniques

2. Unconstrained Optimization / 2.2. Stochastic Gradient Descent

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Syllabus



Mon. 30.10.	(0)	0. Overview
Mon. 6.11.	(1)	 Theory Convex Sets and Functions
Mon. 13.11. Mon. 20.11. Mon. 27.11. Mon. 4.12. Mon. 11.12. Mon. 18.12.	(2) (3) (4) (5) (6) (7)	2. Unconstrained Optimization 2.1 Gradient Descent 2.2 Stochastic Gradient Descent 2.3 Newton's Method 2.4 Quasi-Newton Methods 2.5 Subgradient Methods 2.6 Coordinate Descent — Christmas Break —
Mon. 8.1. Mon. 15.1. Mon. 22.1. Mon. 29.1. Mon. 5.2.	(8) (9) (10) (11) (12)	 Equality Constrained Optimization Duality Methods Inequality Constrained Optimization Primal Methods Barrier and Penalty Methods Cutting Plane Methods

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Outline

- 1. Stochastic Gradient Descent (SGD)
- 2. More on Line Search
- 3. Example: SGD for Linear Regression
- 4. Stochastic Gradient Descent in Practice

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Outline

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Unconstrained Convex Optimization

 $\underset{x \in \mathsf{dom}\, f}{\mathsf{arg}\, \mathsf{min}\, f}(x)$

- ▶ dom $f \subseteq \mathbb{R}^N$ is open (unconstrained optimization)
- ► *f* is convex

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Stochastic Gradient

Gradient Descent makes use of the gradient

$$\nabla f(x)$$

Stochastic Gradient Descent: makes use of Stochastic Gradient only:

$$g(x) \sim p(g \in \mathbb{R}^N \mid x), \quad \mathbb{E}_p(g(x)) = \nabla f(x)$$

- ► for each point $x \in \mathbb{R}^N$: random variable over \mathbb{R}^N with distribution p (conditional on x)
- ▶ on average yields the gradient (at each point)



Stochastic Gradient / Example: Big Sums

f is a "big sum":

$$f(x) = \frac{1}{C} \sum_{c=1}^{C} f_c(x)$$
 with f_c convex, $c = 1, \dots, C$

g is the gradient of a random summand:

$$p(g \mid x) := \mathsf{Unif}(\{\nabla f_c(x) \mid c = 1, \dots, C\})$$



Stochastic Gradient / Example: Least Squares

$$\min_{x \in \mathbb{R}^N} f(x) := ||Ax - b||_2^2$$

- will find solution for Ax = b if there is any (then $||Ax b||_2 = 0$)
- ▶ otherwise will find the x where the difference Ax b of left and right side is as small as possible (in the squared L2 norm)
- ▶ is a big sum:

$$f(x) := ||Ax - b||_2^2 = \sum_{m=1}^M ((Ax)_m - b_m)^2 = \sum_{m=1}^M (A_{m,.}x - b_m)^2$$
$$= \frac{1}{M} \sum_{m=1}^M f_m(x), \quad f_m(x) := M(A_{m,.}x - b_m)^2$$

- ► stochastic gradient *g*:
 - ▶ gradient for a random component *m*



Stochastic Gradient / Example: Supervised Learning

$$\min_{\theta \in \mathbb{R}^P} f(x) := \frac{1}{N} \sum_{n=1}^N \ell(y_n, \hat{y}(x_n, \theta)) + \lambda ||\theta||_2^2$$

- where
 - ▶ $(x_n, y_n) \in \mathbb{R}^M \times \mathbb{R}^T$ are N training samples,
 - $ightharpoonup \hat{y}$ is a parametrized model, e.g., logistic regression

$$\hat{y}(x;\theta) := (1 + e^{-\theta^T x})^{-1}, \quad P := M, T := 1$$

 \blacktriangleright ℓ is a loss, e.g., negative binomial loglikelihood:

$$\ell(y,\hat{y}) := -y\log\hat{y} - (1-y)\log(1-\hat{y})$$

- $\lambda \in \mathbb{R}_0^+$ is the regularization weight.
- will find parametrization with best trade-off between low loss and low model complexity

