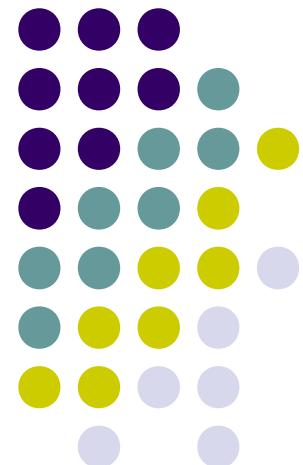


# Inductive Logic Programming

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Tomáš Horváth





# The presentation

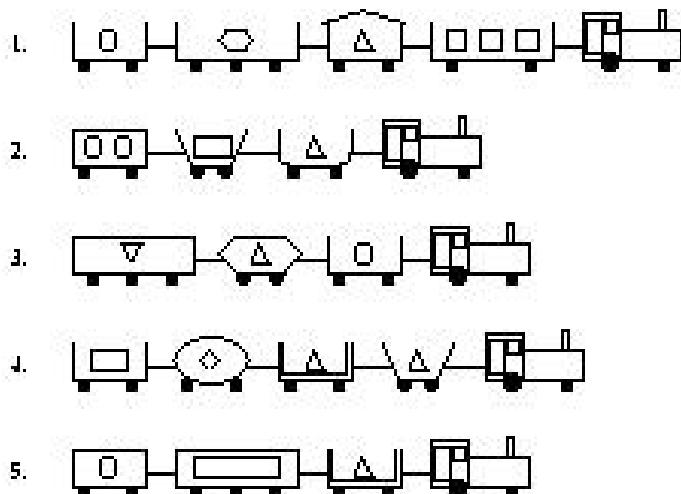
- Inductive Logic Programming (ILP)
  - (Multi) Relational Data Mining method
  - Machine Learning + Logic Programming
  - complex data structures
    - medicine, genetics, chemistry, economic ...
- Goals
  - give a basic overview on ILP



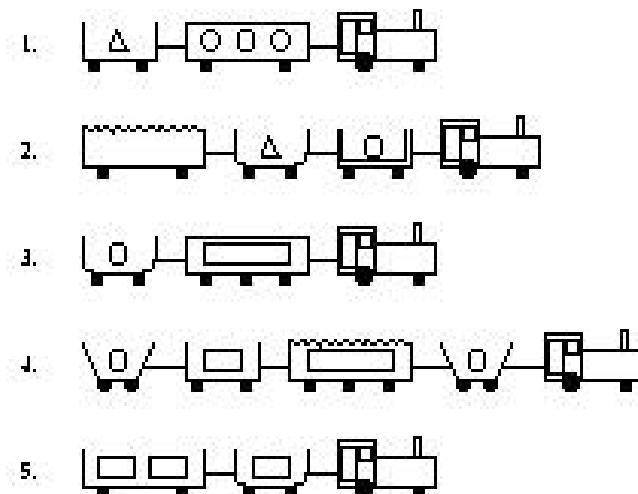
# East-West trains

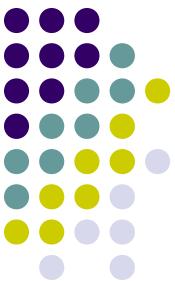
- what makes a train to go eastward?

1. TRAINS GOING EAST



2. TRAINS GOING WEST





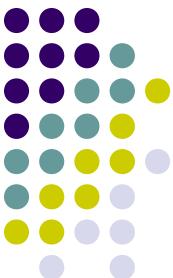
# Outlines

- Basic concepts
- ILP techniques
  - refinement graphs (FOIL)
  - inverse resolution (CIGOL)
  - relative least generalization (GOLEM)
  - inverse entailment (ALEPH)



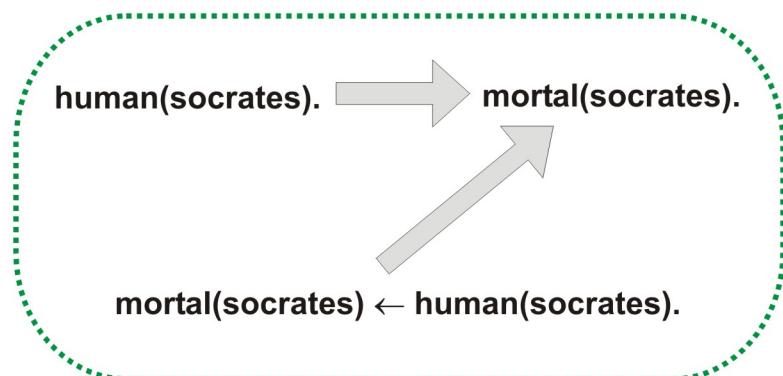
# Several forms of reasoning

- (Background) Knowledge
  - Socrates is a human
- Observations (Examples)
  - Socrates is mortal
- Theory (Hypothesis)
  - IF X is a human THEN X is mortal

