

# Information Systems 2

## 3. Distributed Information Systems I: CORBA

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Course on Information Systems 2, summer term 2012 1/28

### 1. Introduction

### 2. Offering and Using Remote Objects

### 3. Publishing and Requesting Objects by Names

## Example Scenario

Assume, you have to set up an information system that informs business customers about products you offer and the prices you charge.

A later stage of the system should allow

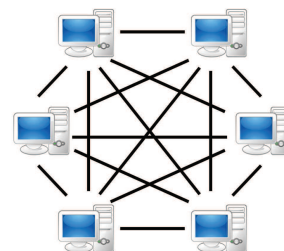
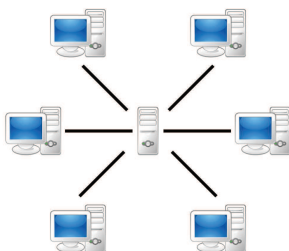
- product managers to add, edit and remove products,
- marketing staff to set prices,
- customers to place orders and
- sales staff to mark orders as shipped
- etc.

To accomplish this, many different persons have to collaborate on different aspects of the data and the process.

Thus, the whole system has to be distributed.

## Paradigms of Distributed Systems

In general, one distinguishes two types of distributed systems:



### Client/Server Applications:

A central server hosts the shared part of the data and offers services to different clients, e.g., access to the data as well as communication between the clients.

### Peer-to-Peer Applications:

There is no central server, but the data is distributed over a network of clients (called peers). Peers may communicate directly with each other as well as indirectly by routing through the peer network.

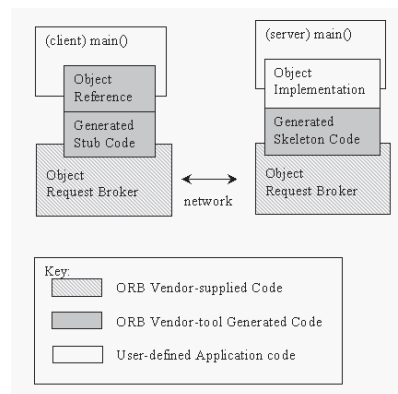
## CORBA

The **Common Object Request Broker Architecture (CORBA)** allows programs

- on different computers,
- written in different languages

to communicate.

Communication is mediated by so called **Object Request Brokers (ORBs)**.



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Course on Information Systems 2, summer term 2012 3/28

## CORBA Standard

CORBA is an open standard developed by the Object Management Group (OMG):

- CORBA 1.0 / Oct. 1991 (Object model, IDL, core DII; C language binding)
- CORBA 2.0 / Aug. 1996 (GIOP, IIOP; C++ and Smalltalk language bindings)
- CORBA 2.2 / Feb. 1998 (POA; Java language binding)
- CORBA 3.0 / Jul. 2002
- CORBA 3.1 / Jan. 2008

CORBA is widespread. E.g., an implementation ships with every Oracle JDK release.

## Benefits of CORBA [McH07]

- **Maturity:**  
CORBA is developed since 1991.
- **Open Standard:**  
CORBA is standardized by the Object Management Group (OMG).
- **Wide platform support:**  
CORBA is available for mainframes (e.g., IBM OS/390s), Unix & Linux, Windows, AS/400, Open VMS, OS X and several embedded operating systems.
- **Wide language support:**  
CORBA has language bindings for C, C++, Java, Smalltalk, Ada, COBOL, PL/I, LISP, Python and IDLScript.
- **Efficiency:**  
CORBA marshals data, i.e., converts data from programming-language types into binary representations that can be transmitted efficiently.
- **Scalability:**  
CORBA servers can handle huge server-side data as well as high communication loads from thousands of client applications.

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Course on Information Systems 2, summer term 2012

5/28

### 1. Introduction

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## General Procedure

The implementation of a distributed system with CORBA requires the following four steps:

1. **Interface:** create the interface description.
2. **Implementation:** implement the interface.
3. **Server:** implement a server application offering remote access to objects.
4. **Client:** implement a client application using the remote objects.

## Step 1: Interface / IDL Description

To specify the interface there is a programming language neutral **Interface Definition Language (IDL)**:

- Interfaces are grouped in **modules** ( $\equiv$  Java packages).
- Each interface consists of a set of methods with
  - arguments,
  - return type and
  - exceptions.
- Arguments and return values can have
  - the usual elementary datatypes or
  - an interface type themselves.
- The grammar is very close to Java.
- Interfaces are mapped to specific programming language interfaces by the use of a tool (e.g., `idl_j`).

## Step 1: Interface / IDL Description

```

1 module ismll_commerce {
2   interface Offer {
3     string name();
4     double price();
5   };
6 };

```

Figure 4: Offer.idl: Interface description for offers.