Stochastic Gradient / Example: Supervised Learning (2)

$$\min_{\theta \in \mathbb{R}^P} f(x) := \frac{1}{N} \sum_{n=1}^N \ell(y_n, \hat{y}(x_n, \theta)) + \lambda ||\theta||_2^2$$

- where
 - ▶ $(x_n, y_n) \in \mathbb{R}^M \times \mathbb{R}^T$ are N training samples,
 - ▶ ...
- ▶ is a big sum:

$$f(\theta) := rac{1}{N} \sum_{n=1}^{N} f_n(\theta), \quad f_n(\theta) := \ell(y_n, \hat{y}(x_n, \theta)) + \lambda ||\theta||_2^2$$

- ► stochastic gradient g:
 - ▶ gradient for a random sample *n*

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Stochastic Gradient Descent

- ▶ the very same as Gradient Descent
- ▶ but use stochastic gradient g(x) instead of exact gradient $\nabla f(x)$ in each step

```
1 min-sgd(f, p, x^{(0)}, \mu, K):

2 for k := 1, ..., K:

3 draw g^{(k-1)} \sim p(g \mid x)

4 \Delta x^{(k-1)} := -g^{(k-1)}

5 \mu^{(k-1)} := \mu(f, x^{(k-1)}, \Delta x^{(k-1)})

6 x^{(k)} := x^{(k-1)} + \mu^{(k-1)} \Delta x^{(k-1)}

7 if converged(...):

8 return \mathbf{x}^{(k)}

9 raise exception "not converged in K iterations"
```

where

► p (distribution of the) stochastic gradient of f



Stochastic Gradient Descent / For Big Sums

```
1 min-sgd((f_c)_{c=1,...,C}, (\nabla f_c)_{c=1,...,C}, x^{(0)}, \mu, K):
2 for k := 1,...,K:
3 draw c^{(k-1)} \sim \text{Unif}(1,...,C)
4 g^{(k-1)} := \nabla f_{c^{(k-1)}}(x^{(k-1)})
5 \Delta x^{(k-1)} := -g^{(k-1)}
6 \mu^{(k-1)} := \mu(f, x^{(k-1)}, \Delta x^{(k-1)})
7 x^{(k)} := x^{(k-1)} + \mu^{(k-1)} \Delta x^{(k-1)}
8 if converged(...):
9 return \mathbf{x}^{(k)}
10 raise exception "not converged in K iterations"
```

where

- ▶ $(f_c)_{c=1,...,C}$ objective function summands, $f:=\frac{1}{C}\sum_{c=1}^{C}f_c$
- ▶ $(\nabla f_c)_{c=1,...,C}$ gradients of the objective function summands



SGD / For Big Sums / Epochs

```
1 min-sgd((f_c)_{c=1,...,C}, (\nabla f_c)_{c=1,...,C}, x^{(0)}, \mu, K):
 2 C := (1, 2, ..., C)
 y(0,C) := y(0)
    for k := 1, ..., K:
       randomly shuffle \mathcal C
        x^{(k,0)} := x^{(k-1,C)}
       for i = 1, \ldots, C:
            g^{(k,i-1)} := \nabla f_{c}(x^{(k,i-1)})
 8
            \Delta x^{(k,i-1)} := -g^{(k,i-1)}
            u^{(k,i-1)} := \mu(f, x^{(k,i-1)}, \Delta x^{(k,i-1)})
10
            x^{(k,i)} := x^{(k,i-1)} + \mu^{(k,i-1)} \Delta x^{(k,i-1)}
11
       return x^{(K,C)}
12
```

where

- ▶ $(f_c)_{c=1,...,C}$ objective function summands, $f:=\frac{1}{C}\sum_{c=1}^{C}f_c$
- ▶ ...
- ► *K* number of epochs