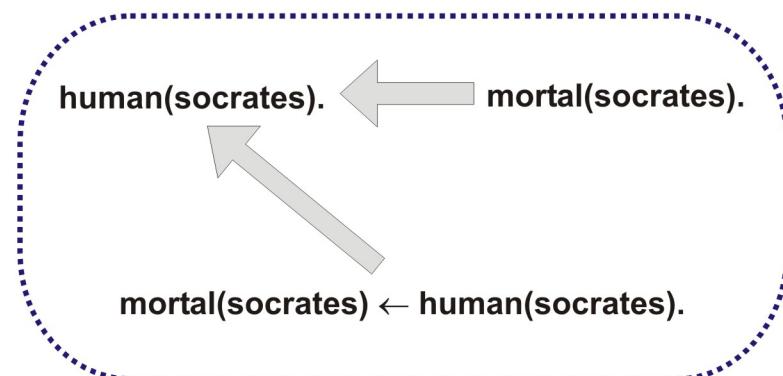


# Several forms of reasoning

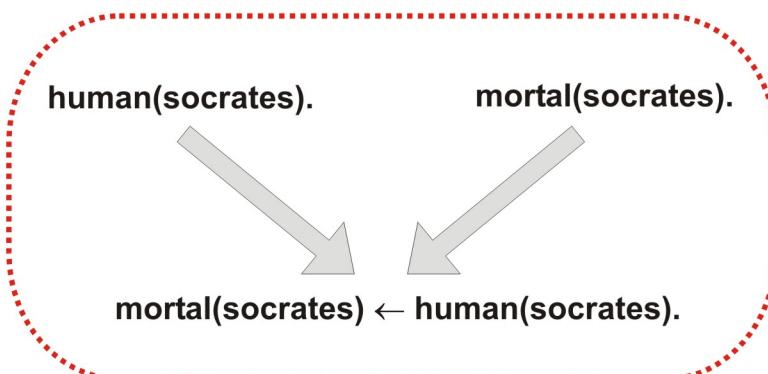
## *deduction*



## *abduction*



## *induction*





# Several forms of reasoning

- Deduction (Abduction)
  - if the theory and background knowledge (examples) are true then the examples (background knowledge) are also true.
- Induction
  - an induced theory from given examples and background knowledge need not be true in case of other examples or background knowledge not used in the induction process



# General ILP task

- Given
  - Background Knowledge  $B$
  - Examples  $E$ 
    - Positive  $e^+$
    - Negative  $e^-$  (sometimes not used in the learning process)
- Find
  - Hypothesis  $H$ , such that
    - covers all positive examples (*completeness*)
    - covers none of the negative examples (*consistency*)
    - a complete and consistent hypothesis is *correct*



# Normal setting (predictive)

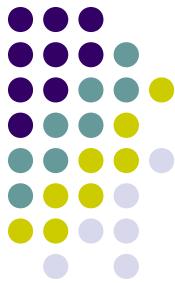
- Representations
  - example  $e$  – definite clause (fact)
  - background knowledge  $B$  – definite program
  - hypothesis  $H$  – definite program
- $H$  *covers*  $e$  w.r.t.  $B$  if
  - $(H \cup B) \models e$



# Normal setting (predictive)

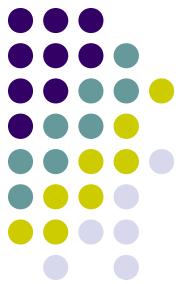
- Positive examples
  - { daughter(mary,ann), daughter(eve,tom) }
- Negative examples
  - { daughter(tom,ann), daughter(eve,ann) }
- Background Knowledge
  - { mother(ann,mary), mother(ann,tom), father(tom,eve), father(tom,ian), female(ann), female(mary), female(eve), male(ian), male(tom), parent(X,Y)  $\leftarrow$  mother(X,Y), parent(X,Y)  $\leftarrow$  father(X,Y) }
- Hypotheses
  - { daughter(X,Y)  $\leftarrow$  female(X), parent(Y,X) }
  - { daughter(X,Y)  $\leftarrow$  female(X), mother(Y,X);      daughter(X,Y)  $\leftarrow$  female(X), father(Y,X) }

# Non-monotonic setting (descriptive)



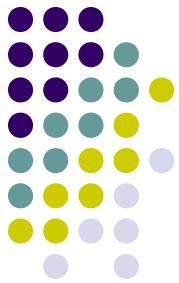
- Representations
  - example  $e$  – Herbrand interpretation
    - often just positive examples
  - background knowledge  $B$  – definite program
  - hypothesis  $H$  – definite program
- $H$  *covers*  $e$  w.r.t.  $B$  if
  - *H is true in the least Herbrand model  $M(B \cup E)$*