## Step 1: Interface / IDL to Java/C++ Binding

IDL	Java	C++
module	package	namespace
interface	interface	abstract class
operation	method	member function
attribute	pair of methods	pair of functions
exception	exception	exception

IDL type	Java type
boolean	boolean
char / wchar	char
octet	byte
short / unsigned short	short
long / unsigned long	int
long long / unsigned long long	long
float	float
double	double
string / wstring	String

To create the Java base class `Offer.java` and other derived classes (see below):

```
idlj -fall -emitAll Offer.idl
```

Creates class `Offer.java` in package `ismll_commerce`.

## Step 1: Interface / Derived Java Interface

```

1 module ismll_commerce {
2   interface Offer {
3     string name();
4     double price();
5   };
6 };

```

Figure 5: Offer.idl: Interface description for offers.

```

1 package ismll_commerce;
2
3
4 /**
5  * ismll_commerce/OfferOperations.java .
6  * Generated by the IDL-to-Java compiler (portable), version "
7  * from Offer.idl
8  * Monday, May 26, 2008 11:48:56 AM CEST
9  */
10
11 public interface OfferOperations
12 {
13   String name ();
14   double price ();
15 } // interface OfferOperations

```

Figure 6: OfferOperations.java: derived Java interface.

## Step 2: Implementation

The implementation has to be derived from the abstract **server skeleton** or **servant** class,  
in the Oracle JDK: `OfferPOA`.

The implementation may not contain any CORBA specific code.

The servant is generated automatically from the IDL spec.

The servant implements the programming language specific interface.

In Oracle JDK: `Offer`.

## Step 2: Implementation

```
1 package ismll_commerce;
2
3 public class OfferImpl extends OfferPOA {
4     public OfferImpl(String name, double price) {
5         this.name = name; this.price = price;
6     }
7     public String name() { return name; }
8     public double price() { return price; }
9
10    protected String name;
11    protected double price;
12 }
```

Figure 7: OfferImpl.java: implementation of the interface methods.

## Step 3: Server

The server application has to

1. connect to the ORB infrastructure,
  - (a) create an ORB with a specific hostname and port,
  - (b) retrieve a reference to the root **Portable Object Adapter (POA)** and
  - (c) activate it.
2. create application objects,
  - (a) using the implementation / servant class from step 2.
3. output references to them,
  - (a) by looking up string representations of references of the servants,  
in the simplest case **Interoperable Object References (IORs)**.
4. wait for connections to the application objects.



## Step 3: Server

```

1 package ismll_commerce;
2 import org.omg.CORBA.ORB;
3 import org.omg.PortableServer.*; // POA, POAHelper
4
5 public class OfferServer {
6     public static void main(String args[]) {
7         try{
8             // a. connect to ORB infrastructure:
9             String[] argsOrb = new String[] { "-ORBInitialPort", "9090", "-ORBInitialHost", "localhost"};
10            ORB orb = ORB.init(argsOrb, null);
11            POA rootpoa = POAHelper.narrow(orb.resolve_initial_references("RootPOA"));
12            rootpoa.the_POAManager().activate();
13
14            // b. create application objects:
15            OfferImpl offer_PC = new OfferImpl("PC Core 2 Quad 6600", 899.90);
16
17            // c. create references to them:
18            org.omg.CORBA.Object ref = rootpoa.servant_to_reference(offer_PC);
19            System.out.println(orb.object_to_string(ref));
20
21            // d. wait for connections to the application objects:
22            orb.run();
23        } catch (Exception e) { System.err.println("ERROR: " + e); e.printStackTrace(System.out); }
24    }
25 }

```

Figure 8: OfferServer.java: Simple server.

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Course on Information Systems 2, summer term 2012

14/28

## Step 4: Client

The client application has to

1. connect to the ORB infrastructure,
  - (a) create an `ORB` with a specific hostname and port,
2. retrieve references to the application objects,
  - (a) by looking up CORBA objects (represented by **client stubs**) by their IOR and
  - (b) casting them to the interfaces from step 1 using helper classes.
3. do something with the application object references,
  - (a) using the interface from step 1.

## Step 4: Client

```

1 package ismll_commerce;
2 import org.omg.CORBA.ORB;
3
4 public class OfferClient {
5     public static void main(String args[]) {
6         try{
7             // a. connect to the ORB infrastructure:
8             String[] argsOrb = new String[] { "-ORBInitialPort", "9090", "-ORBInitialHost", "localhost"};
9             ORB orb = ORB.init(argsOrb, null);
10
11             // b. retrieve application object by reference (here: args[0] command line):
12             String refString = args[0];
13             org.omg.CORBA.Object ref = orb.string_to_object(refString);
14             Offer offer_pc = OfferHelper.narrow(ref);
15
16             // c. do something with them:
17             System.out.println("Obtained a handle on server object: " + offer_pc);
18             System.out.println("name: " + offer_pc.name());
19             System.out.println("price: " + offer_pc.price());
20         } catch (Exception e) { System.out.println("ERROR : " + e); e.printStackTrace(System.out); }
21     }
22 }

```

Figure 9: OfferClient.java: Simple client.