Convergence of SGD



Theorem (Convergence of SGD)

lf

- (i) f is strongly convex $(||\nabla^2 f(x)|| \succeq mI, m \in \mathbb{R}^+)$,
- (ii) the expected squared norm of its stochastic gradient g is uniformly bounded $(\exists G \in \mathbb{R}_0^+ \ \forall x : \mathbb{E}(||g(x)||^2) \leq G^2)$ and
- (iii) the steplength $\mu^{(k)}:=rac{1}{m(k+1)}$ is used, then

$$\mathbb{E}_p(||x^{(k)} - x^*||^2) \le \frac{1}{k+1} \max\{||x^{(0)} - x^*||^2, \frac{G^2}{m^2}\}$$

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Convergence of SGD / Proof

$$f(x^*) - f(x) \ge \nabla f(x)^T (x^* - x) + \frac{m}{2} ||x^* - x||^2$$
 str. conv. (i)
 $f(x) - f(x^*) \ge \nabla f(x^*)^T (x - x^*) + \frac{m}{2} ||x - x^*||^2 = \frac{m}{2} ||x^* - x||^2$

summing both yields

$$0 \ge \nabla f(x)^{T} (x^{*} - x) + m||x^{*} - x||^{2}$$

$$\nabla f(x)^{T} (x - x^{*}) \ge m||x^{*} - x||^{2}$$
 (1)

$$\mathbb{E}(||x^{(k)} - x^*||^2) \\
= \mathbb{E}(||x^{(k-1)} - \mu^{(k-1)}g^{(k-1)} - x^*||^2) \\
= \mathbb{E}(||x^{(k-1)} - x^*||^2) - 2\mu^{(k-1)}\mathbb{E}((g^{(k-1)})^T(x^{(k-1)} - x^*)) + (\mu^{(k-1)})^2\mathbb{E}(||g^{k-1}||^2) \\
= \mathbb{E}(||x^{(k-1)} - x^*||^2) - 2\mu^{(k-1)}\mathbb{E}(\nabla f(x^{(k-1)})^T(x^{(k-1)} - x^*)) + (\mu^{(k-1)})^2\mathbb{E}(||g^{k-1}||^2) \\
\leq \mathbb{E}(||x^{(k-1)} - x^*||^2) - 2\mu^{(k-1)}m\mathbb{E}(||x^* - x^{(k-1)}||^2) + (\mu^{(k-1)})^2G^2 \\
= (1 - 2\mu^{(k-1)}m)\mathbb{E}(||x^{(k-1)} - x^*||^2) + (\mu^{(k-1)})^2G^2 \tag{2}$$



Convergence of SGD / Proof (2/2) induction over k: k := 0:

$$||x^{(0)} - x^*||^2 \le \frac{1}{1}L, \quad L := \max\{||x^{(0)} - x^*||^2, \frac{G^2}{m^2}\}$$

k > 0:

$$\mathbb{E}(||x^{(k)} - x^*||^2) \overset{(2)}{\leq} (1 - 2\mu^{(k-1)}m) \mathbb{E}(||x^{(k-1)} - x^*||^2) + (\mu^{(k-1)})^2 G^2$$

$$\overset{(iii)}{=} (1 - \frac{2}{k}) \mathbb{E}(||x^{(k-1)} - x^*||^2) + \frac{G^2}{m^2 k^2}$$

$$\overset{\text{ind.hyp.}}{\leq} (1 - \frac{2}{k}) \frac{1}{k} L + \frac{G^2}{m^2 k^2}$$

$$\overset{\text{def. } L}{\leq} (1 - \frac{2}{k}) \frac{1}{k} L + \frac{1}{k^2} L$$

$$= \frac{k - 2}{k^2} L + \frac{1}{k^2} L = \frac{k - 1}{k^2} L \leq \frac{1}{k + 1} L$$

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Choosing the step size for SGD

- lacktriangle The step size μ is a crucial parameter to be tuned
- ► Given the low cost of the SGD update, using line search for the step size is a bad choice
- ► Possible alternatives:
 - Fixed step size
 - Armijo principle
 - ► Bold-Driver
 - Adagrad



Example: Body Fat prediction

We want to estimate the percentage of body fat based on various attributes:

- ► Age (years)
- Weight (lbs)
- Height (inches)
- ▶ Neck circumference (cm)
- Chest circumference (cm)
- ► Abdomen 2 circumference (cm)
- ▶ Hip circumference (cm)
- ► Thigh circumference (cm)
- ► Knee circumference (cm)
- ▶ ..