# Non-monotonic setting (descriptive)



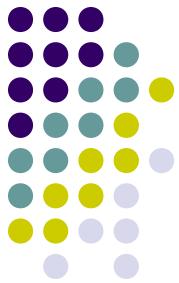
- Examples
  - { mother(lieve,soetkin), father(luc,soetkin), parent(lieve,soetkin), parent(luc,soetkin), male(luc), female(lieve), female(soetkin), human(lieve), human(luc), human(soetkin) }
  - { mother(blaguna,sonja), father(veljo,saso), father(veljo,sonja), parent(blaguna,saso), parent(blaguna,sonja), parent(veljo,saso), parent(veljo,sonja), male(veljo), male(saso), female(blaguna), female(sonja), human(veljo), human(saso), human(blaguna), human(sonja) }
- Empty background knowledge
- Hypothesis
  - { parent(X,Y) ← mother(X,Y); parent(X,Y) ← father(X,Y);  
mother(X,Y) ∨ father(X,Y) ← parent(X,Y); ← mother(X,Y), father(X,Y); human(X) ← female(X);  
human(X) ← male(X); female(X) ∨ male(X) ← human(X); ← female(X), male(X);  
female(X) ← mother(X,Y); male(X) ← father(X,Y); human(X) ← parent(X,Y);  
human(Y) ← parent(X,Y); ← parent(X,X) }

# Non-monotonic setting (descriptive)



- Examples
  - { class(fix), worn(gear), worn(chain) }
  - { class(sendback), worn(engine), worn(chain) }
  - { class(sendback) ,worn(wheel) }
  - { class(ok) }
- Background knowledge
  - { replaceable(gear), replaceable(chain),  
not\_replaceable(engine), not\_replaceable(wheel) }
- Hypothesis
  - { class(sendback)←worn(X), not\_replaceable(X) }

# Non-monotonic setting (descriptive)



- Positive examples
  - { daughter(mary,ann), daughter(eve,tom) }
- Negative examples
  - { daughter(tom,ann), daughter(eve,ann) }
- Background Knowledge
  - { mother(ann,mary), mother(ann,tom), father(tom,eve), father(tom,ian), female(ann), female(mary), female(eve), male(ian), male(tom), parent(X,Y) ← mother(X,Y), parent(X,Y) ← father(X,Y) }
- Hypotheses
  - { daughter(X,Y) ← female(X), parent(Y,X) }
  - { ←daughter(X,Y), mother(X,Y); female(X) ← daughter(X,Y); mother(X,Y) ∨ father(X,Y) ← parent(X,Y) }



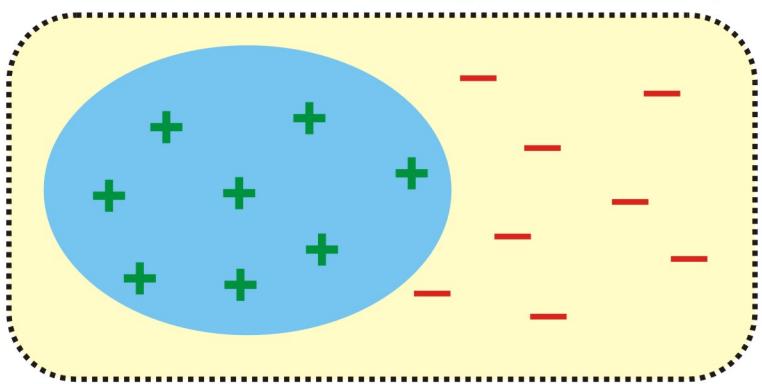
# Predictive vs. Descriptive ILP

- Predictive
  - Learn a reason why positives are positives and negatives are negatives
  - You know what You are looking for, but you don't know what it looks like.
  - Separate examples and background knowledge
  - often used
- Descriptive
  - Find something interesting about the data
  - You don't know what You are looking for
  - all background knowledge about an example is incorporated in this example