## General Procedure

Example: offers.

1. **Interface:** create the interface description `Offer.idl` and derive the
  - (a) Java interface `Offer.java`,
  - (b) Java implementation base class `OfferPOA.java` and
  - (c) Java helper class `OfferHelper.java`
 by running `idlj` on it.
2. **Implementation:** derive the implementation class `OfferImpl.java` from `OfferPOA.java` implementing the specified interface methods.
3. **Server:** implement a server application `OfferServer.java` that
  - (a) connects to the ORB infrastructure,
  - (b) creates application objects,
  - (c) outputs references to them and
  - (d) wait for connections to the application objects.
4. **Client:** implement a client application `OfferClient.java` that
  - (a) connects to the ORB infrastructure,
  - (b) retrieves application objects by references, and
  - (c) does something with them.

## Running the example

To run the server:

```
orbd -ORBInitialPort 9090 -ORBInitialHost localhost
java ismll_commerce.OfferServer
```

The offer server writes the reference to the PC offer object to the console, something like

```
IOR:00000000000000001d49444c3a69736d6c6c5f636f6d6d65720
```

To run the client:

```
java ismll_commerce.OfferClient IOR:00000000000000001d4
```

## Required Files

file	function	derived	server	client
Offer.idl	interface	—	—	—
OfferOperations.java	interface	+	+	+
Offer.java	interface	+	+	+
OfferHelper.java	helper	+	+	+
_OfferStub.java	client stub	+	+	+
OfferPOA.java	server skeleton	+	+	—
OfferImpl.java	implementation	—	+	—
OfferServer.java	server	—	+	—
OfferClient.java	client	—	—	+

## Class Hierarchy

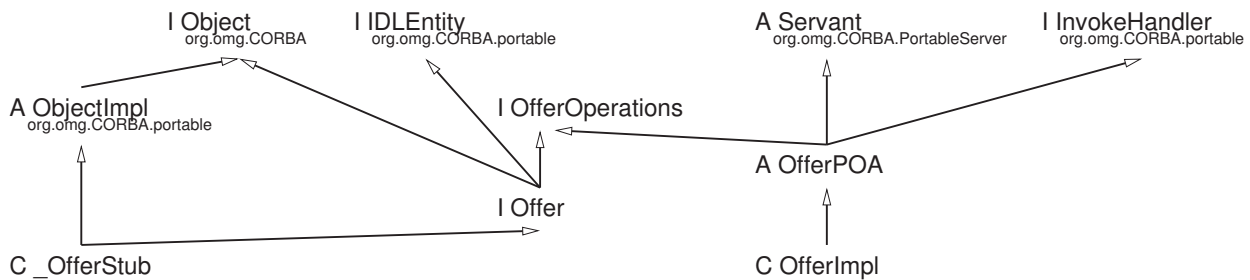


Figure 10: Class hierarchy for the offer example.

## Get/Setter Methods

A pair of Get/Setter methods can be specified more easily by an attribute.

```

1 module test {
2   interface AttributeTest {
3     readonly attribute string name;
4     attribute double price;
5   };
6 };

```

Figure 11: attributes.idl: Alternative interface description for offers.

```

1 package test;
2
3
4 /**
5  * test/AttributeTestOperations.java .
6  * Generated by the IDL-to-Java compiler (portable), version "
7  * from attributes.idl
8  * Tuesday, June 3, 2008 8:02:59 AM CEST
9  */
10
11 public interface AttributeTestOperations
12 {
13   String name ();
14   double price ();
15   void price (double newPrice);
16 } // interface AttributeTestOperations

```

Figure 12: AttributeTestOperations.java: derived Java interface.

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### Name Services

In practice, using IORs may be too inflexible.