http://lib.stat.cmu.edu/datasets/bodyfat

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Example: Body Fat prediction

The data is represented it as:

$$A = \begin{pmatrix} 1 & a_{1,1} & a_{1,2} & \dots & a_{1,M} \\ 1 & a_{2,1} & a_{2,2} & \dots & a_{2,M} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & a_{N,1} & a_{N,2} & \dots & a_{N,M} \end{pmatrix}, \quad \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{pmatrix}$$

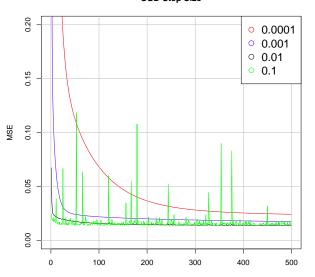
with N = 252, M = 14

We can model the percentage of body fat y as a linear combination of the body measurements with parameters x:

$$\hat{y}_n = \mathbf{x}^T \mathbf{a_n} = x_0 \mathbf{1} + x_1 a_{n,1} + x_2 a_{n,2} + \ldots + x_M a_{n,M}$$



SGD - Fixed Step Size on the Body Fat dataset sgp Step Size



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Bold Driver Heuristic

- ► The Bold Driver Heuristic makes the assumption that smaller step sizes are needed when closer to the optimum
- ▶ It adjusts the step size based on the value of $f(\mathbf{x}^{(k)}) f(\mathbf{x}^{(k-1)})$
- ▶ If the value of $f(\mathbf{x})$ grows, the step size must decrease
- ▶ If the value of f(x) decreases, the step size can be larger for faster convergence

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Bold Driver Heuristic - Update Rule

We need to define

- \blacktriangleright an increase factor $\mu^+ > 1$, e.g. $\mu^+ := 1.05$, and
- ▶ a decay factor $\mu^- \in (0,1)$, e.g., $\mu^- := 0.5$.

Step size update rule:

- adapt stepsize only once after each epoch, not for every (inner) iteration.
- ► Cycle through the whole data and update the parameters
- ▶ Evaluate the objective function $f(\mathbf{x}^{(k)})$
- if $f(\mathbf{x}^{(k)}) < f(\mathbf{x}^{(k-1)})$ then $\mu \to \mu^+ \mu$
- else $f(\mathbf{x}^{(k)}) > f(\mathbf{x}^{(k-1)})$ then $\mu \to \mu^- \mu$
- ▶ different from the bold driver heuristics for batch gradient descent, there is no way to evaluate $f(x + \mu \Delta x)$ for different μ .
 - \blacktriangleright stepsize μ is adapted once after the step has been done



Bold Driver

```
1 stepsize-bd(\mu, f_{\text{new}}, f_{\text{old}}, \mu^+, \mu^-):

2 if f_{\text{new}} < f_{\text{old}}

3 \mu := \mu^+ \mu

4 else

5 \mu := \mu^- \mu

6 return \mu
```

where

- $\blacktriangleright \mu$ stepsize of last update
- $f_{\text{new}}, f_{\text{old}} = f(x^k), f(x^{k-1})$ function values before and after the last update
- $ightharpoonup \mu^+, \mu^-$ stepsize increase and decay factors



Considerations

- ► Works well for a range of problems
- ▶ The initial μ just needs to be large enough
- \blacktriangleright μ^+ and μ^- have to be adjusted to the problem at hand
- ► May lead to faster convergence

AdaGrad



- Adagrad adjusts the step size individually for each variable to be optimized
- ▶ It uses information about the past gradients
- ▶ Leads to faster convergence
- ► Less sensitive to the choice of the step size

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AdaGrad - Update Rule

We have

$$f(\mathbf{x}) = \sum_{m=1}^{M} f_m(\mathbf{x})$$

Update rule:

- ► Update stepsize for every inner iteration
- ▶ Pick a random instance $m \sim \text{Uniform}(1, M)$
- ► Compute the gradient $\nabla_{\mathbf{x}} f_m(\mathbf{x})$
- ▶ Update the gradient history $\mathbf{h} := \mathbf{h} + \nabla_{\mathbf{x}} f_m(\mathbf{x}) \circ \nabla_{\mathbf{x}} f_m(\mathbf{x})$
- ▶ The step size for variable \mathbf{x}_n is $\mu_n := \frac{\mu_0}{\sqrt{h_n}}$
- Update

$$\mathbf{x}^{ ext{next}} := \mathbf{x} - \mu \circ \nabla_{\mathbf{x}} f_m(\mathbf{x})$$

i.e., $\mathbf{x}_n^{ ext{next}} := \mathbf{x}_n - \frac{\mu_0}{\sqrt{h_n}} (\nabla_{\mathbf{x}} f_m(\mathbf{x}))_n$

o denotes the elementwise product.

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AdaGrad

stepsize-adagrad (g, h, μ_0) : $h := h + g \circ g$ $\mu_n := \mu_0 / \sqrt{h_n}$ for n = 1, ..., N4 return (μ, h)

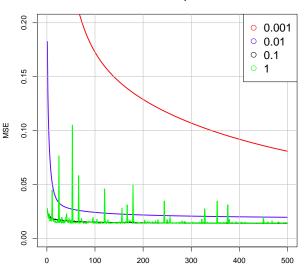
where

- ▶ returns a vector of stepsizes, one for each variable
- $g = \nabla f_m(x)$ current (stochastic) gradient
- ► *h* past gradient size history
- \blacktriangleright μ_0 initial stepsize

SciNers/rep

AdaGrad Step Size

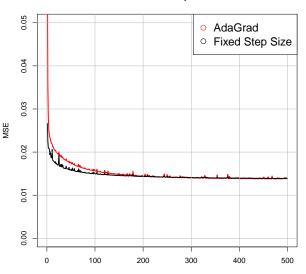
ADAGRAD Step Size



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AdaGrad vs Fixed Step Size

ADAGRAD Step Size



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Practical Example: Household Spending

Suppose we have the following data about different households:

- ▶ Number of workers in the household (a_1)
- ▶ Household composition (a₂)
- Region (a_3)
- ▶ Gross normal weekly household income (a_4)
- ▶ Weekly household spending (y)

We want to creat a model of the weekly household spending



Practical Example: Household Spending

If we have data about m households, we can represent it as:

$$A_{m,n} = \begin{pmatrix} 1 & a_{1,2} & \dots & a_{1,n} \\ 1 & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \vdots & \vdots \\ 1 & a_{m,2} & \dots & a_{m,n} \end{pmatrix} \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{pmatrix}$$

We can model the household consumption is a linear combination of the household features with parameters \mathbf{x} :

$$\hat{y}_i = \mathbf{x}^T \mathbf{a_i} = x_0 \mathbf{1} + x_1 a_{i,1} + x_2 a_{i,2} + x_3 a_{i,3} + x_4 a_{i,4}$$

Scilvers/Law

Least Square Problem Revisited

The following least square problem

minimize
$$||A\mathbf{x} - \mathbf{y}||_2^2$$

Can be rewritten as

minimize
$$\sum_{i=1}^{m} (\mathbf{x}^{T} \mathbf{a_i} - y_i)^2$$

$$A_{m,n} = \begin{pmatrix} 1 & a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ 1 & a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & a_{m,1} & a_{m,2} & a_{m,3} & a_{m,4} \end{pmatrix} \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{pmatrix}$$

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The Gradient Descent update rule

For the problem

minimize
$$\sum_{i=1}^{m} (\mathbf{x}^{T} \mathbf{a_i} - y_i)^2$$

The the gradient $\nabla f(\mathbf{x})$ of the objective function is:

$$\nabla_{\mathbf{x}} f(\mathbf{x}) = 2 \sum_{i=1}^{m} (\mathbf{x}^{T} \mathbf{a}_{i} - y_{i}) \mathbf{a}_{i}$$

The Gradient Descent update rule is then:

$$\mathbf{x} \to \mathbf{x} - \mu \left(2 \sum_{i=1}^{m} (\mathbf{x}^T \mathbf{a_i} - y_i) \mathbf{a_i} \right)$$



The Gradient Descent update rule

We need to "see" all the data before updating **x**

$$\mathbf{x} \to \mathbf{x} - \mu \left(2 \sum_{i=1}^{m} (\mathbf{x}^{\mathsf{T}} \mathbf{a_i} - y_i) \mathbf{a_i} \right)$$

Can we make any progress before iterating over all the data?