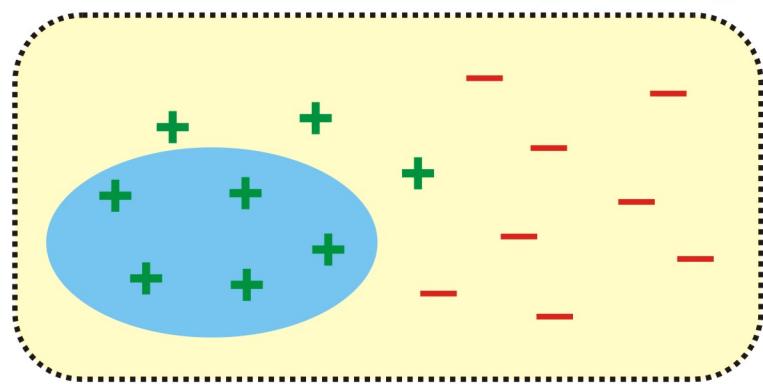
# Completeness and Consistency



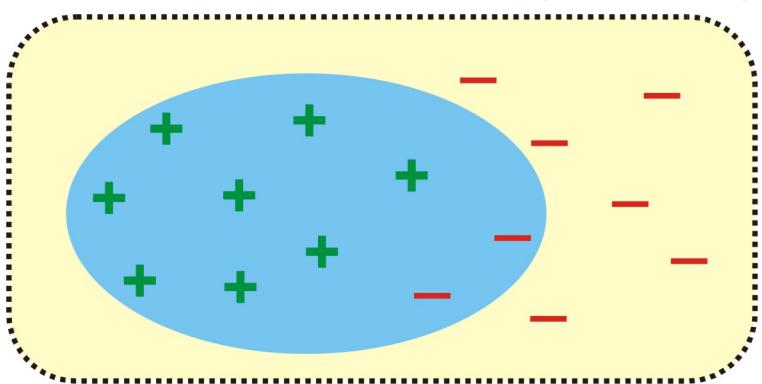
complete, consistent (CORRECT)



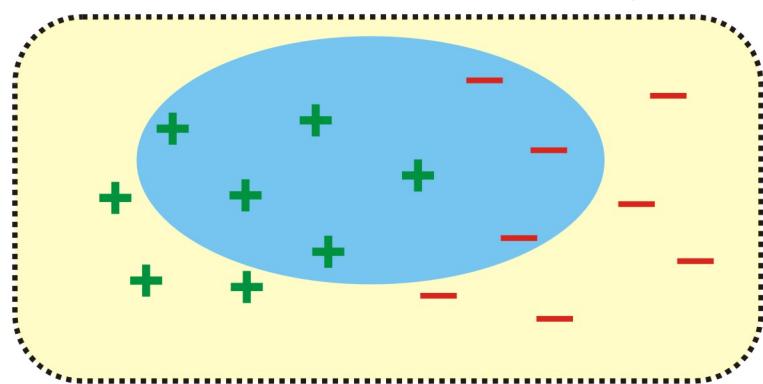
not complete, consistent (OFTEN)



complete, not consistent (WRONG)



not complete, not consistent (WRONG)





# Specialisation vs. Generalization

- $C \sqsupseteq D$ 
  - D is a **specialisation** of C
  - C is a **generalization** of D
- if  $C \not\sqsupseteq e$  then  $D \not\sqsupseteq e$
- if  $D \sqsupseteq e$  then  $C \sqsupseteq e$



# The general ILP algorithm

- Input:  $E^+$ ,  $E^-$ ,  $B$
- Output:  $H$
- begin
  - initialize  $H$
  - repeat
    - if  $H$  is not consistent specialize it
    - if  $H$  is not complete generalize it
  - until  $H$  is not correct
  - output  $H$
- end



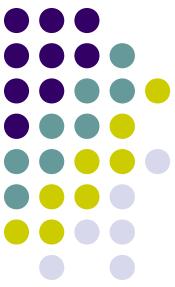
# Subsumption Theorem

- cover relation “ $/\equiv$ ”
  - hard to implement
  - not decidable
  - need a framework to solve this problem
- subsumption
  - a clause C subsumes a clause D ( $C \geq D$ ) if  $(\exists \theta) C\theta \subseteq D$ 
    - $C = p(X) \leftarrow q(a), r(Y) = \{p(X), \neg q(a), \neg r(Y)\} \geq \{p(b), \neg q(a), \neg r(c), \neg s(Z)\} = p(b) \leftarrow q(a), r(c), s(Z) = D$  for  $\theta = \{X/b, Y/c\}$
  - if  $C \geq D$  then  $C \models D$  (the converse does not hold)
    - $C = P(f(X)) \leftarrow P(X), D = P(f^2(X)) \leftarrow P(X)$



# Subsumption Theorem

- SLD-refutation theorem
  - Let  $\Sigma$  is a set of Horn clauses. Then  $\Sigma$  is unsatisfiable iff  $\Sigma \vdash_{sr} \square$ .
- SLD-Subsumption theorem
  - Let  $\Sigma$  is a set of Horn clauses and  $C$  a Horn clause. Then  $\Sigma \models C$  iff  $\Sigma \vdash_{sd} C$ .
- SLD-refutation theorem and SLD-Subsumption theorem are equivalent.
- $\Sigma \vdash_{sr} C$  if there exists an SLD-resolution of  $C$  from  $\Sigma$ .
- $\Sigma \vdash_{sd} C$  if there exists an SLD-resolution of a clause  $D$  from  $\Sigma$  such that  $D \geq C$  ( $D$  subsumes  $C$ )