**Name Services** can be used instead:

- Each ORB allows access to a name service, an object of class `NamingContextExt` by the initial reference `NameService`.
- The name service object allows to
  1. bind names to object references (`bind`, `rebind`) and
  2. resolve names to object references (`resolve`)
  3. names are represented as sequences of `NameComponents` – for us: strings; “paths”.

```

1 package ismll_commerce;
2 import org.omg.CORBA.ORB;
3 import org.omg.PortableServer.*; // POA, POAHelper
4 import org.omg.CosNaming.*;
5
6 public class OfferServer_NS {
7     public static void main(String args[]) {
8         try{
9             // a. connect to ORB infrastructure:
10            String[] argsOrb = new String[] { "-ORBInitialPort", "9090", "-ORBInitialHost", "localhost"};
11            ORB orb = ORB.init(argsOrb, null);
12            POA rootpoa = POAHelper.narrow(orb.resolve_initial_references("RootPOA"));
13            rootpoa.the_POAManager().activate();
14            org.omg.CORBA.Object nsObj = orb.resolve_initial_references("NameService");
15            NamingContextExt ns = NamingContextExtHelper.narrow(nsObj);
16
17            // b. create application objects:
18            OfferImpl offer_PC = new OfferImpl("PC Core 2 Quad 6600", 899.90);
19
20            // c. bind application objects to names:
21            org.omg.CORBA.Object refObj = rootpoa.servant_to_reference(offer_PC);
22            Offer ref = OfferHelper.narrow(refObj);
23            NameComponent path[] = ns.to_name(offer_PC.name());
24            ns.rebind(path, ref);
25
26            // d. wait for connections to the application objects:
27            orb.run();
28        } catch (Exception e) { System.err.println("ERROR: " + e); e.printStackTrace(System.out); }

```

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Course on Information Systems 2, summer term 2012 23/28

```

29     }
30 }

```

Figure 13: Simple server with name service.

## Client with Name Service

```

1 package ismll_commerce;
2 import org.omg.CORBA.ORB;
3 import org.omg.CosNaming.*;
4
5 public class OfferClient_NS {
6     public static void main(String args[]) {
7         try{
8             // a. connect to the ORB infrastructure:
9             String[] argsOrb = new String[] { "-ORBInitialPort", "9090", "-ORBInitialHost", "localhost"};
10            ORB orb = ORB.init(argsOrb, null);
11            org.omg.CORBA.Object nsObj = orb.resolve_initial_references("NameService");
12            NamingContextExt ns = NamingContextExtHelper.narrow(nsObj);
13
14            // b. retrieve application object by name:
15            String name = args[0];
16            org.omg.CORBA.Object ref = ns.resolve_str(name);
17            Offer offer_pc = OfferHelper.narrow(ref);
18
19            // c. do something with them:
20            System.out.println("Obtained a handle on server object: " + offer_pc);
21            System.out.println("name: " + offer_pc.name());
22            System.out.println("price: " + offer_pc.price());
23        } catch (Exception e) { System.out.println("ERROR : " + e); e.printStackTrace(System.out); }
24    }
25 }

```

Figure 14: Simple client with name service.

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Course on Information Systems 2, summer term 2012 25/28

## Running the example

### To run the server:

```

orbd -ORBInitialPort 9090 -ORBInitialHost localhost
java ismll_commerce.OfferServer_NS

```

### To run the client:

```

java ismll_commerce.OfferClient_NS "PC Core 2 Quad 6600"

```

## Browsing the Name Service

```

1 import org.omg.CORBA.*;
2 import org.omg.CosNaming.*;
3
4 public class NamespaceBrowser {
5     public static void main(String args[]) {
6         try {
7             // a. connect to the ORB infrastructure:
8             String[] argsOrb = new String[] { "-ORBInitialPort", "9090", "-ORBInitialHost", "localhost"};
9             ORB orb = ORB.init(argsOrb, null);
10            NamingContextExt ns = NamingContextExtHelper.narrow(
11                orb.resolve_initial_references("NameService"));
12            // b. get bindings and print them:
13            BindingListHolder bl = new BindingListHolder();
14            BindingIteratorHolder blIt = new BindingIteratorHolder();
15            ns.list(1000, bl, blIt);
16            Binding[] bindings = bl.value;
17            for (int i = 0; i < bindings.length; i++) {
18                System.out.print(bindings[i].binding_type == BindingType.ncontext ? "Context: " : "Object: ");
19                System.out.print(bindings[i].binding_name[0].id);
20                for (int j = 1; j < bindings[i].binding_name.length; j++)
21                    System.out.print(" / " + bindings[i].binding_name[j].id);
22                System.out.println();
23            }
24        } catch (Exception e) { System.out.println("ERROR : " + e); e.printStackTrace(System.out); }
25    }
26 }

```

Figure 15: Simple nameservice browser.

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Course on Information Systems 2, summer term 2012 27/28

## Summary

- CORBA allows programs on different computers, written in different languages to communicate.
- Services are described by interface description in a specific language, the interface description language IDL.
- Programming language-specific interfaces are derived from the IDL descriptions automatically.
- Implementations based on generated servant base classes may contain no CORBA specific code.
- To allow clients to locate objects, name services are available.
- The name service itself is a CORBA object; for bootstrapping, initial references by standard names ("NameService") are available.



## References

- [AKS05] Markus Aleksy, Axel Korthaus, and Martin Schader. *Implementing Distributed Systems with Java and CORBA*. Springer, 2005.
- [McH07] Ciaran McHale. *CORBA Explained Simply*. <http://www.ciaranmchale.com/corba-explained-simply/>, 2007.