Still deship

Decomposing the objective function

The objective function

$$f(\mathbf{x}) = \sum_{i=1}^{m} (\mathbf{x}^{T} \mathbf{a_i} - y_i)^2$$

Can be expressed as a function of the objective on each data point (\mathbf{a}, y) :

$$f_i(\mathbf{x}) = (\mathbf{x}^T \mathbf{a_i} - y_i)^2$$

So that

$$f(\mathbf{x}) = \sum_{i=1}^{m} f_i(\mathbf{x})$$

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A simpler update rule

Now that we have

$$f(\mathbf{x}) = \sum_{i=1}^{m} f_i(\mathbf{x})$$

We can define the following update rule

- ▶ Pick a random instance $i \sim \text{Uniform}(1, m)$
- ▶ Update x

$$\mathbf{x} \to \mathbf{x} + \mu \left(-\nabla_{\mathbf{x}} f_i(\mathbf{x}) \right)$$



Stochastic Gradient Descent (SGD)

1: procedure StochasticGradiendDescent input: f, μ Get initial point x 3: repeat for $i \in 1, \ldots, m$ do 4: $\mathbf{x} \to \mathbf{x} - \mu \nabla f_i(\mathbf{x})$ 5: end for 6: 7: until convergence return x, f(x)8: 9: end procedure

Jeiners/

SGD and Least Squares

We have

$$f(\mathbf{x}) = \sum_{i=1}^{m} f_i(\mathbf{x})$$

with

$$f_i(\mathbf{x}) = (\mathbf{x}^T \mathbf{a_i} - y_i)^2$$

The update rule is

$$\nabla_{\mathbf{x}} f_i(\mathbf{x}) = 2(\mathbf{x}^T \mathbf{a_i} - y_i) \mathbf{a_i}$$
$$\mathbf{x} \to \mathbf{x} - \mu \left(2(\mathbf{x}^T \mathbf{a_i} - y_i) \mathbf{a_i} \right)$$

SGD vs. GD



```
1: procedure SGD
                                                1: procedure GradientDescent
   input: f, \mu
                                                   input: f
       Get initial point x
2:
                                                        Get initial point x
3:
       repeat
                                                3:
                                                        repeat
            for i \in 1, \ldots, m do
4:
                                                            Get Step Size \mu
                \mathbf{x} \to \mathbf{x} - \mu \nabla f_i(\mathbf{x})
5:
                                                            \mathbf{x} := \mathbf{x} - \mu \nabla f(\mathbf{x})
                                                5:
            end for
6.
                                                        until convergence
                                                6:
7:
       until convergence
                                                        return x, f(x)
       return x, f(x)
8.
                                                8: end procedure
   end procedure
```



SGD vs. GD - Least Squares

```
1: procedure SGD
    input: f, \mu
        Get initial point x
    repeat
                                                          3:
              for i \in 1, \ldots, m do
5:
                                                          5:
   \mathbf{x} \rightarrow \mathbf{x} - \mu \left( 2(\mathbf{x}^T \mathbf{a_i} - \mathbf{y_i}) \mathbf{a_i} \right)
              end for
6:
   until convergence
    return x, f(x)
9: end procedure
```

```
1: procedure GD
    input: f
         Get initial point x
        repeat
               Get Step Size \mu
4:
    \mathbf{x} \rightarrow \mathbf{x} - \mu \left( 2 \sum_{i=1}^{m} (\mathbf{x}^T \mathbf{a_i} - \mathbf{y_i}) \mathbf{a_i} \right)
         until convergence
        return x, f(x)
8: end procedure
```