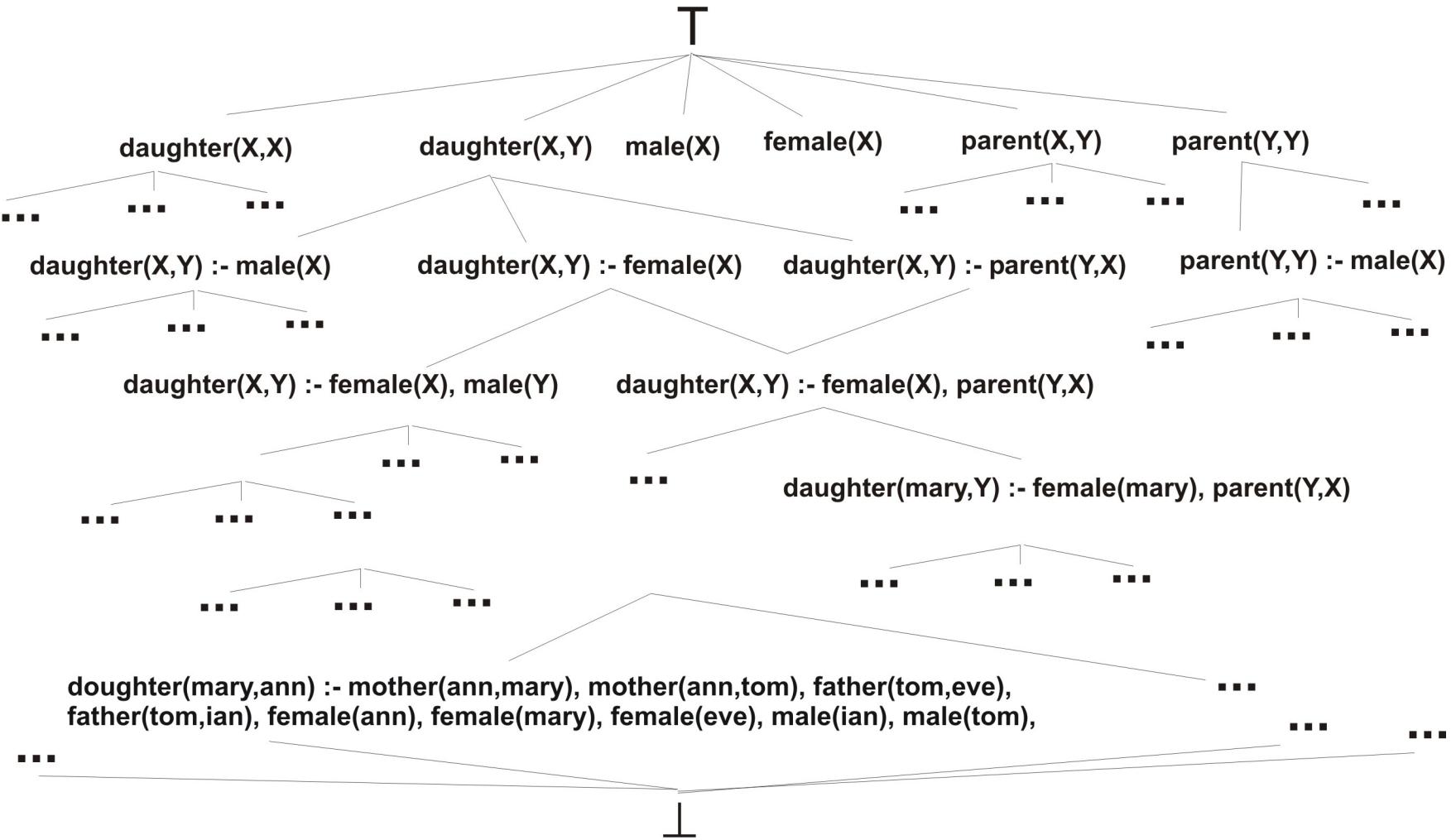


# Hypothesis space

- Space of (all) Horn clauses  $H$ 
  - ordered by subsumption
- for every finite set  $S \subseteq H$  there exists a greatest specialisation of  $S$  in  $H$
- for every finite set  $S \subseteq H$  there exists a least generalisation of  $S$  in  $H$
- $H$  ordered by  $\geq$  is a lattice
  - $\perp$  - bottom element
  - $T$  – top element



# Hypothesis space





# Hypothesis space

- Large space of all hypotheses
  - need for a space of acceptable hypotheses
    - language bias
- Refinement operator  $\rho:H \rightarrow H$ 
  - determine the hypothesis space (refinement graph)
  - specialisation operator
    - $\rho(C)=D, C \not\models D$ 
      - applies a substitution  $\theta$  to C
      - adds literal to the body of C
  - generalisation operator
    - $\rho(C)=D, D \not\models C$ 
      - applies an inverse substitution  $\theta^{-1}$  to C
      - removes literal from the body of C



# Outlines

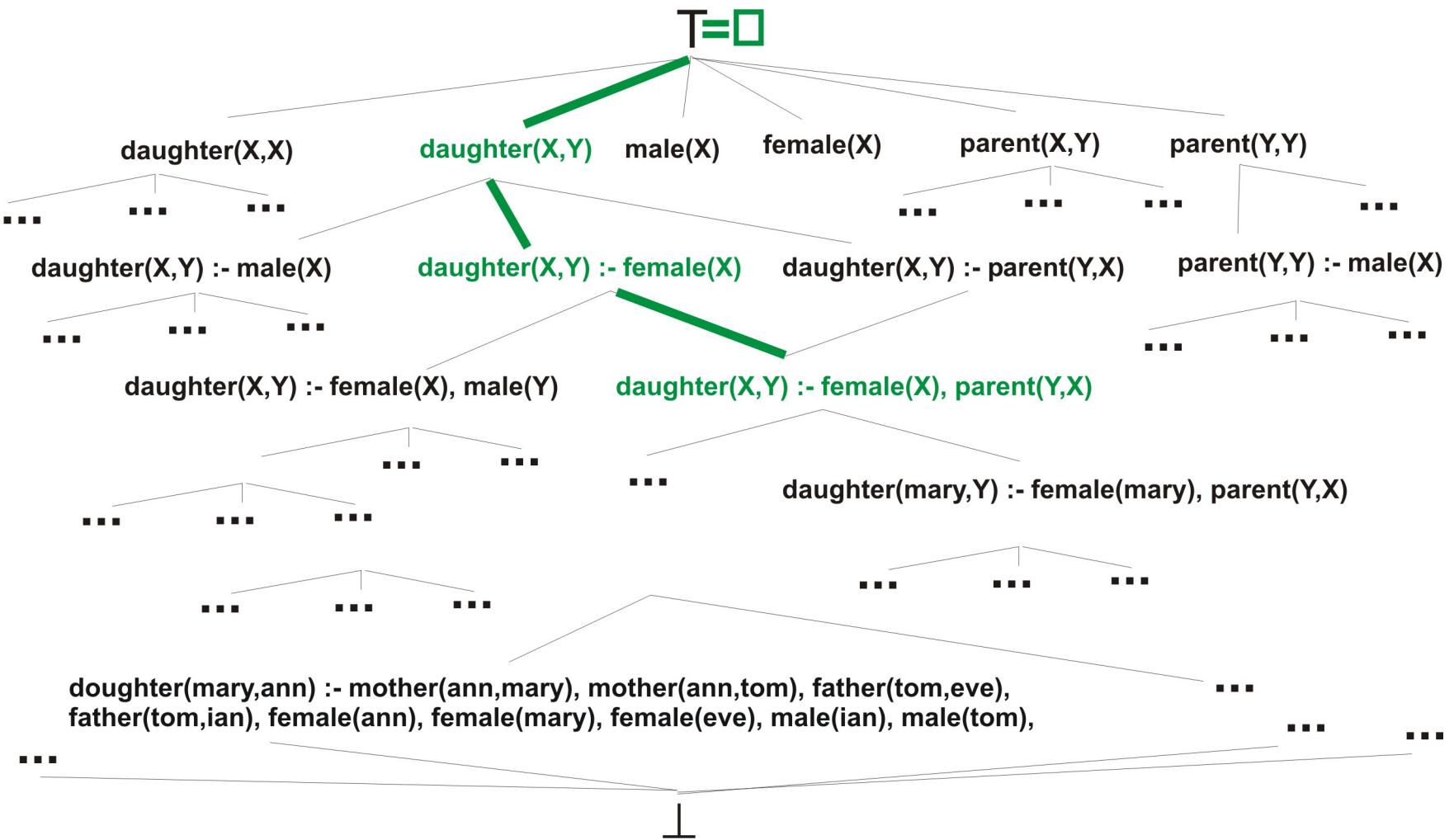
- Basic concepts
- ILP techniques
  - refinement graphs (FOIL)
  - inverse resolution (CIGOL)
  - relative least generalization (GOLEM)
  - inverse entailment (ALEPH)
- Applications
- Future directions of ILP



# Searching refinement graphs

- top-down searching of refinement graph
- starting with  $T = \square$
- depth-first search
- implemented in system FOIL