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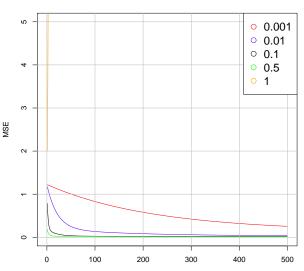
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GD Step Size

GD Step Size

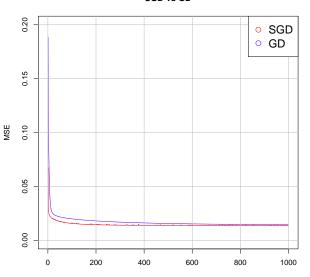


Iterations

Scivers/tex

SGD vs GD - Body Fat Dataset

SGD vs GD





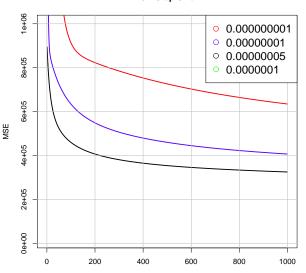
Year Prediction Data Set

- ► Least Squares Problem
- ► Prediction of the release year of a song from audio features
- ▶ 90 features
- ► Experiments done on a subset of 1000 instances of the data

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GD Step Size - Year Prediction

GD Step Size

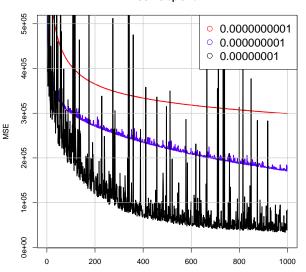


Iterations

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SGD Step Size - Year Prediction

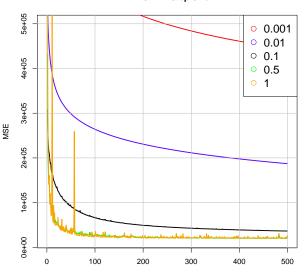
SGD Step Size





AdaGrad Step Size - Year Prediction

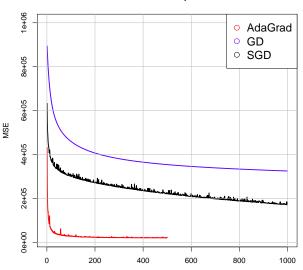
ADAGRAD Step Size





AdaGrad vs SGD vs GD - Year Prediction

ADAGRAD Step Size



Iterations



Summary

- Stochastic Gradient Descent (SGD) is like Gradient Descent,
 - but instead of the exact gradient uses just a random vector called stochastic gradient
 - with expectation of the true/exact gradient.
- ► stochastic gradients occur naturally when the objective is a big sum
 - ► then the gradient of a uniformly random component is a stochastic gradient
 - e.g., objectives for most machine learning problems are big sums over instance-wise losses (and regularization terms).
- ▶ SGD converges with a rate of 1/k in the number of steps k.

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Summary (2/2)

- ► Step length and convergence critera have to be adapted
 - ▶ to aggregate over several update steps, e.g., an epoche
 - cannot test for different step lengths (like backtracking)
- ► Bold driver steplength control:
 - update per epoche based on additional function evaluation.
- Adagrad steplength control:
 - individual steplength for each variable
 - ▶ $1/\sum g^2$ for past gradients.



Further Readings

- ► SGD is not covered in Boyd and Vandenberghe [2004].
- ► Leon Bottou, Frank E. Curtis, Jorge Nocedal (2016): Stochastic Gradient Methods for Large-Scale Machine Learning, ICML 2016 Tutorial, http://users.iems.northwestern.edu/~nocedal/ICML

- ► Francis Bach (2013): Stochastic gradient methods for machine learning, Microsoft Machine Learning Summit 2013, http://research.microsoft.com/en-us/um/cambridge/events/mls2013/downloads/stochastic_gradient.pdf
- ► for the convergence proof:

 Ji Liu (2014), Notes "Stochastic Gradient Descent",

 http://www.cs.rochester.edu/~jliu/CSC-576-2014fall.html

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References I

Stephen Boyd and Lieven Vandenberghe. Convex Optimization. Cambridge Univ Press, 2004.