# Searching refinement graphs





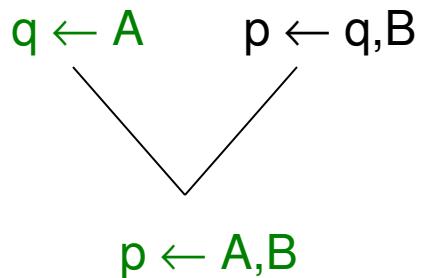
# Inverse resolution

- bottom-up approach
- applying inverse resolution to clauses
  - V-operators
    - absorption
    - identification
  - W-operators
    - intra-construction
    - inter-construction
- predicate invention
- not deterministic
- implemented in system CIGOL

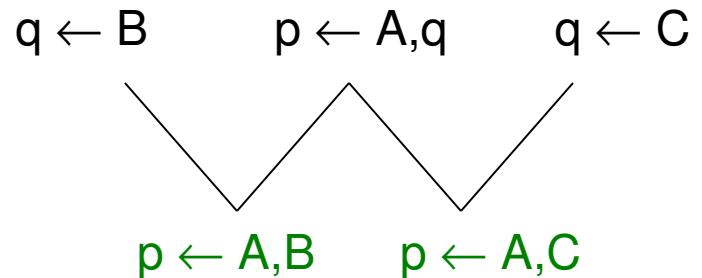


# Inverse resolution

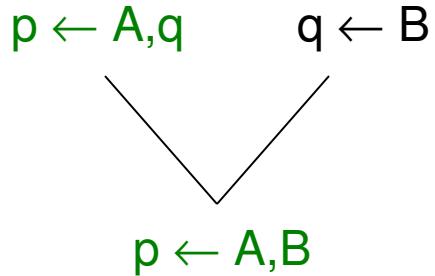
## absorption



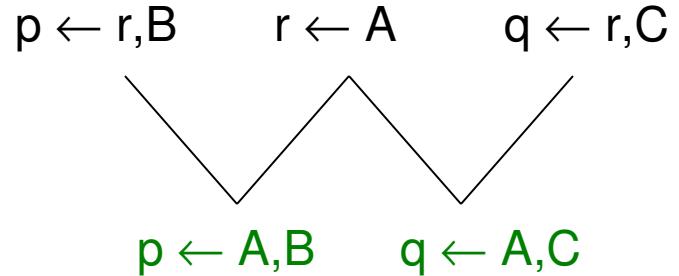
## intra-construction



## identification

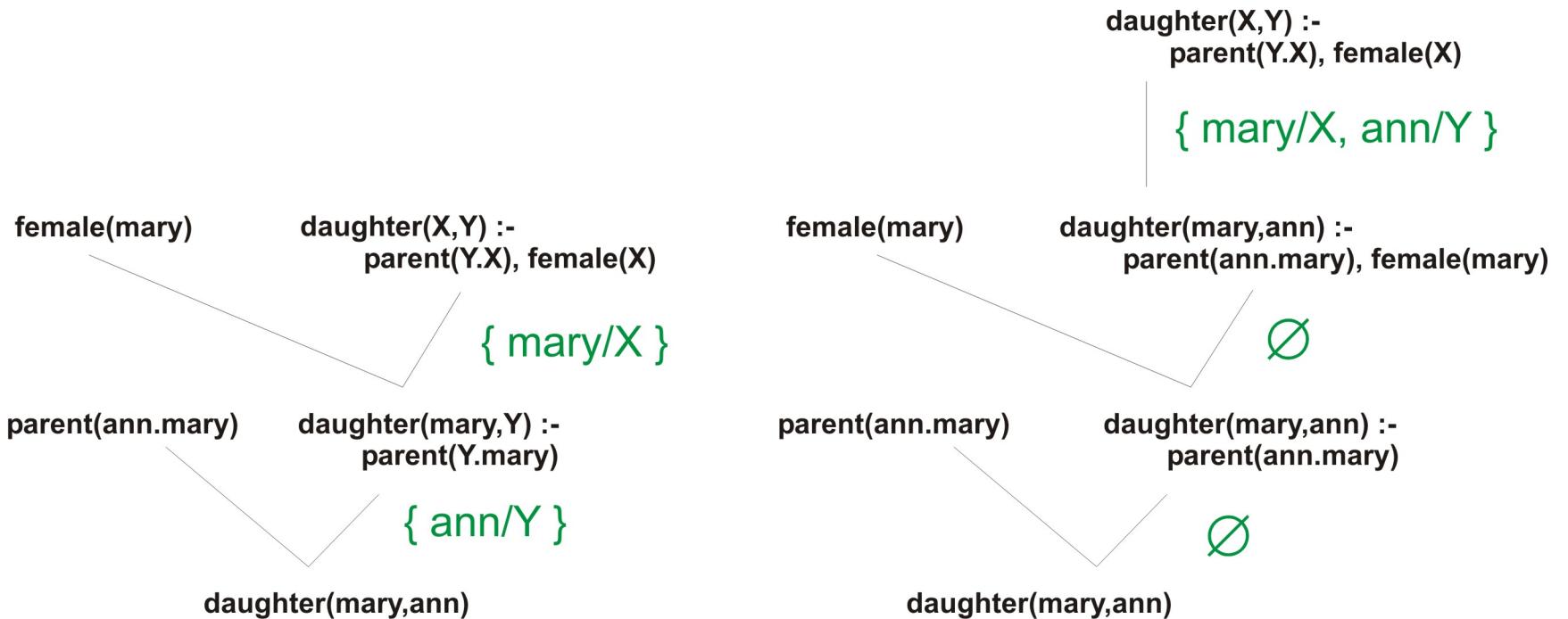


## inter-construction





# Inverse resolution





# Relative least generalization

- $H \cup B \models e$ 
  - Let  $H$  consist of single clause  $C$
  - $C \cup B \models e \Rightarrow C \models B \rightarrow e$
  - if  $e$  – atom,  $B$  – atoms then  $e \leftarrow B$  is a Horn clause
- $C \geq_B D$  if  $C \geq (D \cup \{\neg L_1, \dots, \neg L_n\})$
- $LGS((D_1 \cup \{\neg L_1, \dots, \neg L_n\}), \dots, (D_m \cup \{\neg L_1, \dots, \neg L_n\}))$  is an  $RLGS_B$  of  $\{D_1, \dots, D_m\}$  relative to  $B = \{L_1, \dots, L_n\}$  in  $H$
- bottom-up approach
  - searches correct  $LGRS_B$  of positive examples
- implemented in system GOLEM



# Relative least generalization

- $\text{RLGS}_B(\text{daughter}(\text{mary}, \text{ann}), \text{daughter}(\text{eve}, \text{tom}))$  for  $B = \{\text{female}(\text{mary}), \text{parent}(\text{ann}, \text{mary}), \text{female}(\text{eve}), \text{parent}(\text{tom}, \text{eve}), \text{female}(\text{ann})\}$  is
- $\text{daughter}(V_{m,e}, V_{a,t}) \leftarrow \text{parent}(\text{ann}, \text{mary}), \text{parent}(\text{tom}, \text{eve}), \text{female}(\text{mary}), \text{female}(\text{eve}), \text{female}(\text{ann}), \text{parent}(V_{a,t}, V_{m,e}), \text{female}(V_{m,e}), \text{female}(V_{m,a}), \text{female}(V_{a,e})$ .
  - if  $C \setminus \{L\}$  covers at least as many positive examples and at most as many negative examples as  $C$  then the literal  $L$  is **irrelevant**
- after removing irrelevant literals we get  $\text{daughter}(V_{m,e}, V_{a,t}) \leftarrow \text{parent}(V_{a,t}, V_{m,e}), \text{female}(V_{m,e})$ , so  $\text{daughter}(X, Y) \leftarrow \text{parent}(Y, X), \text{female}(X)$



# Inverse entailment

- $H \cup B \models e$ 
  - Let  $H$  consist of single clause  $C$
  - $C \cup B \models e \Rightarrow B \cup \neg e \models \neg C$
  - $\perp$  is a (possibly infinite) conjunction of ground literals which are true in every model of  $B \cup \neg e$
  - $B \cup \neg e \models \perp$
  - $\neg C$  is true in all models of  $B \cup \neg e \Rightarrow \neg C$  contains a subset of  $\perp$
  - $B \cup \neg e \models \perp \models \neg C \Rightarrow C \models \perp$
- top-down approach
  - searches for clauses which subsumes  $\perp$
  - ability to have rules in background knowledge
- implemented in system ALEPH
  - language declarations



# Inverse entailment

- $\perp_{\text{daughter}(\text{mary}, \text{ann})} = \text{daughter}(A, B) :- \text{mother}(B, A), \text{female}(B), \text{female}(A), \text{parent}(B, A).$
- $\perp_{\text{daughter}(\text{eve}, \text{tom})} = \text{daughter}(A, B) :- \text{father}(B, A), \text{female}(A), \text{male}(B), \text{parent}(B, A).$
- $H = \{ \text{daughter}(A, B) :- \text{female}(A), \text{parent}(B, A). \}$



# References

- <http://www.cs.bris.ac.uk/~ILPnet2/>
- Shan-Hwei Nienhuys-Cheng, Ronald de Wolf: *Foundations of Inductive Logic Programming*. Springer-Verlag, 1997, ISBN 3540629270.
- Nada Lavrač, and Sašo Džeroski. *Inductive Logic Programming: Techniques and Applications*. Ellis Horwood, New York, 1994.
- Proceedings of the Conference on Inductive Logic Programming (ILP), since 1990.